

The Chicago Chess Player

The Official Bulletin of the Chicago Industrial Chess League

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CICL Awards Banquet – Friday, June 9th
Harvey's Prime Rib 6:30PM \$20

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A Special Note



Of Heartfelt Thanks!!

As you may already know, Ruben Reyes has announced his resignation as CICL Bulletin Editor, effective end of last month.

It seems like this has been his job forever!! And continually, right at the beginning of each month, he was dependably on-time with his copy— any delays in publication were rarely his responsibility!

The first legendary tale I remember was given by a former teammate from Sears who showed me an endgame study that Ruben had used for a team chess lesson. After giving the solution, he proudly exclaimed “and Ruben is full of these things. You learn a lot just by chatting with him.”

It wasn't until I started doing the Games section that I finally got a chance to meet him— of course we had to play a few games... Then, true to form, here it came: “Look at this position I played once....” and we were off studying for 15-20 minutes!

RUBEN, your kindness in chess matters as well as personally is warmly appreciated!! Your work on the Bulletin was magnificent and future editors have big shoes to fill! (P.S. We expect regular contributions anyhow!)

NEAR WEST DIVISION 05-02-2000

TEAM NAME				GAME	MATCH	PCT
	W	L	D	POINTS	POINTS	
LUCENT TECH. CHARGERS	10	1	1	53.0	10.5	0.875
COOK CO. DEPT. OF CORR	6	2	4	43.0	8.0	0.667
PAWNS	3	8	1	22.0	3.5	0.292
CASE	1	9	2	23.0	2.0	0.167

FAR WEST DIVISION 05-02-2000

TEAM NAME				GAME	MATCH	PCT
	W	L	D	POINTS	POINTS	
LUCENT TECH. TYROS	8	2	2	43.0	9.0	0.750
LUCENT TECH. DRAGONS	7	3	2	41.0	8.0	0.667
ARGONNE ROOKS	4	6	2	33.0	5.0	0.417
FERMI LAB	2	10	0	27.0	2.0	0.167

NORTH DIVISION 05-02-2000

TEAM NAME				GAME	MATCH	PCT
	W	L	D	POINTS	POINTS	
UOP	8	1	0	38.5	8.0	0.889
EXEMPLARS	7	1	1	38.0	7.5	0.833
MOTOROLA KNIGHTS	5	3	1	28.5	5.5	0.611
MOTOROLA KINGS	2	6	1	21.0	2.5	0.278
EXCALIBURS	2	5	1	19.0	2.5	0.313
KEMPER INSURANCE	2	6	0	18.5	2.0	0.250
NORTHROP	1	5	2	15.5	2.0	0.250

EAST DIVISION 05-02-2000

TEAM NAME				GAME	MATCH	PCT
	W	L	D	POINTS	POINTS	
ALUMNI ACES	7	1	2	45.0	8.0	0.800
BANK AMERICA ILLINOIS	7	1	2	42.5	8.0	0.800
COLUMBIA COLLEGE	5	5	0	27.5	5.0	0.500
THE READER	4	6	0	26.5	4.0	0.400
LEO BURNETT	3	6	1	28.0	3.5	0.350
CTA	1	8	1	9.5	1.5	0.150

24-MAR-00 LEO BURNETT

6

COLUMBIA COLLEGE

0

ROUND 9

BD	RATINGS SCORE			RATINGS SCORE		
1	0	0	1F	0	0	OF
2	0	0	1F	0	0	OF
3	0	0	1F	0	0	OF
4	0	0	1F	0	0	OF
5	0	0	1F	0	0	OF
6	0	0	1F	0	0	OF

05-APR-00 THE READER

2

LEO BURNETT

4

ROUND 10

BD	RATINGS SCORE			RATINGS SCORE		
1 LLOYD, K	1807	27	0	EAMAN, R	1732	27 1
2 MATTHEWS, K	1660	0	OF	DUFFY, J	1659	0 1F
3 TURNER, K	1510	20	0	SOSSI, M	1545	20 1
4 SULLIVAN, C	1539	14	1	FULKERSON, R	1400	- 14 0
5 CARTER, L	1495	9	1	BANNON, B	1243	- 9 0
6 MARSH, M	1145	0	0	DOMINGUEZ, R	0	0 1

13-APR-00 ALUMNI ACES

6

CTA

0

ROUND 10

BD	RATINGS SCORE			RATINGS SCORE		
1 REYES, R	2350	0	1	ABRAHAM, T	1639	- 1 0
2 ALLEN, H	1960	2	1	JONES, M	1462	- 2 0
3 CZERNIECKI, A	1969	0	1	VILLAREAL, E	1145	0 0
4 GOLLA, R	1861	0	1	VAN OUTRIVE, R	1069	0 0
5 SAGALOVSKY, L	1994	1	1	NOWAK, W	1308	- 1 0
6 FRANK, M	1812	0	1F	CLEMENTE, J	0	0 0F

14-APR-00 COLUMBIA COLLEGE

0

BANK AMERICA ILLINOIS

6

ROUND 10

BD	RATINGS SCORE			RATINGS SCORE		
1	0	0	OF	0	0	1F
2	0	0	OF	0	0	1F
3	0	0	OF	0	0	1F
4	0	0	OF	0	0	1F
5	0	0	OF	0	0	1F
6	0	0	OF	0	0	1F

13- APR- 00 EXCALIBURS

5 NORTHROP

1

ROUND 10

BD	RATINGS	SCORE	RATINGS	SCORE
1 SULLIVAN, J	1878 0	1F	MININ, S	2125 0 0F
2 ANDRESEN, T	1766- 24	0	WALKER, A	1748 24 1
3 BURIAN, D	1562 19	1	VIGANTS, A	1650- 28 0
4 SUERTH, F	1575 9	1	GOTHI ER, S	1439- 14 0
5 BROTSOS, J	1543 2	1	ELEK, G	1082 - 3 0
6 OELHAFEN, A	1263 0	1F	DALLMAN, K	0 0 0F

27- APR- 00 MOTOROLA KNIGHTS

1

EXEMPLARS

5

ROUND 10

BD	RATINGS	SCORE	RATINGS	SCORE
1 FRIDMAN, Y	2017- 10	0	BENESA, A	2242 10 1
2 SAMELSON, C	1923 - 4	0	INUMERABLE, F	2273 4 1
3 HORTON, D	1813 - 8	0	GAZMEN, E	2090 8 1
4 THOMSON, J	1639 18	. 5	FRISKE, T	1992- 18 . 5
5 AUGSBURGER, L	1724- 12	0	SOLLANO, E	1908 12 1
6 CYGAN, J	1628 12	. 5	BRONFELD, A	1829- 12 . 5

27- APR- 00 MOTOROLA KINGS

2

UOP

4

ROUND 10

BD	RATINGS	SCORE	RATINGS	SCORE
1 MELNIKOV, I	1998- 10	0	STEVANOVIC, M	2206 7 1
2 WALLACH, C	1992 28	1	BUERGER, E	2074- 18 0
3 PIPARIA, J	1850 23	1	BOLDINGH, E	1862- 16 0
4 GONCHAROFF, N	1723 0	0	RENDE, D	0 0 1
5 BALICKI, J	1589- 10	0	LECHNICK, J	1810 10 1
6 GRYPARIS, J	1430- 12	0	MICKLICH, F	1609 8 1
7 PHELPS, D	0 0	0	SACKS, D	1829 0 1
8 ALMAULA, J	1219 31	1	CUMBERLAND, M	1357- 31 0 (EXMPL)
9 ZHANG, H	0 0	1	WILSON, M	1216 0 0 (EXMPL)
10 KIUSALS, DD	0 0	0	ENGELN, M	1636 0 1

10- APR- 00 CASE

3

COOK CO. DEPT. OF CORR

3

ROUND 11

BD	RATINGS	SCORE	RATINGS	SCORE
1 WHITE, H	1688 0	1	PERKINS, D	0 0 0
2 KLINEFELTER, H	1556 20	1	ALEXANDER, W	1674- 30 0
3 SATTERLEE, D	1550- 11	0	SEATON, E	1634 17 1
4 REID, C	1473 17	1	HALL, A	1508- 25 0
5 SAWDO, E	1388- 18	0	ROJO, V	1464 18 1
6 KANAS, W	1292- 10	0	JACKSON, S	1405 15 1
7 GASTON, K	1248 0	1	TRINIDAD, P	0 0 0

17- APR- 00 COOK CO. DEPT. OF CORR 6 PAWNS 0

ROUND 12

BD	RATINGS	SCORE	RATINGS	SCORE
1 WILLIAMS, K	2035 12	1	ELLI CE, W	1868- 12 0
2 PERKINS, D	0 0	1	MI KULECKY, B	1512 0 0
3 ALEXANDER, W	1644 2	1	WEI SNER, T	1080 - 2 0
4 SEATON, E	1651 0	1F	0 0	OF
5 HALL, A	1483 0	1F	0 0	OF
6 MCGEE, L	0 0	1F	0 0	OF

24- APR- 00 LUCENT TECH. CHARGERS 3. 5 CASE 2. 5

ROUND 12

BD	RATINGS	SCORE	RATINGS	SCORE
1 WARREN, J	2096 - 8	. 5	WHITE, H	1688 12 . 5
2 MARCOWKA, R	2051 2	1	KLINEFELTER, H	1576 - 2 0
3 MCCARTHY, D	1803- 37	0	SATTERLEE, D	1539 25 1
4 ROSLEY, D	1810 6	1	REI D, C	1490 - 4 0
5 STAMM, V	1515- 24	0	KANAS, W	1282 24 1
6 DOBR, K	1484 0	1F	GASTON, K	1248 0 OF

11- APR- 00 LUCENT TECH. TYROS 4 FERMI LAB 2

ROUND 11

BD	RATINGS	SCORE	RATINGS	SCORE
1 STEIN, P	2345 1	. 5	BEZZUBOV, V	2346 - 1 . 5
2 TAMEZ, I	2160 1	. 5	DORI GO, T	2172 - 1 . 5
3 GUI O, J	2018- 15	0	SPI EGEL, L	2025 15 1
4 DIAZ, P	1993 3	1	HARRI S, R	1555 - 3 0
5 BUCHNER, R	1941 1	1	CEASE, H	1207 - 1 0
6 SMITH, BR	1585 0	1	FITZGERALD, M	0 0 0
7 LAFORGE, W	1269 20	1	KARPIERZ, J	1238- 20 0 (TYROS)

17- APR- 00 ARGONNE ROOKS 3 LUCENT TECH. DRAGONS 3

ROUND 11

BD	RATINGS	SCORE	RATINGS	SCORE
1 BENEDEK, R	2161 12	1	LUDWI G, T	2083- 12 0
2 HILL, R	2046- 13	0	TEGEL, F	2093 9 1
3 SUAREZ, E	1893- 20	0	PEHAS, A	1925 14 1
4 GREEN, D	1865 12	1	BLACKMON, E	1798- 12 0
5 BAURAC, D	1708 17	1	ALTSHULLER, D	1753- 25 0
6 GRUDZINSKI, J	1422- 11	0	EUSTACE, D	1608 11 1

26- APR- 00 FERMI LAB 1 LUCENT TECH. TYROS 5

ROUND 12

BD	RATINGS	SCORE	RATINGS	SCORE
1 BEZZUBOV, V	2345 1	. 5	STEIN, P	2346 - 1 . 5
2 SPI EGEL, L	2040 5	. 5	TAMEZ, I	2161 - 8 . 5
3 GAINES, I	1695 - 4	0	GUI O, J	2003 4 1
4 CEASE, H	1206 - 1	0	BUCHNER, R	1942 1 1
5 FITZGERALD, M	0 0	0	HAHNE, D	1576 0 1
6 HILL, RICK	0 0	0	SMI TH, BR	1585 0 1

28- APR- 00	LUCENT TECH. DRAGONS	6	ARGONNE ROOKS	0
ROUND 12				
BD	RATINGS	SCORE	RATINGS	SCORE
1	0 0	1F	0 0	0F
2	0 0	1F	0 0	0F
3	0 0	1F	0 0	0F
4	0 0	1F	0 0	0F
5	0 0	1F	0 0	0F
6	0 0	1F	0 0	0F

NEAR WEST DIVISION TOP TEN

JAKSTAS, K	PAWNS 2120C
WARREN, J	CHRGR 2088Q
MARCOWKA, R	CHRGR 2053D
WILLIAMS, K	CCDOC 2047
ROYTBURG, E	CASE 2019*
KALE, S	CASE 1860C
ELLI CE, W	PAWNS 1856
ROSLEY, D	CHRGR 1816
MCCARTHY, D	CHRGR 1766*
WHITE, H	CASE 1700C

FAR WEST DIVISION TOP TEN

BEZZUBOV, V	FERMI 2346
STEIN, P	TYROS 2345
KANTAR, M	FERMI 2251*
BENEDEK, R	ROOKS 2173D
DORIGO, T	FERMI 2171
TAMEZ, I	TYROS 2153
TEGEL, F	DRGNS 2102T
KOZLOVSKY, M	FERMI 2081
LUDWIG, T	DRGNS 2071C
SPIEGEL, L	FERMI 2045D

NORTH DIVISION TOP TEN

WOLF, D	MKING 2286
INUMERABLE, F	EXMPL 2277C
BENESA, A	EXMPL 2252
STEVANOVI C, M	UOP 2213D
WONG, P	EXCLB 2195C
WEBER, L	EXMPL 2185
MININ, S	NORTH 2125
GAZMEN, E	EXMPL 2098
BUERGER, E	UOP 2056T
SIWEK, M	KEMPR 2024C

EAST DIVISION TOP TEN

REYES, R	ALUMN 2350D
KRAS, T	BKAMI 2207
JASAITIS, A	BKAMI 2133C
FRIESEMA, W	BKAMI 2054
SANTIAGO, T	COLUM 2025
SAGALOVSKY, L	ALUMN 1995
CZERNIECKI, A	ALUMN 1969D
ALLEN, H	ALUMN 1962
HAYES, W	COLUM 1949
ROGERS, N	COLUM 1905

MOST IMPROVED PLAYERS

SUAREZ, E	ROOKS 135
PIPARIA, J	MKING 116
THOMSON, J	MKNGT 115
FRIDMAN, Y	MKNGT 110
ROJO, V	CCDOC 109
CYGAN, J	MKNGT 98
SOSSI, M	LBURN 96
WALKER, A	NORTH 92
VIGANTS, A	NORTH 76
MCCARTHY, D	CHRGR 68

The Chicago Chess Player

May 2000

05-02-2000

NAME	TEAM	W	L	D	RATING
ABBOTT, J	MKING	0	1	0	1865*
ABRAHAM, T	CTA	2	6	2	1638
ADHI KARI, G	CASE	0	0	0	0000/3
ALEXANDER, W	CCDOC	3	4	3	1646
ALFONSO, E	MKNGT	1	1	0	1559#
ALLEN, H	ALUMN	1	0	0	1962
ALLEN, R	UOP	0	0	0	1185#
ALMAULA, J	MKING	2	4	0	1250#
ALTSHULLER, D	DRGNS	4	5	1	1728
ANDRESEN, T	EXCLB	0	8	0	1742C
APATA, D	TYROS	0	3	0	0000/5
APPLEBERRY, T	CCDOC	6	2	0	1377
AROND, D	UOP	1	1	1	1689
ATKINSON, J	READR	0	0	0	1899C
AUGSBURGER, L	MKNGT	2	4	0	1712C
BALASE, E	SEARS	0	0	0	1397
BALICKI, J	MKING	1	4	0	1579*
BANKS, K	READR	0	0	0	0000/1
BANNON, B	LBURN	2	6	1	1234
BARGERSTOCK, D	BKAMI	5	1	1	1815
BARNARD, G	BKAMI	0	1	1	1150*
BAURAC, D	ROOKS	4	2	3	1725D
BAYSINGAR, D	LBURN	0	0	0	1383*
BENEDEK, R	ROOKS	3	1	1	2173D
BENESA, A	EXMPL	5	2	1	2252
BEZZUBOV, V	FERMI	3	0	4	2346
BLACKMON, E	DRGNS	3	2	1	1786C
BLAZIE, J	TYROS	0	0	0	1741C
BLINKOFF, D	LBURN	0	0	0	0000/0
BOLDINGH, E	UOP	3	3	1	1846C
BRADTKE, J	LBURN	0	0	0	0000/1
BRADY, R	CHRGR	0	0	0	1295
BRAUNDMEIER, B	KEMPR	0	2	0	1249#
BRONFELD, A	EXMPL	0	0	1	1817
BROTSOS, J	EXCLB	4	3	0	1545D
BROZOVICH, J	TYROS	0	0	0	1704D
BUCHNER, R	TYROS	5	4	0	1943
BUERGER, E	UOP	6	2	1	2056T
BURIAN, D	EXCLB	4	3	1	1581C
CARRANO, C	DRGNS	0	2	0	0000/8
CARTER, L	READR	3	4	1	1504C
CARTER, M	PAWNS	0	0	0	0000/1
CEASE, H	FERMI	1	9	1	1205*
CHOROSINSKI, L	NORTH	1	5	0	1294*
CHRISTIAN, R	DRGNS	0	0	0	1776C
CLEMENTE, J	CTA	0	0	0	0000/0
COLEMAN, D	CTA	0	0	0	0000/0
CUMBERLAND, M	EXMPL	2	2	0	1326*
CUMMUTA, P	KEMPR	2	1	0	1486C
CYGAN, J	MKNGT	6	2	1	1640

/x - UNRATED; x RATED GAMES
 # - 5 TO 9 RATED GAMES
 * - 10 TO 24 RATED GAMES

NAME	TEAM	W	L	D	RATING
CZERNIECKI, A	ALUMN	7	3	0	1969D
CZOSKE, M	ROYLS	0	0	0	1289#
DALLMAN, K	NORTH	0	0	0	0000/0
DAVIDSON, M	ALUMN	1	1	0	1611
DECMAN, S	ROOKS	2	3	4	1648D
DELEON, J	BKAMI	0	0	0	1658
DELGADO, V	CTA	0	0	0	0000/0
DESAI, N	MKNGT	1	1	0	0000/1
DIAZ, P	TYROS	7	2	0	1996C
DOBR, K	CHRGR	6	2	1	1484T
DOBROVOLNY, C	DRGNS	5	2	2	1776C
DOMINGUEZ, R	LBURN	2	4	0	1313#
DORFF, M	SEARS	0	0	0	1610
DORIGO, T	FERMI	5	2	4	2171
DROLEN, R	CASE	0	0	0	0000/1
DUFFY, J	LBURN	1	4	2	1659
EAMAN, R	LBURN	3	4	2	1759
EASTON, R	KEMPR	3	4	1	1746*
EDWARDS, S	EXCLB	0	0	0	1284
ELEK, G	NORTH	1	6	1	1079
ELLICE, W	PAWNS	5	6	1	1856
ENGELN, M	UOP	1	0	0	1636
EUSTACE, D	DRGNS	4	5	0	1619C
FERNANDEZ, J	KEMPR	0	0	0	0000/0
FITZGERALD, M	FERMI	1	2	0	0000/3
FLORENCE, C	MKING	0	2	0	0000/3
FONG, R	NORTH	0	0	0	1396#
FOX, P	CCDOC	0	0	0	1118#
FRAATS, D	BKAMI	2	2	0	1842C
FRANEK, M	ALUMN	5	2	0	1767C
FRANK, M	ALUMN	5	1	2	1812
FRIDMAN, Y	MKNGT	4	2	1	2007*
FRIESEMA, W	BKAMI	2	0	1	2054
FRIISKE, T	EXMPL	8	0	2	1974
FULKERSON, R	LBURN	1	6	1	1386#
GAINES, I	FERMI	0	5	2	1691D
GALLA, J	MTRLA	0	0	0	0000/0
GANSER, A	BKAMI	0	0	0	1165
GARCIA, J	ROOKS	3	5	0	1214*
GASTON, K	CASE	3	1	0	1248*
GATES, E	LBURN	0	0	0	1790
GATSON, T	CCDOC	0	0	0	1100*
GAZMEN, E	EXMPL	7	1	2	2098
GERONA, R	CASE	0	0	0	1406
GLADURA, A	PAWNS	0	3	0	0000/3
GOLCHERT, B	ROOKS	0	1	0	1897
GOLLA, R	ALUMN	6	3	1	1861D
GOMEZ, G	FERMI	0	0	0	1681
GONCHAROFF, N	MKING	4	3	2	1723Q
GOTHIER, S	NORTH	2	5	0	1425#

C - CENTURY CLUB MEMBER
 D - DOUBLE CENTURION
 T - TRIPLE CENTURION
 Q - QUAD CENTURION

05-02-2000

NAME	TEAM	W	L	D	RATING	NAME	TEAM	W	L	D	RATING
GREEN, D	ROOKS	4	6	0	1877D	LOGAN, H	PAWNS	3	5	0	1260
GRINSTEIN, S	FERMI	0	0	0	0000/1	LOSOFF, A	BKAMI	3	1	3	1860
GROEGER, D	COLUM	3	2	0	1753	LUDWIG, T	DRGNS	1	2	2	2071C
GRUDZINSKI, J	ROOKS	3	6	0	1411#	MARCOWKA, R	CHRGR	9	1	2	2053D
GRYPARIS, J	MKING	3	6	0	1418C	MARQUEZ, N	READR	0	0	0	1188*
GUIO, J	TYROS	4	5	3	2007	MARSH, M	READR	1	4	2	1145
HAHNE, D	TYROS	7	1	0	1576	MARSHALL, K	MKNGT	1	3	0	0000/3
HALL, A	CCDOC	2	5	1	1483	MATTHEWS, J	CTA	2	0	0	1804
HAMMOND, M	BKAMI	0	0	0	1382C	MATTHEWS, K	READR	3	4	0	1660#
HARRIS, R	FERMI	0	3	2	1552	MCALISTER, K	COLUM	1	4	2	1892
HASSO, S	ROYLS	0	0	0	0000/2	MCCARTHY, D	CHRGR	7	1	0	1766*
HAWLEY, L	SEARS	0	0	0	0000/1	MC GEE, L	CCDOC	4	4	0	0000/2
HAYES, W	COLUM	7	1	0	1949	MCKAY, P	PAWNS	0	2	0	1375*
HENDERSON, H	READR	0	0	0	1841	MCKINNEY, T	KEMPR	1	2	0	1275
HILL, R	ROOKS	4	5	2	2033C	MCPHAIL, C	ROYLS	0	0	0	0000/3
HILL, RICK	FERMI	0	3	0	0000/3	MEDINA, L	ROYLS	0	0	0	0000/0
HORTON, D	MKNGT	1	4	0	1805	MEEKY, L	DRGNS	0	1	0	0000/1
HOUSTON, L	CCDOC	0	1	0	0000/0	MEHTA, C	TYROS	0	0	0	1465#
HUGHES, L	CTA	0	0	0	0000/0	MELNIKOV, I	MKING	1	5	0	1988
HUGHES, N	KEMPR	0	1	0	1820C	MENDOZA, D	FERMI	0	1	0	0000/2
INUMERABLE, F	EXMPL	7	1	1	2277C	MICKLICH, F	UOP	4	3	0	1617D
JACKSON, S	CCDOC	3	3	1	1420	MIKULECKY, B	PAWNS	3	5	4	1512C
JACKSON, W	CTA	0	0	0	0000/0	MILLER, T	EXMPL	0	0	1	1869
JAKSTAS, K	PAWNS	2	1	4	2120C	MININ, S	NORTH	2	3	0	2125
JASAITIS, A	BKAMI	5	0	0	2133C	MITCHELL, W	CTA	0	0	0	0000/0
JONES, K	SEARS	0	0	0	1494#	MOLINA, J	FERMI	0	0	0	0000/1
JONES, M	CTA	2	7	0	1460	MOSSBRIDGE, A	KEMPR	0	0	3	1705
JUNTUNEN, J	SEARS	0	0	0	0000/1	MOTTA, H	FERMI	0	1	0	1888
KABELAC, J	ROOKS	0	0	0	1920	MURPHY, J	CRT	0	0	0	1999
KALE, S	CASE	0	1	0	1860C	NALLATHAMBI, R	KEMPR	3	2	0	1505
KANAS, W	CASE	4	5	0	1306C	NOWAK, W	CTA	0	4	0	1307*
KANTAR, M	FERMI	0	0	0	2251*	NURZIATA, M	NORTH	0	1	0	0000/1
KARPIERZ, J	TYROS	5	3	0	1218	O'DELL, DW	PAWNS	1	0	0	1496C
KESTNER, M	ROYLS	0	0	0	1485	OELHAFEN, A	EXCLB	0	0	0	1263
KIUSALS, DD	MKING	0	2	0	0000/2	OGASAWARA, L	DRGNS	2	0	0	1849C
KLINEFELTER, H	CASE	2	8	1	1574C	OLSEN, A	KEMPR	3	3	2	1527
KOGAN, G	BKAMI	0	0	0	1859C	PARA, A	FERMI	0	3	0	1487
KOSTECKA, K	COLUM	0	0	0	1523	PARAOAN, E	BKAMI	3	3	0	1677C
KOZLOVSKY, M	FERMI	0	0	0	2081	PAREKH, C	DRGNS	0	0	0	0000/3
KRAS, T	BKAMI	3	1	2	2207	PATRICK, J	NORTH	0	0	0	0000/5
LAFORGE, W	TYROS	3	2	1	1289	PEHAS, A	DRGNS	3	2	2	1939C
LANGER, D	SEARS	0	0	0	1606	PEIJFFERS, S	DRGNS	3	5	0	1982
LANNNOYE, D	EXMPL	0	0	0	1698*	PERKINS, D	CCDOC	2	2	1	0000/4
LASKY, N	PAWNS	0	3	2	1362C	PHELPS, D	MKING	1	1	0	0000/3
LATIMER, E	SEARS	0	0	0	2076D	PIAO, T	DRGNS	0	0	0	1602
LE, D	MKNGT	1	0	0	0000/3	PIERCE, W	CTA	1	1	0	0000/2
LECHNICK, J	UOP	7	1	2	1820	PIPARIA, J	MKING	6	1	1	1873*
LEONG, G	KEMPR	2	1	0	2023C	PLETT, M	UOP	0	0	0	1792
LITVINAS, A	ALUMN	2	1	0	1651D	PRATTS, M	COLUM	1	0	0	1705
LLOYD, K	READR	6	4	0	1780*	RADAVICIUS, E	CHRGR	1	1	4	1594D

/x - UNRATED; x RATED GAMES

- 5 TO 9 RATED GAMES

* - 10 TO 24 RATED GAMES

C - CENTURY CLUB MEMBER

D - DOUBLE CENTURION

T - TRIPLE CENTURION

Q - QUAD CENTURION

05-02-2000

NAME	TEAM	W	L	D	RATING	NAME	TEAM	W	L	D	RATING
REID, C	CASE	6	4	2	1486C	STEIN, P	TYROS	0	0	2	2345
RENDE, D	UOP	6	0	0	0000/5	STEVANOVIĆ, M	UOP	6	2	0	2213D
REYES, R	ALUMN	2	1	1	2350D	STEVENS, J	COLUM	3	2	0	1661
RICHARDSON, M	CTA	0	0	0	0000/0	STEVENSON, R	PAWNS	0	1	0	1333
ROBINSON, J	DRGNS	0	0	0	0000/2	STINSON, L	PAWNS	0	0	0	0000/1
ROGERS, N	COLUM	3	3	1	1905	STINSON, M	TYROS	3	2	1	1942C
ROJO, V	CCDOC	5	0	2	1482	STOLTZ, B	TYROS	4	1	3	1846C
ROMENOWSKI, G	PAWNS	0	0	0	0000/0	SUAREZ, E	ROOKS	5	1	2	1873
ROSLEY, D	CHRG	3	0	0	1816	SUBECK, J	KEMPR	0	2	0	0000/2
ROSZKOWSKI, D	KEMPR	0	6	0	0000/8	SUERTH, F	EXCLB	4	3	0	1584C
ROTH, A	NORTH	0	3	0	0000/3	SULLIVAN, C	READR	3	7	0	1553
ROYTBURG, E	CASE	0	0	0	2019*	SULLIVAN, J	EXCLB	0	4	2	1878D
RZESZUTKO, R	ALUMN	3	0	1	1901C	TAMEZ, I	TYROS	2	2	7	2153
SACKS, D	UOP	2	0	0	1829	TEGEL, F	DRGNS	4	4	3	2102T
SAGALOVSKY, L	ALUMN	7	0	1	1995	THOMAS, G	TYROS	2	2	0	1527C
SAJBEL, P	UOP	3	1	1	1913C	THOMAS, J	CHRG	5	2	0	1572D
SALERNO, S	DRGNS	2	1	3	1308#	THOMSON, J	MKNGT	5	2	2	1657*
SAMELSON, C	MKNGT	3	3	1	1919C	TRINIDAD, P	CCDOC	1	6	0	0000/8
SANDEFUR, B	CCDOC	0	0	0	1210*	TRUFANOV, D	UOP	0	1	0	0000/4
SANTIAGO, T	COLUM	1	4	0	2025	TURNER, K	READR	2	4	0	1490
SATTERLEE, D	CASE	4	5	1	1564D	UNDERWOOD, W	EXCLB	0	0	0	1946C
SAVCIĆ, V	TYROS	1	2	1	1099#	VAN OUTRIVE, R	CTA	0	4	0	1069*
SAWDO, E	CASE	0	2	0	1370	VAN ZILE, C	UOP	1	1	0	1317
SAWIN, B	LBURN	0	3	0	1197*	VENSKE, D	READR	2	2	1	1743
SAXENA, D	TYROS	1	0	0	1551#	VIGANTS, A	NORTH	3	3	2	1622
SCHOONOVER, M	UOP	3	3	1	1333*	VILLAREAL, E	CTA	0	6	1	1145
SEATON, E	CCDOC	5	2	2	1651	WALKER, A	NORTH	4	3	1	1772
SEN, S	UOP	0	0	0	0000/3	WALKER, C	KEMPR	0	0	0	1690
SHATSKY, V	BKAMI	0	0	0	1580	WALLACH, C	MKING	4	4	1	2020
SHENOUDA, RAFF	TYROS	0	0	0	1665*	WARREN, J	CHRG	0	1	6	2088Q
SHENOUDA, RUSS	TYROS	0	0	0	0000/1	WEBER, L	EXMPL	0	0	0	2185
SIEGEL, J	PAWNS	0	0	0	0000/2	WEISNER, T	PAWNS	1	8	1	1078
SIEGEL, R	BKAMI	0	0	0	1460C	WEITZ, R	EXCLB	2	4	1	1644C
SIMS, L	SEARS	0	0	0	1832	WENTLING, C	READR	0	0	0	1580C
SITAR, K	BKAMI	3	1	3	1541	WHITE, H	CASE	3	5	2	1700C
SIWEK, M	KEMPR	1	2	1	2024C	WILLIAMS, K	CCDOC	5	1	4	2047
SLAGLE, S	READR	0	0	0	1693	WILSON, A	CTA	1	3	0	1654C
SMITH, BR	TYROS	3	0	0	1585	WILSON, M	EXMPL	1	4	0	1216
SMITH, J	MKNGT	0	0	0	1740*	WOLF, D	MKING	0	1	0	2286
SMOLARCZYK, S	PAWNS	0	0	0	0000/6	WONG, P	EXCLB	0	1	0	2195C
SOBSKI, A	NORTH	0	0	0	0000/4	WONG, PETER	CASE	0	0	0	0000/4
SOLLANO, E	EXMPL	5	2	2	1920	YACOUT, A	ROOKS	1	0	0	1553*
SOSSI, M	LBURN	4	2	0	1565*	ZELIGMAN, E	KEMPR	0	0	0	0000/1
SPIEGEL, L	FERMI	6	3	3	2045D	ZHANG, H	MKING	1	1	0	0000/2
STAMM, V	CHRG	3	4	3	1491D	ZOELLNER, J	BKAMI	4	2	0	1464C
STAPLES, C	FERMI	2	3	2	1488						

/x - UNRATED; x RATED GAMES

- 5 TO 9 RATED GAMES

* - 10 TO 24 RATED GAMES

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SPEED CHESS RATINGS 1999 BANQUET and
2000 SPRING TOURNAMENT

(* = NO ACTIVITY IN EITHER TOURNAMENT - OLD RATING)

Name		Rating	Change	Old Score
-----		-----	-----	-----
ABRAHAM	T	1460	0 *	1.5
AUGSBURGER	L	1926	0 *	6.0
BALICKI	J	1645	0 *	5.0
BANNON	B	1233	- 10	1.0
BENESA	A	2163	- 13	2.0
BERRY	G	2085	0 *	3.5
BETELU	D	1972	0 *	7.0
BEZZUBOV	V	2309	0 *	6.0
BHOJWANI	R	1544	0 *	1.0
BLACKMON	E	1849	0 *	2.5
BLAZIE	J	1650	0 *	5.0
BLOEDOW	P	1701	0 *	5.0
BOLDINGH	E	1849	0 *	2.5
BROZOVICH	J	1783	33	6.0
BUERGER	E	1856	0 *	2.5
BUJALSKI	J	1316	0 *	3.0
BURIAN	D	1613	- 70	0.0
CARTER	O	1383	0 *	6.0
CHEVERESAN	S	1344	0 *	4.0
CIESLEK	D	1769	0 *	1.5
CISKO	G	1415	0 *	1.0
COLE	P	1236	0 *	2.0
COOPER	W	1704	0 *	3.0
CREWSE	L	2334	0 *	5.0
CUMMUTA	P	1212	0 *	1.5
CURTIS	M	2270	0 *	4.5
CZERNIECKI	A	1934	0 *	0.0
CZOSKE	M	1334	0 *	4.0
DECMAN	S	1451	20	3.0
DELEON	J	1670	0 *	5.0
DEZONNO	T	1391	0 *	5.0
DI AZ	P	2104	27	7.0
DOBR	K	1694	- 44	2.0
DOBROVOLNY	C	1871	- 60	3.5
DUMAR	R	1613	0 *	2.0
DURKEE	D	1743	0 *	1.5
EAMAN	R	1757	25	7.0

SPEED CHESS RATINGS 1999 BANQUET and
2000 SPRING TOURNAMENT

(* = NO ACTIVITY IN EITHER TOURNAMENT - OLD RATING)

Name		Rating	Change	Old Score
-----		-----	-----	-----
EASTON	R	1731	- 20	5.0
EGERTON	J	1993	0 *	4.5
ELLI CE	W	1580	0 *	3.0
EUSTACE	D	1395	0 *	4.0
FLORENCE	C	1612	- 38	3.0
FRANEK	M	2001	0 *	0.0
FRANK	M	1745	0 *	4.0
FREEMAN	R	1500	0 *	3.5
FRISKE	T	2002	8	5.0
GAINES	I	1757	28	5.5
GALLA	J	1420	0 *	1.0
GARCIA	A	1838	0 *	4.5
GASTON	K	1076	0 *	0.0
GAZMEN	B	2303	47	6.0
GOLLA	R	2048	- 88	2.0
GONCHAROFF	N	1944	0 *	1.0
GREEN	D	1940	10	7.0
GRYPARIS	J	1673	0 *	2.0
HALL	A	1607	57	6.5
HAMMOND	M	1425	- 49	3.0
HANSEN	B	1332	0 *	3.0
HARD	R	1490	0 *	4.0
HASAN	Y	2312	0 *	5.5
HESS	W	1330	0 *	0.0
HILL	R	1896	0 *	3.0
HODINA	J	2205	0 *	5.0
HORTON	D	1782	0 *	3.0
HUGHES	N	2023	0 *	5.0
INUMERABLE	F	2225	32	4.5
JACKLIN	E	980	0 *	0.5
JARETT	T	1580	0 *	3.0
JASAITIS	A	2176	0 *	3.0
JONES	M	1134	0 *	2.0
KABELAC	J	1982	0 *	3.0
KALE	S	1673	0 *	2.0
KANTAR	M	2217	- 31	2.0
KARPIERZ	J	1550	0 *	2.0
KLI NEFELTER	H	1570	0 *	3.0

SPEED CHESS RATINGS 1999 BANQUET and
2000 SPRING TOURNAMENT

(* = NO ACTIVITY IN EITHER TOURNAMENT - OLD RATING)

Name		Rating	Change	Old Score
-----		-----	-----	-----
KOGAN	G	1837	- 31	1. 5
LANGER		1614	0 *	8. 5
LECHNICK	J	1812	24	6. 0
LESTER	M	1500	0 *	2. 0
LEVINE	D	2365	0 *	7. 0
LITVINAS	A	1621	- 27	3. 5
LOMONT	K	1458	0 *	1. 0
LOSOFF	A	1858	0 *	3. 0
MACKIE	A	2129	0 *	6. 0
MAKAI	M	1986	0 *	6. 0
MARSHALL	K	1530	30	4. 5
MELNIKOV	I	2245	0 *	5. 5
MELNIKOV	N	1490	0 *	4. 0
MICKLICH	F	1487	- 23	2. 0
MILLER	T	1657	0 *	6. 0
MIRANDA		1826	26	3. 5
MORRIS	R	2274	0 *	4. 5
MORTON	B	1337	0 *	2. 0
MOTTA	H	1856	0 *	2. 5
MOTYCKA	R	1475	0 *	5. 0
MCCARTNEY	M	1332	0 *	3. 0
NALLATHAMBI	R	1485	- 22	2. 0
NOWAK	W	1063	0 *	2. 0
OGASAWARA	L	1938	0 *	4. 0
OLSEN	A	1297	- 20	2. 5
PADLO	R	1172	0 *	1. 0
PAWLUS	D	1066	0 *	0. 5
RADAVICIUS	E	1660	0 *	4. 0
REICHERT	P	1458	0 *	1. 0
REID	C	1265	10	2. 0
REYES	R	2348	- 9	4. 5
ROJAS	R	1208	0 *	2. 5
ROSZKOWSKI	D	1159	- 41	0. 0
RZESZUTKO	R	2193	0 *	7. 0
SACKS	D	1865	0 *	5. 5
SAJBEL	P	1845	- 33	1. 5
SAMELSON	C	1953	0 *	4. 0
SAMOYLOV	A	1570	0 *	5. 0
SANCHEZ	R	1769	0 *	5. 0

SPEED CHESS RATINGS 1999 BANQUET and
2000 SPRING TOURNAMENT

(* = NO ACTIVITY IN EITHER TOURNAMENT - OLD RATING)

Name		Rating	Change	Old Score
-----		-----	-----	-----
SATTERLEE	D	1307	0 *	2.0
SATTERLEE	M	974	0 *	0.0
SATTERLEE	R	1997	10	5.0
SCHWARTZ	M	1270	0 *	3.0
SEATON	E	1594	- 18	3.5
SEFCHEK	M	1746	46	6.0
SHEYNIN	S	2325	0 *	6.5
SIEGEL	R	1595	0 *	6.0
SITAR	K	1510	0	3.0
SIWEK	M	2163	13	3.0
SMILEY	R	2096	0 *	2.0
SMITH	BR	1594	9	4.5
SMITH	J	1716	- 24	3.0
SOLANO	E	2137	0 *	4.0
SOSSI	M	1566	21	4.5
SPIEGEL	L	2056	0 *	5.0
STAMM	V	1678	- 25	2.5
STAPLES	M	1280	66	5.5
STEIN	P	2279	- 66	1.5
STEVANOVIĆ	M	2271	44	5.5
SUERTH	F	1402	12	5.0
SULLIVAN	J	1841	0 *	1.5
SURTI	V	1195	0 *	1.0
SZAUKELLIS	W	1264	0 *	3.0
TAMEZ	I	2157	0 *	4.0
TEGEL	F	2070	0 *	2.0
THOMSON	J	1699	27	6.5
TSEITLIN	E	1780	0 *	5.5
UNDERWOOD	W	1933	0 *	6.0
VALDEZ	C	1595	0 *	6.0
VAN ZILE	C	1155	0 *	1.0
WALKER	A	1718	28	5.0
WALLACH	C	2056	0 *	5.0
WARREN	J	2072	0 *	2.5
WEST	R	1190	0 *	2.0
WHITE	H	1650	0 *	4.0
WILLIAMS	T	1953	0 *	4.0
WILSON	A	1500	0 *	2.0
YOUNG	A	1992	0 *	3.5
ZOELLNER	J	1305	- 22	2.5

SPEED CHESS RATING CHANGES 1999 BANQUET

(sorted by change)

<u>NAME</u>		<u>NEW</u>	<u>CHANGE</u>	<u>OLD SCORE</u>
		<u>RATING</u>		
STAPLES	M	1280	66	5.5
HALL	A	1607	57	6.5
REID	C	1255	48	4.5
GAZMEN	B	2303	47	6.0
SEFCHEK	M	1746	46	6.0
DOBROVOLNY	C	1931	45	5.5
STEVANOVI C	M	2271	44	5.5
BROZOVI CH	J	1783	33	6.0
GREEN	D	1930	32	5.0
I NUMERABLE	F	2225	32	4.5
MARSHALL	K	1530	30	4.5
GAINES	I	1757	28	5.5
WALKER	A	1718	28	5.0
DI AZ	P	2104	27	7.0
THOMSON	J	1699	27	6.5
MI RANDA		1826	26	3.5
LECHNI CK	J	1812	24	6.0
SI WEK	M	2163	13	3.0
SUERTH	F	1402	12	5.0
SATTERLEE	R	1997	10	5.0
SMI TH	BR	1594	9	4.5
FRI SKE	T	2002	8	5.0
DECMAN	S	1431	2	5.0
REYES	R	2348	-9	4.5
BENESA	A	2163	-13	2.0
SEATON	E	1594	-18	3.5
OLSEN	A	1297	-20	2.5
NALLATHAMBI	R	1485	-22	2.0
ZOELLNER	J	1305	-22	2.5
MI CKLI CH	F	1487	-23	2.0
SMI TH	J	1716	-24	3.0
STAMM	V	1678	-25	2.5
LITVINAS	A	1621	-27	3.5
KANTAR	M	2217	-31	2.0
KOGAN	G	1837	-31	1.5
SAJBEL	P	1845	-33	1.5
FLORENCE	C	1612	-38	3.0
ROSZKOWSKI	D	1159	-41	0.0
DOBR	K	1694	-44	2.0
HAMMOND	M	1425	-49	3.0
STEI N	P	2279	-66	1.5
BURI AN	D	1613	-70	0.0
GOLLA	R	2048	-88	2.0

SPRING 2000 SPEED RATINGS

Name		Score	New Rating	Change
=====		=====	=====	=====
GREEN	D	7. 0	1940	10
EAMAN	R	7. 0	1757	25
EASTON	R	5. 0	1731	- 20
SOSSI	M	4. 5	1566	21
DOBROVOLNY	C	3. 5	1871	- 60
DECMAN	S	3. 0	1451	20
SITAR	K	3. 0	1510	0
REI D	C	2. 0	1265	10
BANNON	B	1. 0	1233	- 10

TOP 40 SPEED CHESS RATINGS

NAME		RATING
-----	-----	-----
LEVINE	D	2365
REYES	R	2348
CREWSE	L	2334
SHEYNI N	S	2325
HASAN	Y	2312
BEZZUBOV	V	2309
GAZMEN	B	2303
STEIN	P	2279
MORRIS	R	2274
STEVANOVI C	M	2271
CURTIS	M	2270
MELNI KOV	I	2245
I NUMERABLE	F	2225
KANTAR	M	2217
HODI NA	J	2205
RZESZUTKO	R	2193
JASAI TIS	A	2176
SI WEK	M	2163
BENESA	A	2163
TAMEZ	I	2157
SOLANO	E	2137
MACKI E	A	2129
DI AZ	P	2104
SMI LEY	R	2096
BERRY	G	2085
WARREN	J	2072
TEGEL	F	2070
WALLACH	C	2056
SPI EGEL	L	2056
GOLLA	R	2048
HUGHES	N	2023
FRI SKE	T	2002
FRANEK	M	2001
SATTERLEE	R	1997
EGERTON	J	1993
YOUNG	A	1992
MAKAI	M	1986
KABELAC	J	1982
BETELU	D	1972
WILLI AMS	T	1953

WORD SEARCH for Chess Fans, Phase II

by Wayne Ellice

Find the chess words on the chessboard. Each word is 4 letters long and are within squares made by a knight move (2 squares in one direction and 1 square to the side). There are 9 words in all and can be found by first solving the questions below. Hint, all are well known chess personalities. Some letters are used more than once.

---- He was chess champion of the world.

---- This US psychoanalyst tied for 1st place with Keres in the A.V. R.O. tournament of 1938

---- This US international master was born April 8, 1910 and played in the Chess Olympiads of 1931, 1933, and 1935

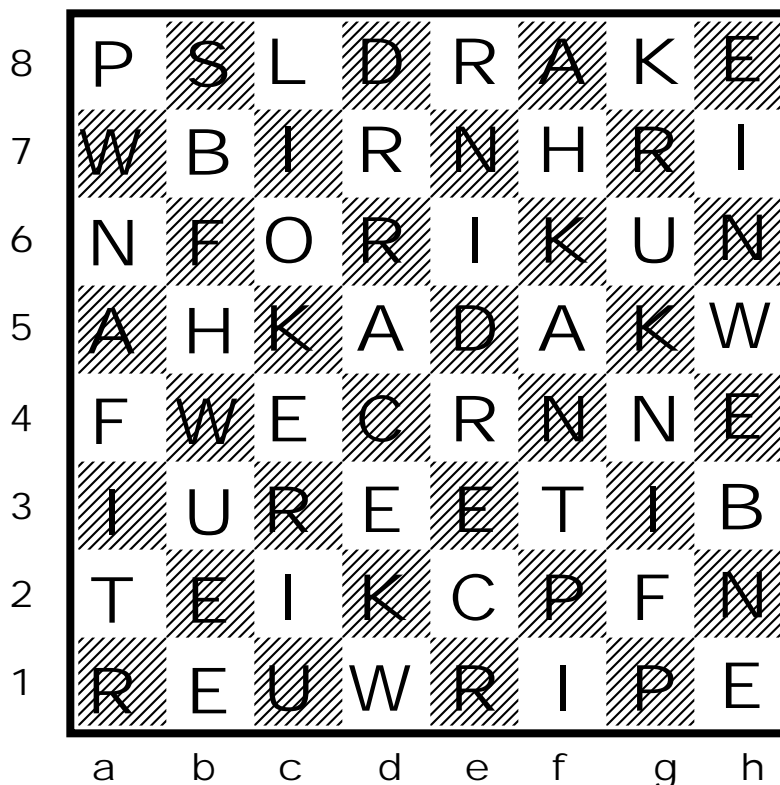
---- He was the author of probably the most famous of all end-game problems. White: Kh8, pawn c6, Black Ka6, pawn h6.

---- Opening defense named after this Yugoslav champion. (1.e4 d6 2.d4 Nf6)

---- Opening was named after this British amateur. (f4)

---- This defense (e4 c6) was analyzed and named after 2 players. Name both

---- This sultan became British champion in 1929.



Near West Division Cross Table

TEAM	CHARGERS				C.C.D.O.C.				PAWNS				CASE				Match Points	Game Points
CHARGERS					5	3	2.5	4.5	5.5	5.5	4.5	4.5	4.5	4	6	3.5	10.5	53.0
C.C.D.O.C.	1	3	3.5	1.5					3	4.5	5.5	6	5	3	4	3	8.0	43.0
PAWNS	.5	.5	1.5	1.5	3	1.5	.5	0					4	2	4	3	3.5	22.0
CASE	1.5	2	0	2.5	1	3	2	3	2	3	2	1					2.0	23.0

Far West Division Cross Table

TEAM	TYROS				DRAGONS				ROOKS				FERMI				Match Pts	Game Pts
TYROS					3.5	4.5	3.5	3	3	3.5	2	2.5	4.5	4	4	5	9.0	43.0
DRAGONS	2.5	1.5	2.5	3					3.5	3.5	3	6	4	4	4	3.5	8.0	41.0
ROOKS	3	2.5	4	3.5	2.5	2.5	3	0					5	1.5	1.5	4	5.0	33.0
FERMI	1.5	2	2	1	2	2	2	2.5	1	4.5	2	4.5					2.0	27.0

North Division Cross Table

	U.O.P.	Exmp	Kngh	Kings	Exclb	Kemper	North	Position Round			MATCH PTS	GAME PTS
								1	2	3		
U.O.P.		1.5	4.5	4.5	6	4	5	5 Exemplars	4 Knights	4 Kings	8.0	38.5
Exemplars	4.5		2.5	4	4.5	5.5	6	1 U.O.P.	5 Kings	5 Knights	7.5	38.0
Knights	1.5	2.5		4	4.5	4	4	5 Kings	2 U.O.P.	1 Exemplars	5.5	28.5
Kings	1.5	2	2		4	4.5	3	1 Knights	1 Exemplars	2 U.O.P.	2.5	21.0
Excaliburs	0	1.5	1.5	2		2	3	bye	4 Kemper	5 Northrop	2.5	19.0
Kemper	2	.5	2	1.5	4		4.5	2 Northrop	2 Excaliburs	bye	2.0	18.5
Northrop	1	0	2	3	3	1.5		4 Kemper	bye	1 Excaliburs	2.0	15.5

East Division Cross Table

TEAM	ALUMN		BKAMI		COLUM		READR		LBURN		C.T.A.		MATCH PTS	GAME PTS
Alumni Aces			3	3	4	2	6	5	4.5	5.5	6	6	8.0	45.0
Bank of America NA	3	3			3.5	6	3.5	2.5	4.5	4.5	6	6	8.0	42.5
Columbia Colleges	2	4	2.5	0			1	4	3.5	0	6	4.5	5.0	27.5
The Reader	0	1	2.5	3.5	4	2			4	2	2.5	5	4.0	26.5
Leo Burnett	1.5	.5	1.5	1.5	2.5	6	2	4			3	5.5	3.5	28.0
C.T.A.	0	0	0	0	0	1.5	3.5	1	3	.5			1.5	9.5

Solution to WORD SEARCH for Chess Fans, Phase II

EUWE He was chess champion of the world.

FINE This US psychoanalyst tied for 1st place with Keres in the A.V. R.O. tournament of 1938

DAKE This US international master was born April 8, 1910 and played in the Chess Olympiads of 1931, 1933, and 1935

RETI He was the author of probably the most famous of all end-game problems. White: Kh8, pawn c6, Black Ka6, pawn h6.

PIRC Opening defense named after this Yugoslav champion. (1.e4 d6 2.d4 Nf6)

BIRD Opening was named after this British amateur. (f4)

CARO KANN This defense (e4 c6) was analyzed and named after 2 players. Name both

KAHN This sultan became British champion in 1929.

8	P	S	L	D	R	A	K	E
7	W	B	I	R	N	H	R	I
6	N	F	O	R	I	K	U	N
5	A	H	K	A	D	A	K	W
4	F	W	E	C	R	N	N	E
3	I	U	R	E	E	T	I	B
2	T	E	I	K	C	P	F	N
1	R	E	U	W	R	I	P	E
	a	b	c	d	e	f	g	h

For the C & below player only

Chess Lesson

by ruben r. reyes

A matter of pattern recognition

You've just gone thru the opening without a scratch. Things are going well for you. But then, Bam! Something happens and you lose material. From there it's all downhill..

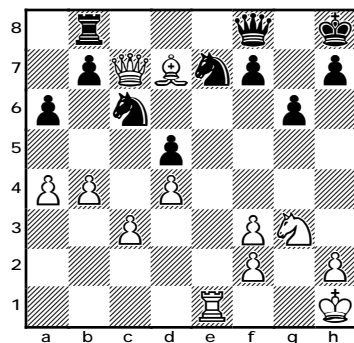
What's it all about is perhaps just a matter of pattern recognition. Here are some patterns.

Overloaded piece - this happens when a piece defends two things at the same time.

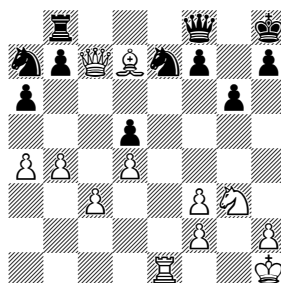
A player must be careful and alert whenever a piece becomes overloaded, particularly when the two things the overloaded piece guards are both under attack

Here's an example from an actual CICL game between a 1700 and a 1980 after 28. a4 (see *Diagram 1* below)

Diagram 1
Black to play



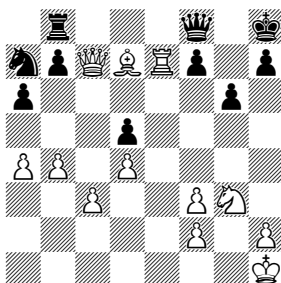
28...Na7 (see diagram next column)



The Q has just become an overloaded piece because it now guards both the N and the R.

29.Rxe7! 1-0

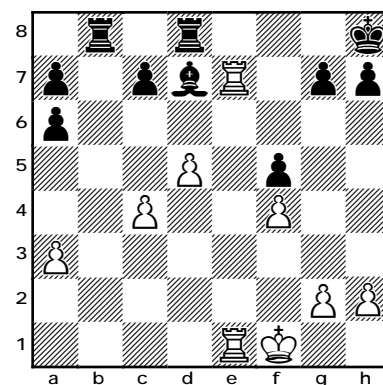
Final position



White resigns as he comes out a piece down in an endgame after 29...Qxe7 30.Qxb8+ Kg7 31.Qe5+ Qxe5 32.dxe5.

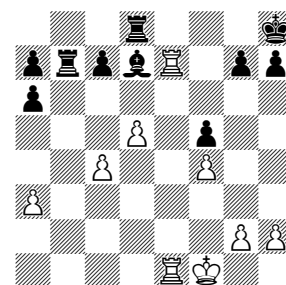
Another example of the **overloaded** piece is this one from an actual CICL game after 27. Rae1.

(see diagram next column)



Intent on activating his B without having to lose the c-pawn Black goes and protects the c-pawn with

27...Rb7 (see diagram below)



But what has happened now is that Black's R at d8 has become an overloaded piece because it guards both the B and the square e8.

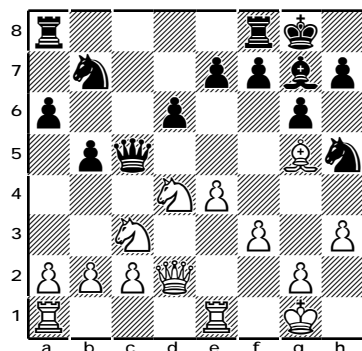
28.Rxd7!

The rook can't be touched as **28...Rxd7** results in mate in one: **29.Re8#**.

White won the game several moves later.

Even an experienced player can still fall victim to an **overloaded** piece.

Take the position below after 16. ...Nh5 from a game between a 2093 (White) vs. a 1631 (Black).



White's Q is overloaded as it has to protect two things, both at the same time - the N at d4 and the B at g5

Aware only that the N at d4 is attacked twice and defended only once White continued with...

17.Rad1?

The result is an upset win by Black.

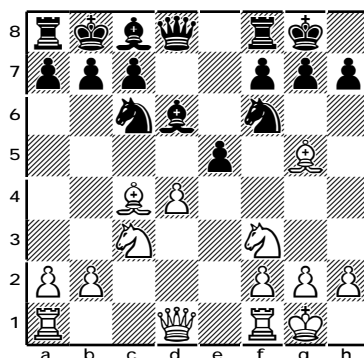
17....Bxd4! 18.Qxd4 Qxg5

And Black has won a piece. White continued to play on for a few more moves before resigning: **19.Qb6 Nc5 20.e5 Nf4 0-1**

Not recognizing a tactical pattern, may not lead to loss of material when the opponent is unaware also of what's happening on the chess-board. But then winning opportunities are lost.

To illustrate, let's observe this game between a **1238** (White) and

an **unrated** (Black) after 10.d4 (see diagram below).

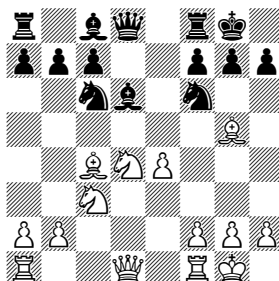


What we've got here's the **MASK**.

Like a **mask**, the B at d6 covers the face of the Black Q at d8 from White.

This pattern turns lethal whenever the mask can be removed with tempo - such as with a check - causing anything along the line of fire of the covered piece (in our example - the Black Q at d8) to be destroyed.

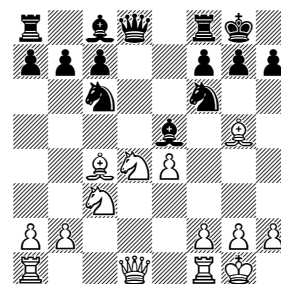
11.Nxd4? (see diagram below)



The devastating power of the MASK is revealed here if Black were to continue now with **11. ...Nxd4** and White were to reply with **12. Qxd4?** (see diagram right) Black could win the unprotected Q at d4 by re-moving the mask (B at d6) with tempo via a check: **12...Bxh2+ 13.Kxh2 Qxd4**.

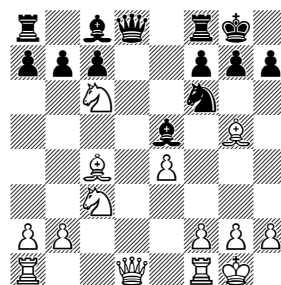
11....Be5?

(see diagram next column)

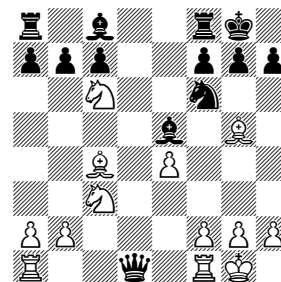


Black misses an opportunity to win a piece (11... Nxd4).

12. Nxc6 (see diagram below)



12...Qxd1?(see diagram below)



Correct is 12...bxc6. Why? White could win a piece here via an **intermediate move with check** - **13.Ne7+** so that after **13...Kh8** (forced) only then **14.Rfxd8** and White has saved his N and is up a piece.

The power of the **intermediate move with check** lies in the check. The check compels the opponent to attend to the check (move the king, interpose, or capture the checking piece) to the exclusion of everything else.

It's when the opponent is forced to move the K when checked is the **intermediate move with check** so powerful.

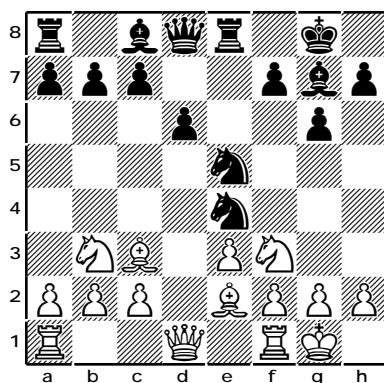
13.Rfxd1?

White also doesn't notice the **intermediate move** and so loses an opportunity to win. Ironically, White lost this particular game in 54 moves.

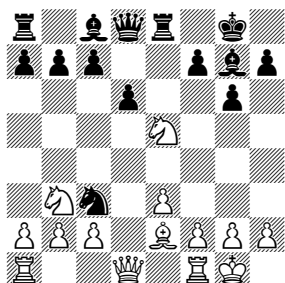
We've just seen how winning opportunities can be lost whenever tactical patterns on the chessboard are not recognized.

Let's check out another game for another sample.

This one's between a 1098 (White) and a 1564 (White) after 10.Bc3 Ne4 (see diagram below)



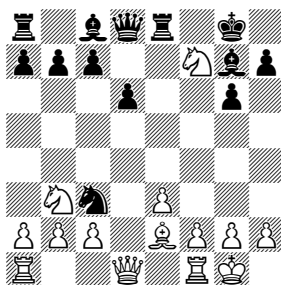
11.Nxe5 Nxc3 (see diagram below)



11.Nxf7?

The **Desperado**. The logic behind this pattern is to bring down as many pieces as one can before the desperado piece is brought down. For example, 11...Nxd1 12.Nxd8 Nxb2 13.Nxb7 Bxb7 14.Bxb2 and White's up a pawn.

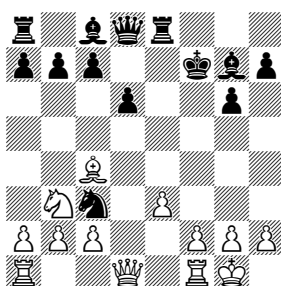
But correct here's 11.bxc3 as the *desperado* is refuted by the **intermediate move with check** - 11...Nxe2+ 12.Qxe2 Kxf7.



12...Kxf7?

Black misses an opportunity to win a piece with an **intermediate move with check** (12...Nxe2+).

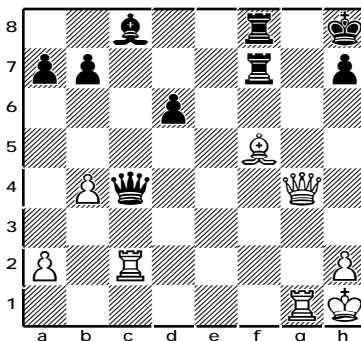
13.Bc4+?



13...Kf8?

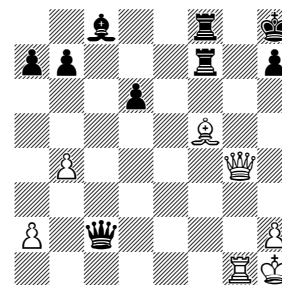
Black misses an opportunity to win a piece with 13...d5 which puts two of White's pieces *enprise* both at the same time.

Another **intermediate move with check** is this one taken from an actual CIGL game after 36...gxf5 37. Bxf5 (see diagram below)



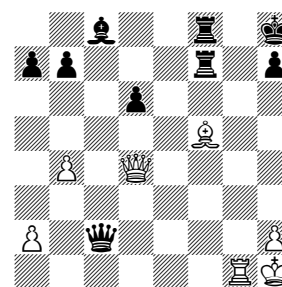
37...Qxc2

(see diagram next column)



If White replies now with 38.Bxc2 then 38...Bxg4 39.Rxg4 and Black would have won the exchange.

38.Qd4+ (see diagram below)



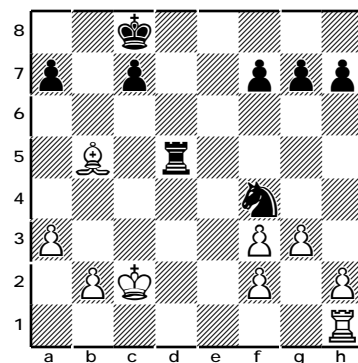
The **intermediate move with check**.

38...Rf6 39.Bxc2

And White has won Q for R.

Here's another one of the **intermediate move with check**.

This one's from a game between a 1970 (White) and a 2065 (Black) after 20.Kc2 Rd5

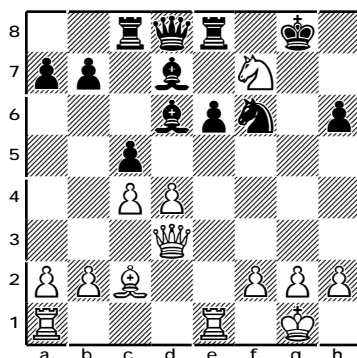


Instead of retreating the attacked N at f4, Black countered with an attack of his own against White's B.

21.Ba6+ 1-0

The **intermediate move with check**. White escapes with his B and then gets to capture the *enprise* N at f4.

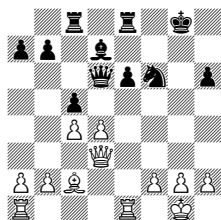
A final example of the power of the **intermediate move with check** is this one between a 1765 (White) and a 2006 (Black) after 16.Bxh6 gxh6 17. Nxf7 (see diagram below)



White had previously sacrificed a piece (16. Bxh6). With his last move (17.Nxf7), White's counting on a strong attack after 17...Kxf7, 18. Qg6+ Kf8 (not 18...Ke7 be-cause 19. Qg7# is mate) 19. Qxh6+ Kg8 20. Qg6+ Kf8 21. Qh6+ etc. with at least a draw (see diagram right).



If Black refuses the N sac such as for example 17... Qe7 then 18.Nxd6 Qxd6 (see diagram right) would result in an excellent game for White.

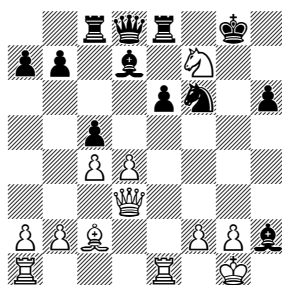


For example: 19. Qg6+ Kf8 20. Qxf6+ Kg8 21. Qg6+ Kf8 22. Qxh6+ (see diagram right). would result in the exposure of Black's K to attack, not to mention the fact that Black would be three pawns down.



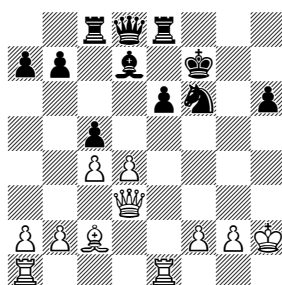
Now, back to the main line.

17...Bxh2+! (see diagram below)



The **intermediate move with check**. Black frees up the K's escape square d6 and then safely accept White's piece sacrifice.

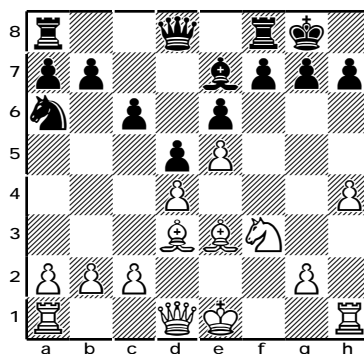
18.Kxh2 Kxf7 (see diagram below)



And with his extra piece, Black won 11 moves later.

There are also patterns in mating attacks. A pattern often seen is that which involves a mating attack triggered by a B sacrifice.

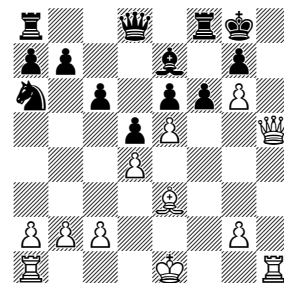
Here's one between two CICL players after 13...Na6



14.Bxh7+

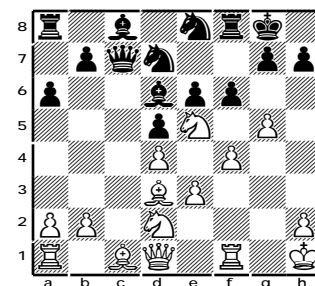
The game ended quickly after

14...Kxh7 15.Ng5+ Kg8 16. Qh5 Bxg5 17.hxg5 f6 g6 1-0



Here are more examples of this mating pattern initiated by a B sac and followed up by Q and pawn.

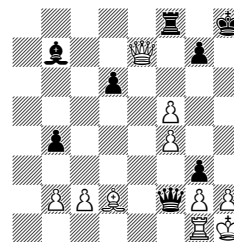
This one's from a postmortem analysis of a CICL game after 12...f6. Now watch this.



13.Bxh7+ should be the automatic reaction here. If now 13...Kxh7 then 14.Qh5+ Kg8 15. g6 (see diagram right) 15...Rf7 16. gxf7+ Kf8 17.fxe8(Q)# is mate.



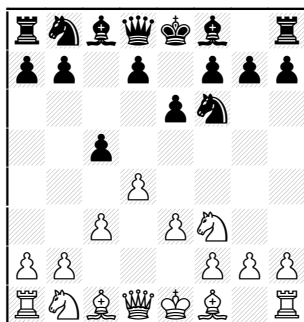
A similar type position is this one from a U SCF tournament game after 28...g3 29. Qe7.



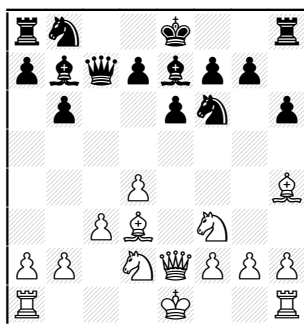
Black won quickly with 29...Bxg2+ 1- 0. It was mate in two after 30.Rxg2 Qf1+ 31.Rg1 g2#

Williams, K (2048) -
Marcowka, B (2028) [A46]
CCDOC-Chargers
16.03.2000

1.d4 Nf6 2.Nf3 e6 3.e3 c5
4.c3



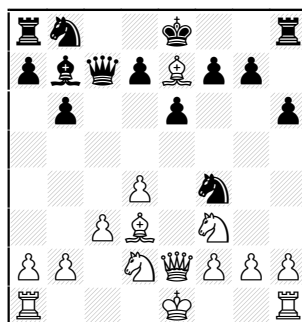
4...cxd4 This only helps
White develop his problem
Bishop at c1. 5.exd4 Be7
6.Bd3 Qc7 7.Bg5 b6 8.Qe2
Bb7 9.Nbd2 h6 10.Bh4



10...Nh5 11.Bxe7

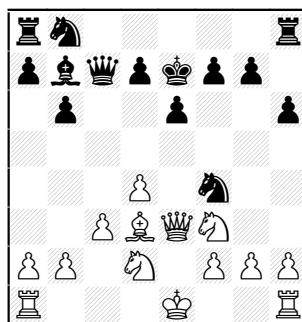
[11.Bg3 Nxg3 12.hxg3 opens
lines to Black's Kingside]

11...Nf4



An interesting zwischenzug
as it gives Black immediate
threats!

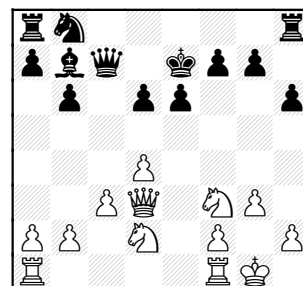
12.Qe3 Kxe7



13.g3

[White needs his Bishop to
fight off its well-placed
counterpart. If White intends
g3, 13.Bf1 sends Bishop to
protect the weakened light
squares with a later Bg2.]

13...Nxd3+ 14.Qxd3 d6
15.0-0



Black has a promising game
as White's King is a sitting
duck.

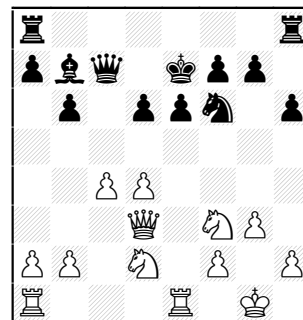
15...Nd7

The Knight is needed for d5
protection. An immediate g5
and Qc6 looks like big trouble!

16.Rfe1 Nf6

[16...Rag8 So the King can
move to d8 or f8]

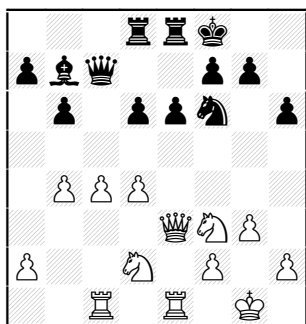
17.c4



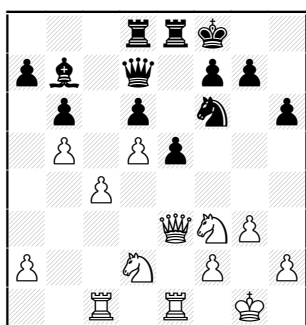
17...Rhe8

White's move d5 isn't scary
because Black can undermine
it with -b5.

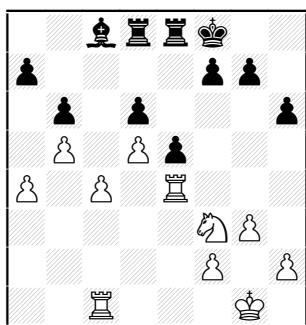
18.Rac1 Kf8 19.b4 Rad8
20.Qe3



White has Black's attention - start counterplay with g5 to threaten g4 and attack . White's c5 would only assure Black owns the light squares.
20...Qd7 21.b5 e5 22.d5

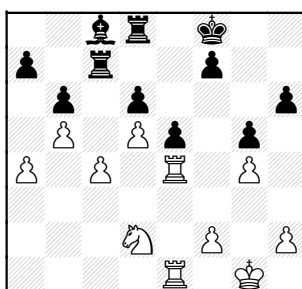


Black has allowed his play to be stifled. 22...Qg4 23.Ne4 Nxe4 24.Qxe4 Bc8 25.a4 Qxe4 26.Rxe4



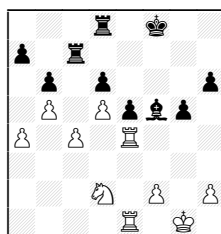
g5 with idea of f5 assures Black of space somewhere.

26...Re7 27.Rce1 Rc7 28.g4 g5 29.Nd2



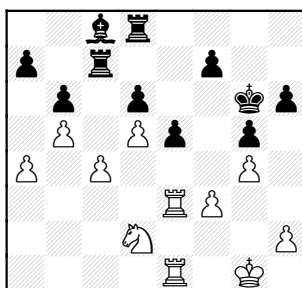
29...Kg7

[29...f5 forces 30.gxf5 Bxf5



and Black can pressure down the f-file.]

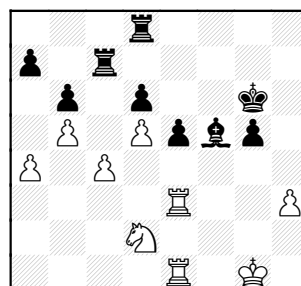
30.f3 Kg6 31.R4e3



31...h5 this messes up his Pawn structure 32.h3 hxg4 33.fxg4

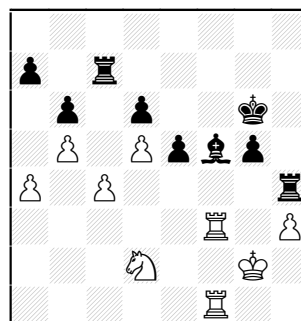
[33.hxg4 "Capture toward center" and retaining an f-pawn helps White stop Black from advancing the e- or g-pawns. The open h-file should just lead to Rook trades.]

33...f5 34.gxf5+ Bxf5



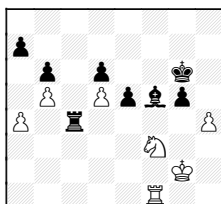
Now the h3-Pawn is an easy target.

35.Kg2 Rh8 36.Rf1 Rh4 37.Re3



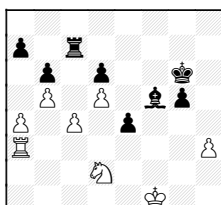
37...Rf4 38.Rxf4

[Trying to get rid of isolate with 38.h4? Rxf3 39.Nxf3 (39.Rxf3 gxh4) 39...Rxc4



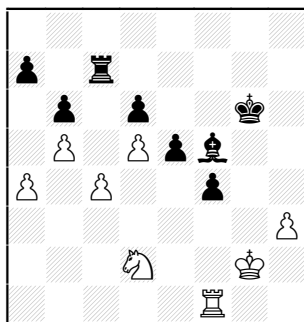
40.hxg5 Rxa4 White is a Pawn down and remaining ones are a mess.;

Another idea from game--
Trying to create counterplay
38.Ra3 Rxf1 39.Kxf1 e4

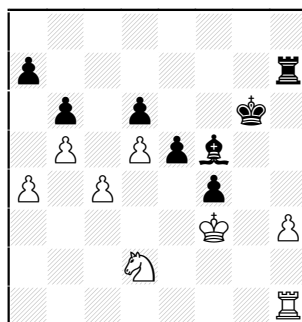


And Black can invade to d4 or f4 with King (39...Rh7 40.Kg2 e4 41.Re3 Rh4 42.Nb3)]

38...gxf4

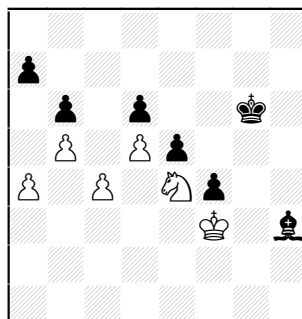


White has traded into a lost position. 39.Kf3 Rh7 40.Rh1



40...Bxh3

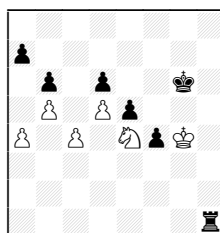
[Forcing a minor piece ending is a mistake: 40...Rxh3+?
41.Rxh3 Bxh3 42.Ne4



White wins Pd6.]

41.Rg1+

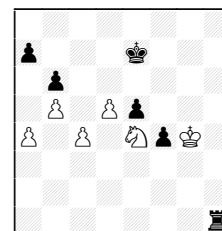
[White can't complicate with 41.Ne4!? Bg4+ 42.Kxg4 Rxh1



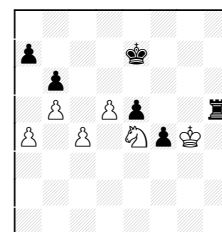
hoping to create a passer and then try for Pa7 as well. Also

trying to hold Black's passers with his King.

43.Nxd6 Kf6 44.Ne4+ (44.Nc8 Rh7) 44...Ke7



45.Kf5 Rh5+ (45...f3? 46.Kg4 Rf1 47.Nd2 White gets rid of a passer.) 46.Kg4



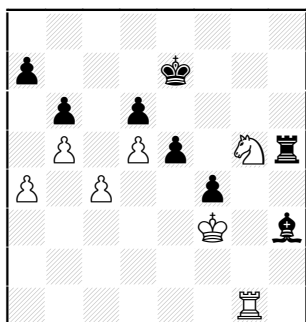
46...Rh2! Forcing White King to stay around to stop f-Pawn.
47.Kf3

(47.Kf5? f3 48.Kxe5 f2; or the alternative 47.Ng5? threatening fork at f3
47...Rg2+ 48.Kf5 Rxg5+! and the f-Pawn queens)

47...Rc2 Once c-Pawn is gone, Black can trade to easy ending.]

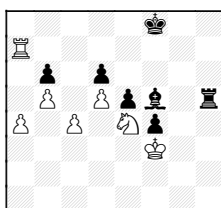
Back to game, bottom of 1st column this page....

41...Kf7 42.Ne4 Ke7 43.Ng5 Rh5



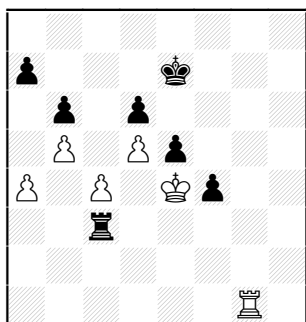
44.Nxh3

[44.Ne4 threatens Rg7+ winning Pa7 44...Bf5 45.Rg7+ Kf8 46.Rxa7]



but White loses Knight now
46...Rh3+ 47.Kg2 f3+
(47...Bxe4+? 48.Kxh3)]

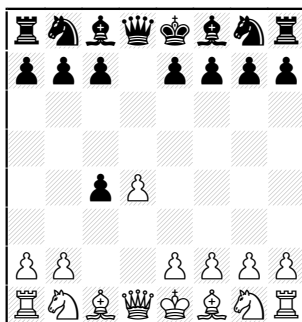
44...Rxh3+ 45.Ke4 Rc3



0-1

Gaines, I (1707) -
Diaz, P (1941) [D18]
Fermi-Tyros, 08.12.1999

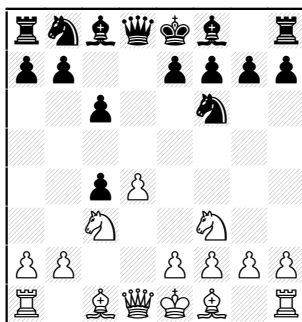
1.d4 d5 2.c4 dxc4



3.Nf3

White can play 3. e4 which threatens to win Pawn back immediately and keeps Black's Bishop from posting so actively.

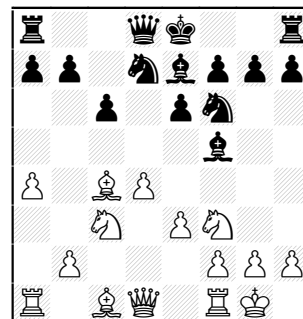
3...Nf6 4.Nc3 c6



5.a4

Once again, e4 grabs the center. Of course, here it may turn into a true gambit line! (Botvinnik Slav is reached after 5.e4 b5)

5...Bf5 6.e3 e6 7.Bxc4 Nbd7
8.0-0 Be7

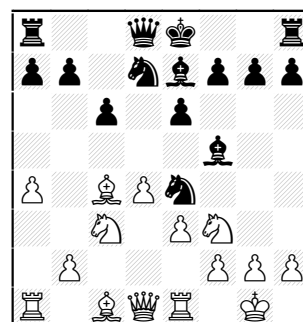


White's play has left Black's pieces very active

9.Re1

Since Black controls e4, this Rook move is too early. Maybe Qe2, freeing d1 for Rook and if Black tries Ne4, Nd2 builds onto the center.

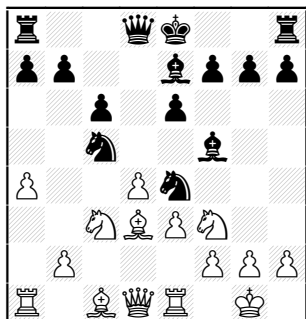
9...Ne4



10.Bd3

[10.Nd2 Forces Black's play, a Knight trade develops Bc1, and a path to Kingside is opened for his Queen.]

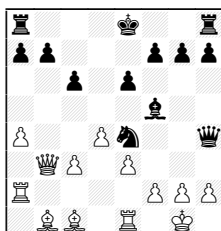
10...Ndc5



11.dxc5

[11.Bb1 Nxc3 12.bxc3 forcing c5-Knight to move 12...Ne4 13.Qb3 Now White can chase Ne4 by playing Ne5 (or Nd2) and then f3.]

(13.c4? Nc3 wins the Bishop
14.Nxh4 Qxh4 15.Ra2

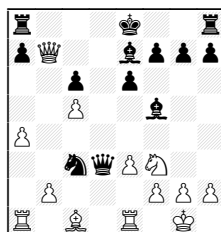


White has defended, but Black's pieces swarm around his King. 15...Nxc3 16.Qxc3 Bxb1 17.Rb2 Be4 18.Rxb7)]

11...Nxc3 12.Qb3

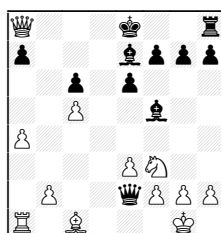
12...Bxd3

[12...Qxd3? 13.Qxb7!]



13...Ne2+? 14.Rxe2! Qxe2
(14...Qd1+ 15.Re1 Qd8
16.Qxc6+ is winning)

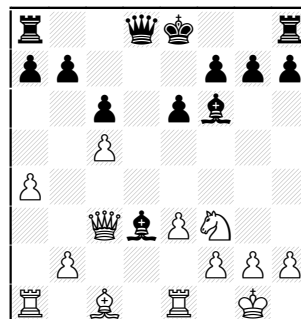
15.Qxa8+



15...Kd7
(15...Bd8 16.Bd2 Be4 17.Re1)
16.Qxa7+ (16.Qxh8?? Qd1+ will mate)

16...Ke8 17.Bd2 (or even
17.Qa5)]

13.Qxc3 Bf6

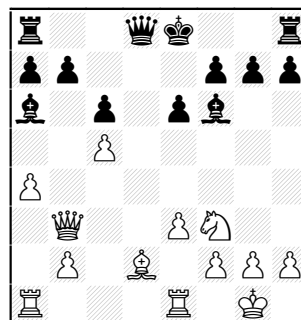


White has survived materially, but getting remaining pieces in play takes several moves.

14.Qb3 Ba6

[14...Be4 Points the Bishop at King, heads for d5, and then pushing h-Pawn can create an attack. Use Qxb7 tempo to attack White's King.]

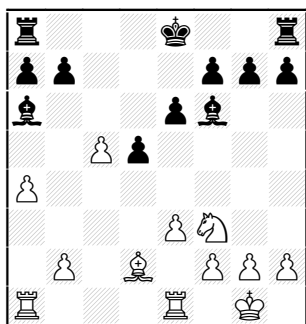
15.Bd2



15...Qd5 Apparently placing trust in the active Bishops and White's Pawn targets.

[Black could try 15...Qc7 and expand Kingside]

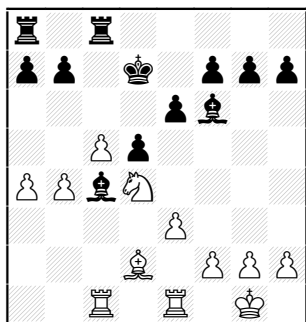
16.Qxd5 cxd5



17.Nd4 [17.Rab1 Bd3]
17...Kd7 The White Rooks are best placed at b1 and c1, but White needs to control d3 to play Rab1. Also, Nb5 to d6 is indicated.
 So a plan would be Bb4, Ba3 (protect b2!), and Nb5-d6.

Or Bb4, Red1 and Rab1.

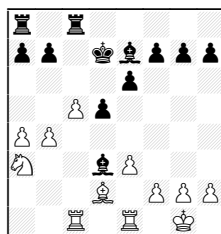
18.Rac1 Rbc8 19.b4 Bc4



Now c5 is under fire.

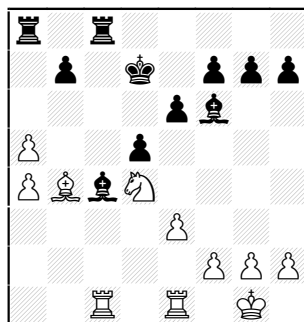
20.Bc3

[20.Nb5 threatens Nd6 forking Rc8 and Bc4 20...Be7 21.Na3 Bd3]

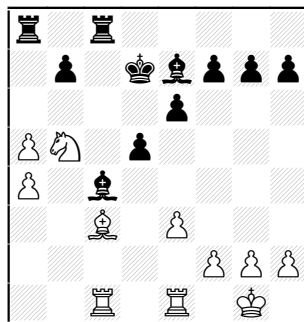


White can activate Rooks
22.Rc3 Bg6 23.Rec1 Bf6
24.Rb3]

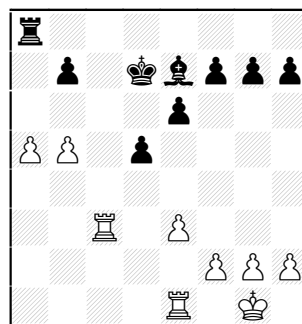
20...a5 21.bxa5 Rxc5
22.Bb4 Rcc8



23.Nb5 Be7 24.Bc3



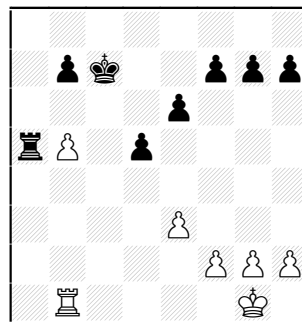
Now Black trades down effeciently **24...Bxb5 25.axb5 Rxc3! 26.Rxc3**



26...Bb4

The point! Pa5 is a goner and it's over.

27.Rcc1 Bxe1 28.Rxe1 Rxa5
29.Rb1 Kc7



White should resign, the b-Pawn is soon lost as well.

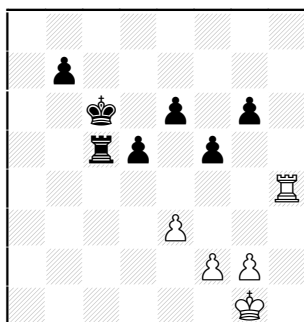
30.h4 Kb6 31.Rb4 Rxb5

32.Rg4 g6 33.h5 Rc5

34.hxg6 hxg6 35.Rb4+ Kc6

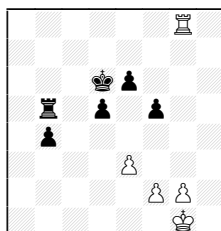
36.Rf4 f5 37.Rh4

(Diagram follows...)



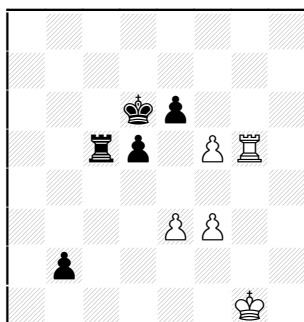
37...g5

[37...b5! Shows that White's Rook doesn't have time for Rh6 38.Rh6 b4 39.Rxg6 Kd6 40.Rg8 Rb5



White is helpless]

38.Rh6 Kd6 39.f3 b5 40.Rg6 b4 41.Rxg5 b3 42.g4 b2 43.gxf5

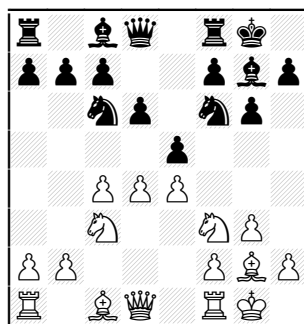


43...Rc2 44.Rg2 b1Q+

45.Kh2 Rxg2+ 0-1

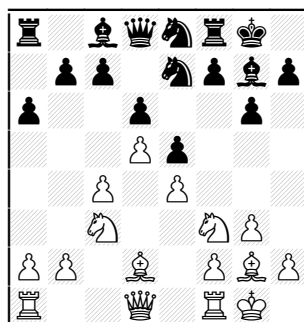
Benesa, A (2281) -
Wallach, C (1953) [E62]
Exemplars-Kings, 30.03.2000

1.Nf3 Nf6 2.g3 g6 3.Bg2 Bg7
4.0-0 0-0 5.c4 d6 6.d4 Nc6
7.Nc3 e5 8.e4



We've actually reached a standard Fianchetto King's Indian position. White holds the center and Black expands Queenside.

8...a6 9.d5 Ne7 10.Bd2 Ne8

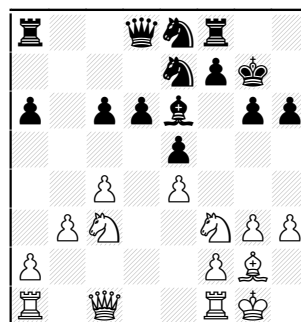


preparing -f5, of course

11.Qc1 Bg4 12.Bh6

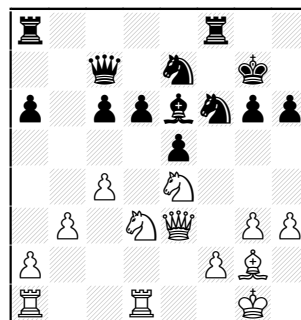
A standard plan, but here White's Bishop has the better future in supporting a queenside activity while Black's just gets in the way.

12...c6 13.Bxg7 Kxg7
14.dxc6 bxc6 15.h3 Be6
16.b3 h6



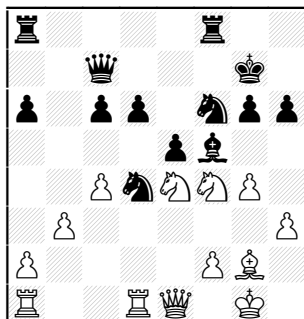
Both sides' positions are solid, but Black is the one with an active plan involving -f5.

17.Rd1 Qc7 18.Ne1 f5
19.Nd3 Nf6 20.Qe3 fxe4
21.Nxe4



21...Nf5 22.Qe1 Nd4 23.Nf4

Bf5 24.g4



24...Bd7

[24...Bxe4 seems to win a piece with 25.Bxe4

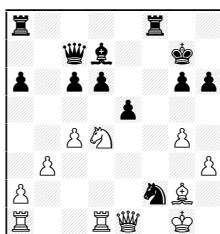
(Or if 25.Rxd4 threat: Ne6+ forking 25...exf4 26.Bxe4 Rae8 with -d5 coming 27.Qb1 White is OK)

25...Nxe4 26.Rxd4! (26.Qxe4 Rxf4) 26...Rxf4 27.Rxe4 Is materially even, but Black is slightly better with his Pawn center and possession of f-file.]

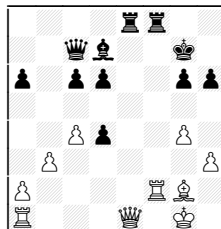
25.g5

Black gets an extra piece, we will see why White thought the sac is worth it.

[Trying to avoid sac by 25.Ne2 Nxe4 idea Nf3+ 26.Nxd4 Nxf2

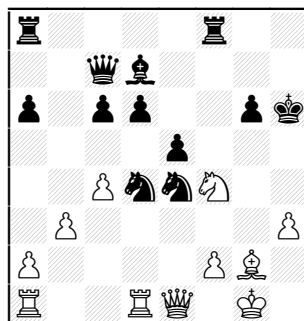


wins a Pawn 27.Rd2 exd4 28.Rxf2 Rae8



(28...Rxf2 29.Qxf2 and Qxd4+ next) 29.Qd2 c5 30.Bd5 White has enough threats, but the extra Pawn is a killer in an endgame. (30.Raf1)]

25...Nxe4 26.gxh6+ Kxh6

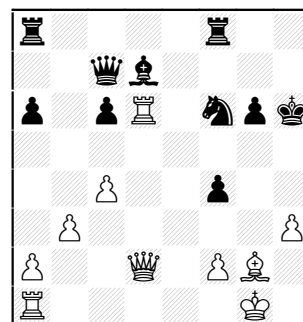


27.Rxd4 Nf6

White has walked his own pieces into a fork!

[27...exd4 28.Qxe4 White wins d4-Pawn and Black's King may be attacked, but Black is OK now..]

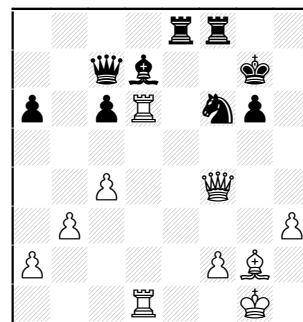
28.Qd2 exf4 29.Rxd6



29...Rae8

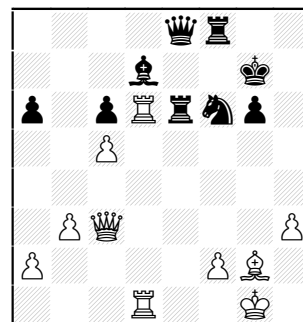
[29...g5 30.h4 and Black's King is naked.]

30.Qxf4+ Kg7 31.Rad1

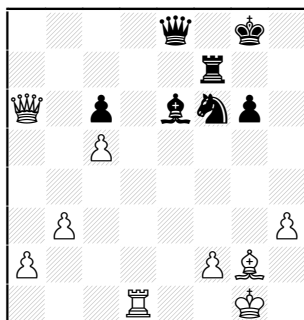


threat Rxd7+ winning Queen to Qxc7

31...Qc8 32.Qg3 Re6 33.c5 Qe8 34.Qc3

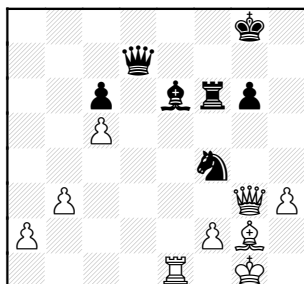


34...Kg8 35.Qc4 threat: Bxc6
or Qxa6 35...Rf7 36.Rxe6
Bxe6 37.Qxa6



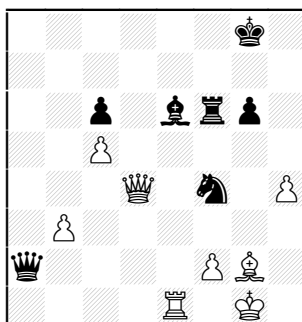
White has evened the
material balance, but Black's
extra piece has room and
White's Pawns take many
moves to become dangerous.

37...Nd5 38.Re1 Qd7 39.Qd3
Rf6 40.Qg3 Nf4

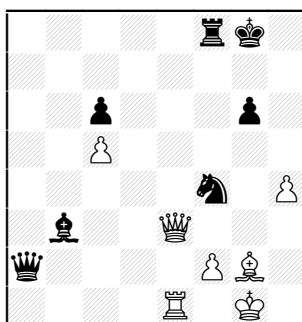


Creating two nasty threats:
Nxh3 or Qd2 forking Rook
and Pawn.

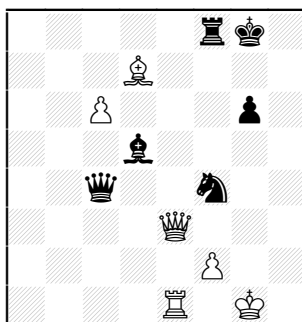
41.h4 Qd2 42.Qe3 Qxa2
43.Qd4



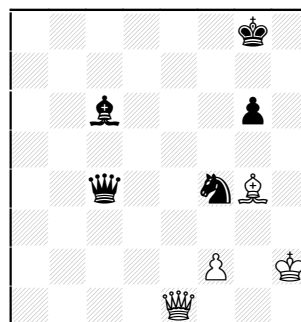
43...Rf8 44.Qe3 Bxb3



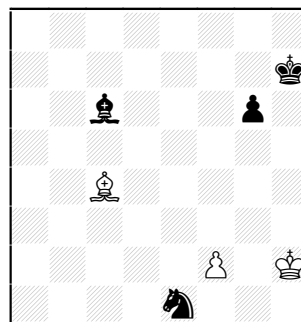
45.h5 Nxh5 46.Bxc6 Nf4
47.Bd7 Bd5 48.c6 Qc4



49.Kh2 Bxc6 50.Bg4 Re8
51.Qd2 Rxe1 52.Qxe1

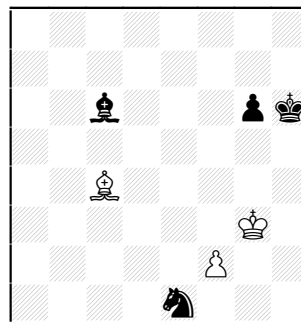


52...Nd3 53.Be6+ Kh7
54.Bxc4 Nxe1



Seems like this should be a
draw. Black has to win the f-
Pawn or force White's Bishop
off to make progress.

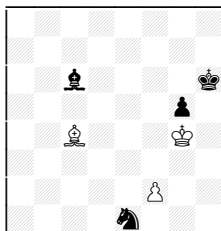
55.Kg3 Kh6



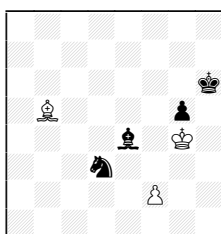
56.f4

This makes the Pawn easier to attack, but maybe it assures White more defending space. Can White King just shield Black King from advancing?

[56.Kh4 g5+ 57.Kg4



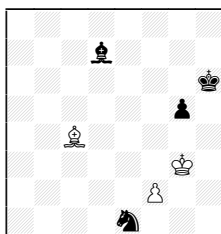
A) 57...Be4 58.Bb5 (58.f4 Bf3+ 59.Kg3 g4 Black wins by advancing King and using Knight to win Pawn or escort passer.) 58...Nd3



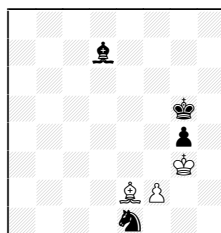
59.f3 (59.Bxd3 Bxd3 60.f4 Be2+ 61.Kg3 g4) 59...Bg6;

From first analysis diagram, what happens if Black tries to force King back?

B) 57...Bd7+ 58.Kg3

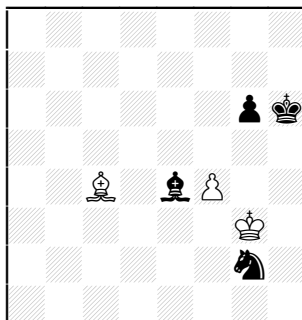


**58...g4 (58...Kh5 59.Bf7+)
59.Be2 Kg5**

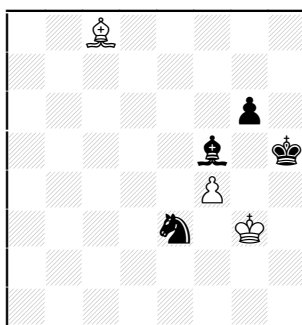


I don't see how Black makes progress. A Knight move allows f3 while Black needs Bishop+King to protect g4-Pawn. Meanwhile, White can shuttle Bishop between d1 and e2.]

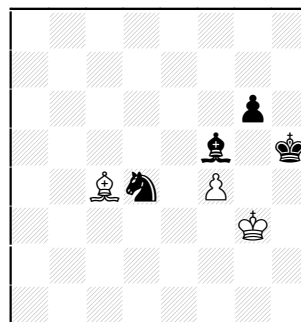
56...Be4 57.Kf2 Ng2 58.Kg3



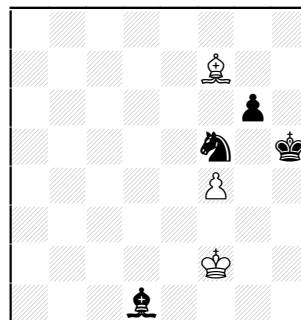
58...Ne3 59.Be6 Kh5 60.Bc8 Bf5



**61.Ba6 Nc2 62.Be2+ Kh6
63.Bb5 Nd4 64.Bc4 Kh5**

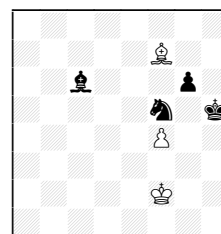


**65.Ba6 Bg4 66.Kf2 Nf5
67.Bc4 Bd1 68.Bf7**

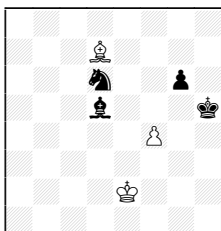


tying King to Pg6 defense
68...Ba4 69.Kg2? this might be what blows the draw

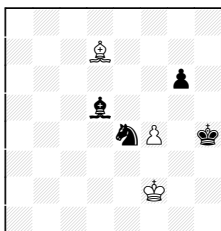
[69.Kf3 Bc6+ 70.Kf2



70...Be4 71.Be8 Bd5 72.Ke2
Nd6 73.Bd7

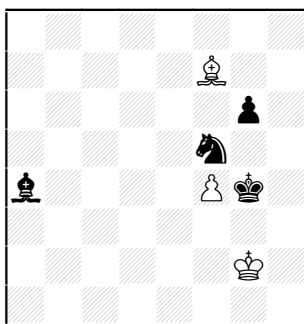


73...Kh4 74.Kf2 Ne4+



75.Kg1 Kg2 or Kf3 allows
Nc5+ 75...Nf6 Black
wins(75...Kg3? 76.Be8)]

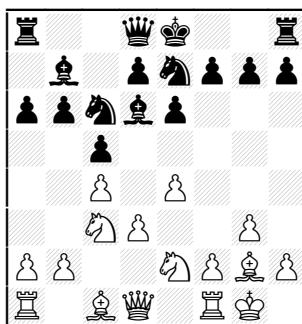
69...Kg4



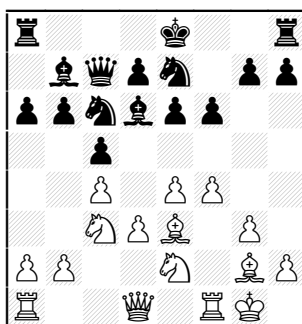
70.Kh2 [70.Bxg6 Nh4+]
70...Nh4 71.Bxg6 Nxg6 72.f5
Kxf5 Black was able to mate
0-1

Andresen, T (1793) -
Walker, A (1748) [C00]

Excaliburs - Northrop,
13.04.2000
1.e4 e6 2.c4 c5 3.Nc3 Nc6
4.g3 b6 5.Bg2 Bb7 6.d3 Bd6
7.Nge2 Nge7 8.0-0 a6



9.f4 f6 10.Be3 Qc7

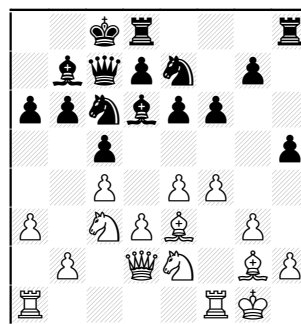


White is at a crossroads.
Blacks pieces hint at a mass
Pawn assault. The weak
points in Black's position are
c5/b6 so White can attack
them with Na4, b4 and even
Qb3 or Qf2. If Black castles
Queenside, all the better.

11.Qd2

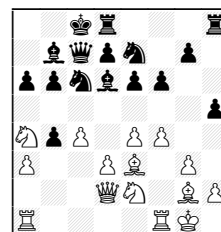
[Less committal is 11.a3 so if
0-0-0 12.Na4]

11...0-0-0 12.a3 h5

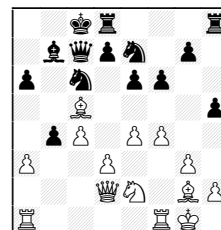


13.Rfb1

[13.b4 cxb4 14.Na4



starts trouble 14...Bc5
15.Nxc5 bxc5 16.Bxc5

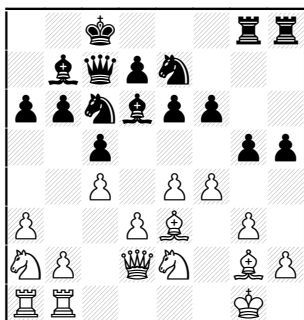


Black can't move Knight from
c6 until Knight at e7
protected]

13...Rdg8 14.Na2

Now both Ra1 and Na2 are out of play [14.Na4]

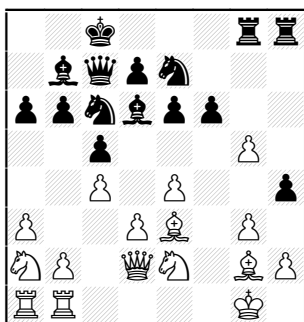
14...g5



15.fxg5

[15.b4 gxf4 16.Nxf4 h4
17.bxc5 attempts to open
lines and trade]

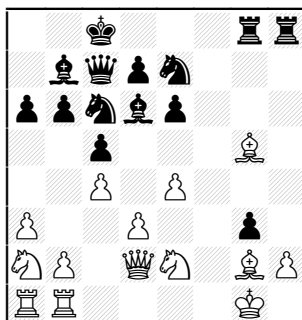
15...h4



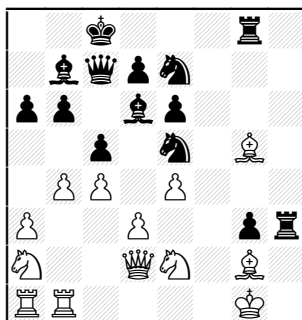
16.Bf4

[16.gxf6 Ng6 17.Nf4 at least
forces some trades]

16...fxg5 17.Bxg5 hxg3

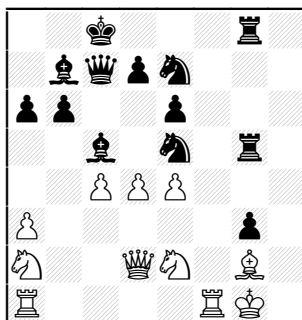


18.h3 Ne5 19.b4 Rxh3



20.Rf1

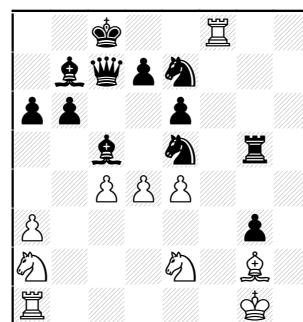
If White had played 13 Rab1,
the Rf1 would already be in
place! Note 20. Bxh3 loses
immediately to 20...Nf3+
20...Rh5 21.bxc5 opening
another line against his own
King. 21. Be3 is better.
21...Bxc5+ 22.d4 Rhxg5



23.Qxg5

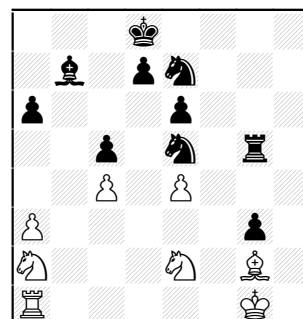
In normal conditions, this
would be a nice find. Here it
forces exchanges and puts
White down another Pawn.

23...Rxg5 24.Rf8+



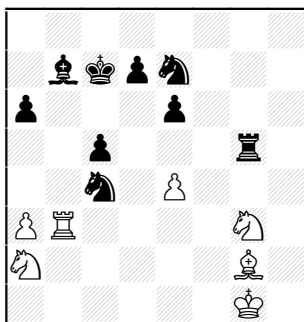
The point of White's 23rd.

24...Qd8 25.Rxd8+ Kxd8
26.dxc5 bxc5



So the smoke clears, finding
White's Pawns scattered

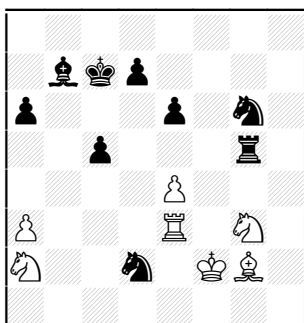
27.Rb1 Kc7 28.Rb3 Nxc4
29.Nxg3



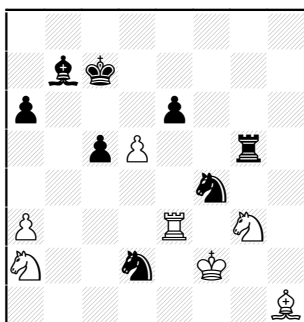
29...Nd2

[29...d5 Creating passers
30.exd5 exd5]

30.Re3 Ng6 31.Kf2



31...Nf4 32.Bh1 d5 33.exd5

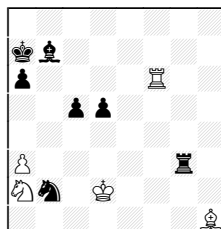


33...Bxd5

[33...exd5 34.Re7+ Kb6

35.Ke3

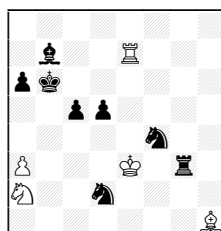
(35.Re6+ Ka7 36.Rf6 Nd3+
37.Ke2 Rxc3 38.Kxd2 Nb2



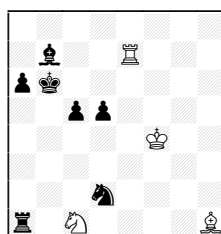
Is also in Blacks favor)

35...Rxc3+

(Diagram next column)



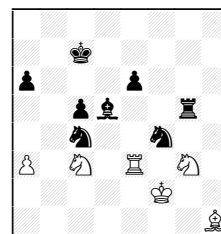
36.Kxf4 (36.Kxd2 Rh3 then
Rh2+ wins Na2) 36...Rxa3
37.Nc1 Ra1



Wins a piece]

34.Bxd5

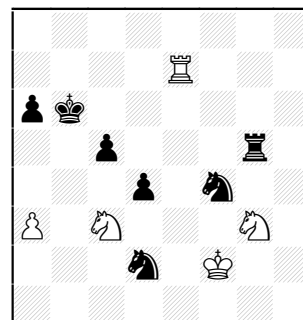
[34.Nc3 Nc4



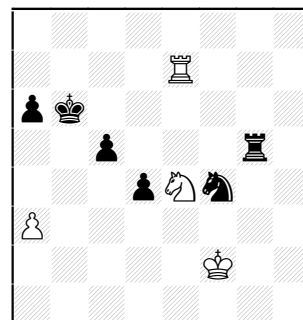
35.Nxd5+ (35.Re1 Nh3+
36.Kf1 Rxc3) 35...exd5
36.Re7+ Kd6 37.Ra7;]

So maybe White should
keep c3 free for Rook with
34.Nc1 Nc4 35.Rc3]

**34...exd5 35.Re7+ Kb6
36.Nc3 d4**

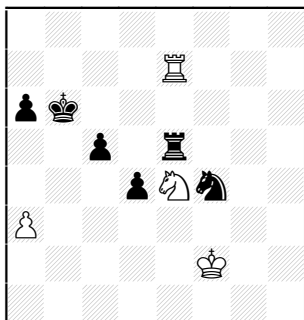


37.Nce4 Nxe4+ 38.Nxe4

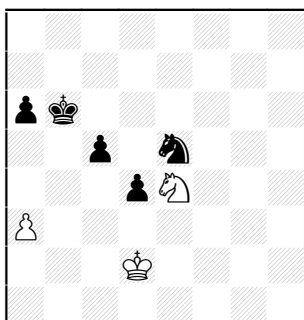


38...Re5!

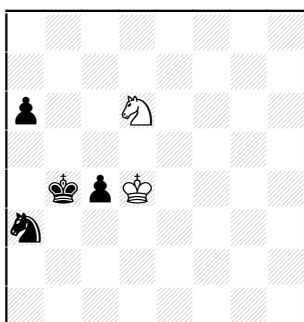
Wide-awake! Forces Rook trade



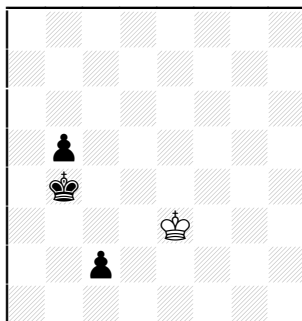
39.Rxe5 Nd3+ 40.Ke2 Nxe5
41.Kd2



41...Nc4+ 42.Kd3 Nxa3
43.Nd2 Kb5 44.Ne4 Kb4
45.Nd6 c4+ 46.Kxd4



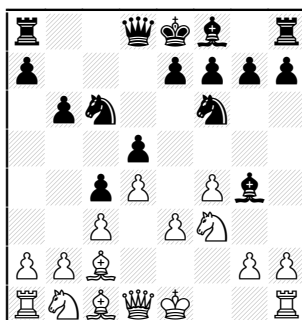
46...Nb5+ another forcing
move 47.Nxb5 axb5 48.Ke4
c3 49.Ke3 c2



This would be a draw if Pb5
didn't exist
50.Kd2 Kb3 51.Kc1 b4
52.Kd2 Kb2 0-1
Very efficient work by Black!

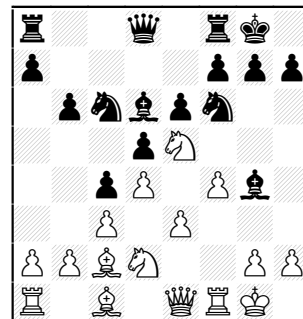
Vigants, A (1650) -
Burian, D (1562) [D00]
Northrop-Excaliburs,
13.04.2000

1.d4 d5 2.e3 Nf6 3.Bd3 b6
4.f4 c5 5.c3 Nc6 6.Nf3 c4
7.Bc2 Bg4

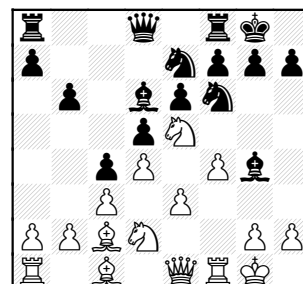


Black assures Bishop in play
and temporarily stops Ne5
8.Nbd2 e6 9.0-0 Bd6 10.Qe1

0-0 11.Ne5



11...Ne7



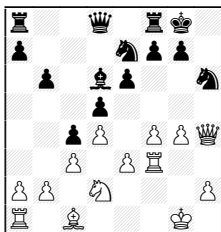
12.Bxh7+! Wide-awake play,
White finds a way to force a
second attack on g4-Bishop.
12...Kxh7 13.Nxg4?

[The only way to recover
piece is 13.Qh4+ and if Bh5
14 g4]

13...Nxg4 14.Rf3

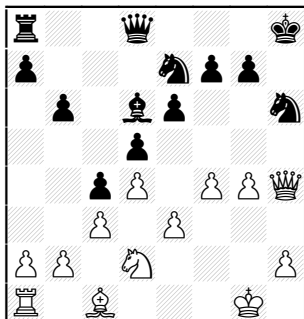
[14.Nf3 looks to opening lines
with e4;

14.Qh4+ Nh6 15.g4 looks
promising, but 15...Kg8
16.Rf3

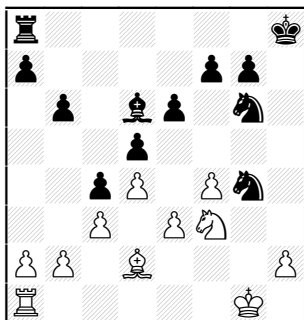


idea Rh3, then g5 (16.g5 Nhf5 and there's not enough room for Q and R on h-file.)
16...Ng6 17.Qh5 Qh4]

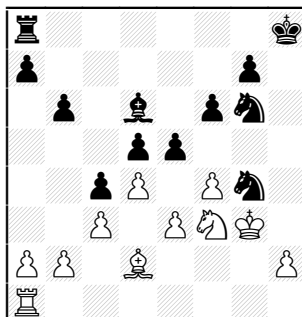
14...Rh8 15.Rh3+ Kg8
16.Rxh8+ Kxh8 17.Qh4+
Nh6 18.g4



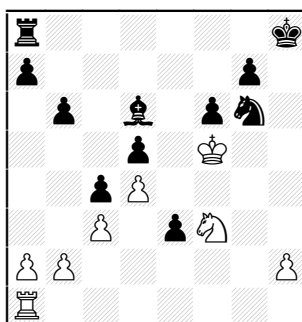
The Pawn is only a target and helps Black clean up 18...Ng6
19.Qh5 Qh4 20.Nf3 Qxg4+
21.Qxg4 Nxg4 22.Bd2



22...f6 23.Kg2 e5 24.Kg3



24...Nxe3! 25.Bxe3 exf4+
26.Kg4 fxe3 27.Kf5

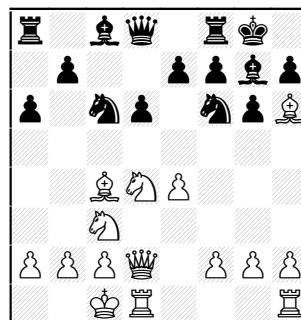


27...Nf4 28.Nh4 Kg8 29.Rf1
e2 30.Re1 Re8 0-1

Suerth, F (1562) -
Gothier, S (1439) [B70]

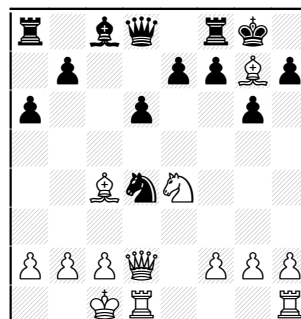
Excaliburs-Northrop,
13.04.2000

1.e4 c5 2.d4 cxd4 3.Nf3 d6
4.Nxd4 Nf6 5.Nc3 g6 6.Bg5
Bg7 7.Bc4 0-0 8.Qd2 Nc6
9.0-0-0 a6 10.Bh6



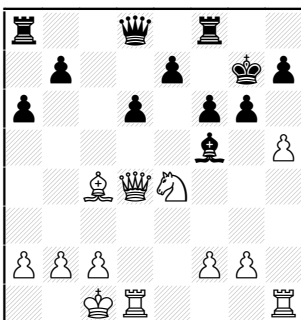
10...Nxe4

Black seems to win a Pawn,
but 11.Nxe4 Nxd4 12.Bxg7



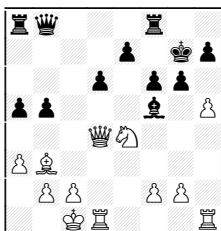
This screws up everything

12...Kxg7 13.Qxd4+ f6 14.h4
Bf5 15.h5

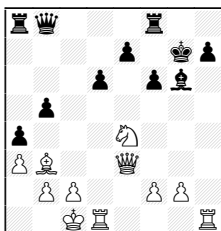


15...Rc8

[Trying to storm King with
15...b5 16.Bb3 a5 17.a3 Qb8



Ready for b4 18.Qe3 a4
(18...b4 19.a4)
But White attacks first with
19.hxg6! Bxg6



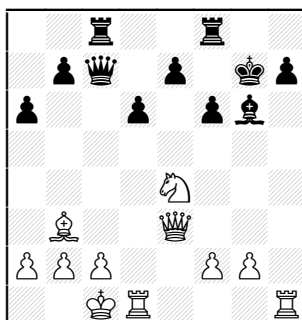
(Other defenses lead to
mates- 19...hxg6 20.Qh6#;
19...axb3 20.Qh6+ Kg8
21.Qxh7#)
20.Qh6+ Kh8 21.Qxg6 and
mates]

Another try from game:
15...g5 doesn't help defend
16.h6+! (16.Nxg5 e5 is not as
direct) 16...Kg6
(16...Kh8 17.Nxg5 e5! same
as previous move)

and White will make
opponent King miserable]

From top last column....
16.hxg6 Bxg6 17.Bb3 Qc7

18.Qe3



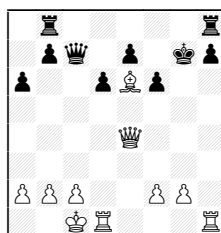
18...h5 Forcing open lines
against his own King
[But White has mate threats!
For example, 18...Qc6
19.Qh6+ Kh8 20.Qxg6 mates;

or 18...Rh8 19.Qh6#;

and 18...Bf5 19.g4 forces
Bishop to choose another line;

or 18...Bf7 19.Qh6+ Kh8
20.Qxh7#;

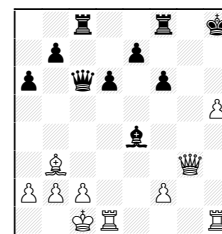
Finally, 18...Bxe4 19.Qxe4
Rh8 (19...f5 20.Qh4 Rh8
21.Qh6#) 20.Be6 Rb8



21.Qg4+ Kf8 22.Rxh7!]

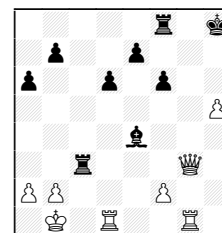
19.g4 Qc6 20.f3

[20.gxh5!? Returning the
piece to expose the King
20...Bxe4 21.Qg3+ Kh8



Kh7 allows Bxg8+ in some
lines 22.Rdg1

(22.Rhg1 threatening mate,
but 22...Qxc2+ 23.Bxc2
Rxc2+ 24.Kb1 Rc3+



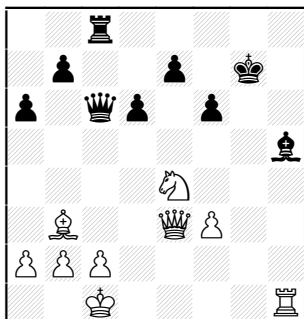
forces an interesting ending to
White's advantage)

From top analysis diagram
White wins with either
1) 22...Qxc2+?? 23.Bxc2
Rxc2+ 24.Kd1 White wins;

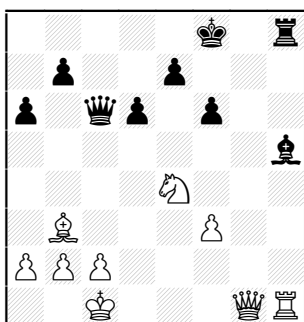
2) 22...Rg8 23.Qe3 (Of
course 23.Bxg8 Qxc2#;
23.Qxg8+ Rxg8 24.Rxg8+
Kh7 25.Rhg1 is better for
Black) 23...Bxc2 but this line
is tricky for White to
coordinate c2 defense and
attack down g-file]

Back to game, though. From diagram middle last page, we had 18- h5 19 g4 Qg4 20 f3

20...Rh8 [20...hxg4 21.Qh6#]
21.gxh5 Rxh5 22.Rxh5 Bxh5
23.Rh1



23...Rh8 [23...Bf7 24.Qh6+ Kg8 25.Qh8#] 24.Qg1+ Kf8

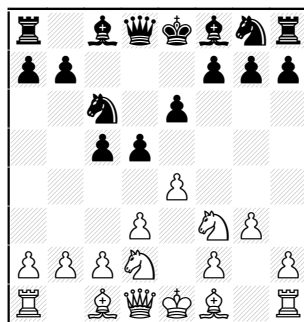


25.Rxh5! The h8-Rook is overloaded 25...Qxc2+
26.Kxc2 Rxh5 27.Qg8# 1-0

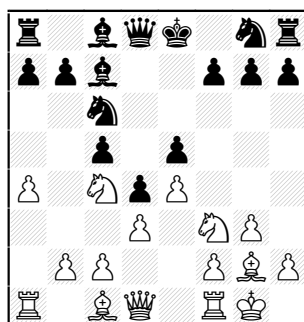
Micklich, F (1609) -
Marshall, K [C00]

UOP-Knights, 30.03.2000

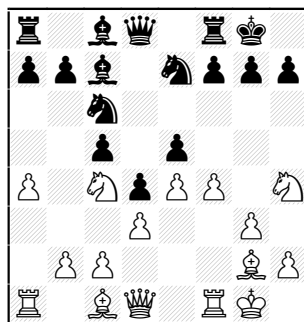
1.e4 e6 2.d3 d5 3.Nd2 c5
4.Ngf3 Nc6 5.g3



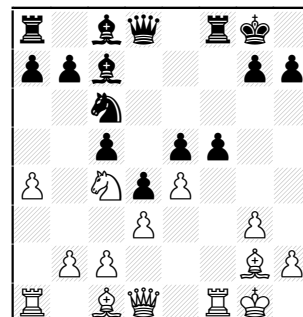
5...d4 6.Bg2 Bd6 7.0-0 e5
8.Nc4 Bc7 9.a4



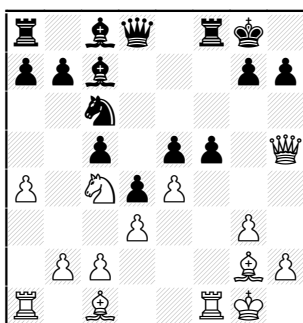
9...Nge7 10.Nh4 0-0 11.f4



11...Ng6 12.Nxg6 fxg6 13.f5
gxf5

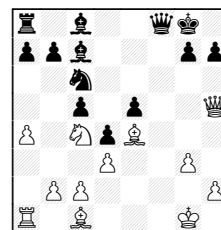


14.Qh5



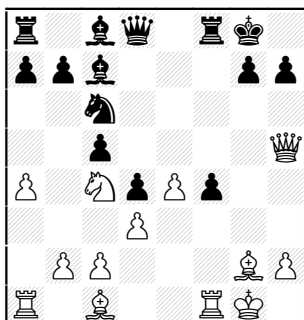
14...f4

[14...fxe4 15.Rxf8+ Qxf8
16.Bxe4



16...g6 17.Qh4 Bd8 18.Bg5
Bxg5 19.Qxg5 Qe7 Black has
defended and saved the
sacrificed Pawn.]

15.gxf4 exf4



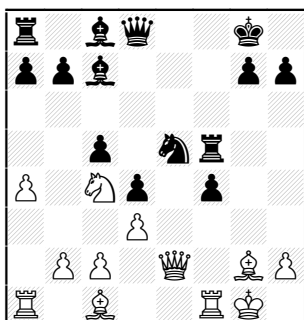
An interesting position- Black has space and an extra Pawn, but pieces aren't threatening anything. White has Pawn targets, but is cramped.

16.e5 cutting off f4-Pawn's protection, but making his best Pawn a target.

[16.Bd2 preparing Rf2 and Raf1;

Not 16.Qxc5 as it misplaces the Queen 16...Qh4 With attack against h2 either by f3 or by Rook lift Rf6-h6.]

16...Rf5 17.Qe2 Nxe5

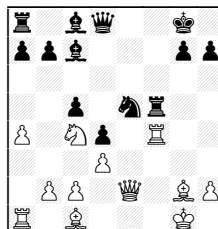


18.Be4

[The f-Pawn is taboo: 18.Bxf4 Rxf4! 19.Rxf4 Nxc4 is

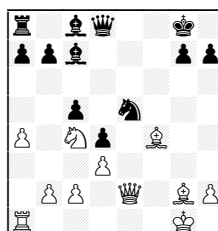
good for Black;

Or 18.Rxf4 (diagram next...)



Black is fine after either (A) 18...Rxf4 or (B) 18...Nxd3!

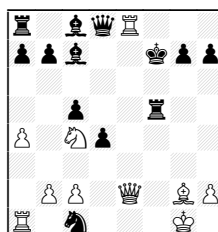
A) 18...Rxf4 19.Bxf4



19...Bg4 (19...Nxc4?? 20.Bxc7 Qxc7 21.Qe8#) 20.Qf2 Ng6 and Black is still OK;

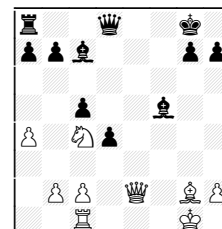
B) 18...Nxd3! Made possible by the discovered threat to Rook and the fact that the Knight also threatens attack to Queen with Nxc1. 19.Rxf5

(19.Re4? threatening Re8+ fork, but 19...Nxc1! 20.Re8+ Kf7

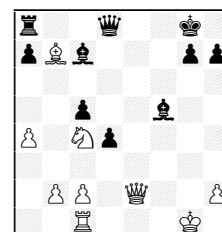


White must suffer heavy material loss. 21.Rxd8 Nxe2+ and Bxd8 next.)

19...Nxc1 20.Rxc1 Bxf5

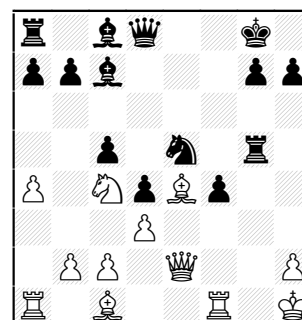


and Black should win. Note that if 21.Bxb7



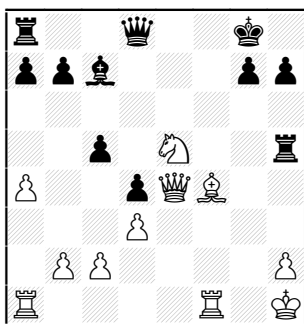
White's King is in big trouble 21...Qg5+ 22.Kf2 other moves allow Qxc1 WITH CHECK 22...Rf8]

Back to the game.... 18...Rg5+ 19.Kh1



Now Black must solve threat Bxf4. 19...Bf5 (this isn't it)

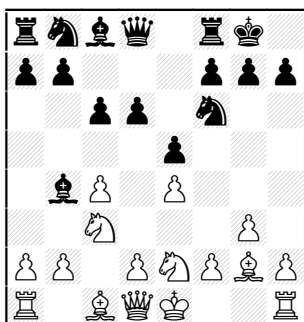
[19...f3 20.Bxf3 Nxf3! 21.Qxf3 (21.Bxg5 Nxc5 is fine for Black) 21...Rf5 Further trading attackers and remaining a Pawn up.] 20.Bxf4 Bxe4+ 21.Qxe4 Rh5 22.Nxe5



22...Qh4 23.Qd5+ with a standard Smothered Mate.
23...Kh8 24.Nf7+ Kg8
25.Nh6+ Kf8 [25...Kh8
26.Qg8+ Rxcg8 27.Nf7#] 1-0

Gazmen, B (2085) -
Horton, D (1813) [A23]
Exemplars-Knights,
27.04.2000

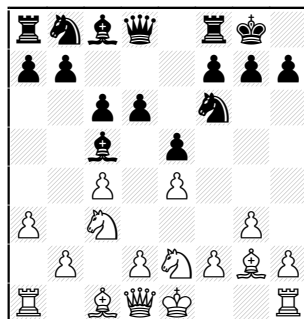
1.c4 e5 2.g3 c6 3.Bg2 Nf6
4.Nc3 Bb4 5.e4 0-0 6.Nge2
d6



OK, I do show this opening

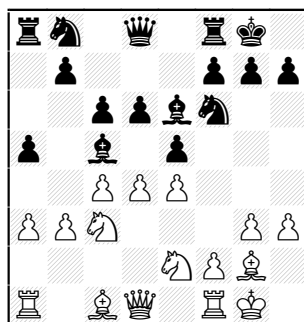
fairly often. Here, the interesting difference is that Black's dark-squared Bishop is outside the Pawn chain. Usually, we've seen it at e7 or g7.

7.a3 Bc5



Obviously targeting f2. If White may have castling problems if he covers g4 immediately: [8.h3 Be6 9.b3 so d4 is possible 9...Qd7 stopping 0-0 as it would allow Bxh3]

8.0-0 Bg4 9.h3 Be6 10.b3 a5
11.d4

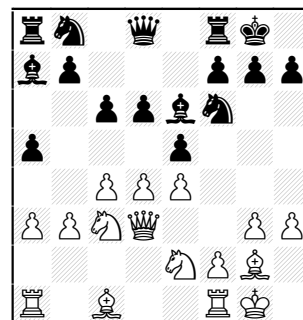


The second time White gains space with attack to the Bishop.

11...Ba7

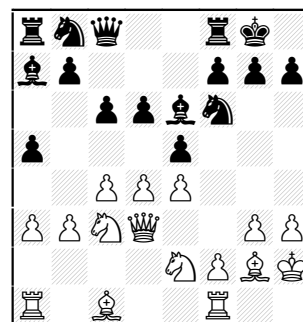
[11...exd4 12.Nxd4 White has a huge center and can expand more with an eventual f4.]

12.Qd3!



This one took me a while to understand. When White plays f4, he'd like Be3 to have been played. f4 unprotects it, so Qd3! takes care of this. Furthermore, after f4, f5 can be strong since this Queen attacks f5 (and h7) indirectly.

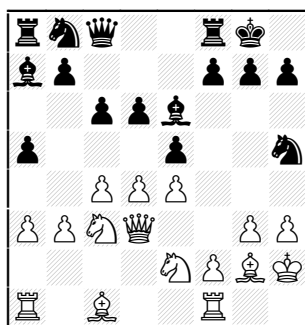
12...Qc8 13.Kh2



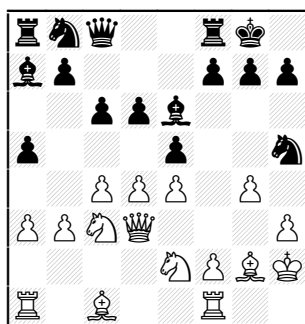
Black needs to finish development! The moves Nbd7, Rd8, Nf8 defend and

threaten to counterattack with
-d5.

13...Nh5

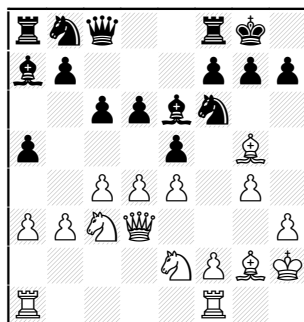


14.g4



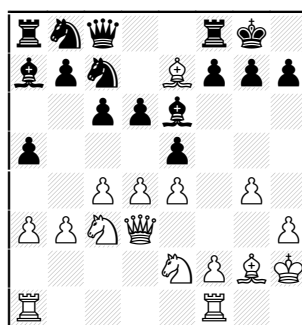
I've played 14. f4 threatening
f5 instead

14...Nf6 15.Bg5

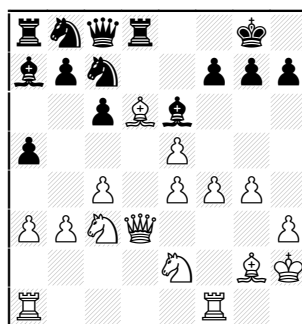


Black's moves with the two
minor pieces have only
delayed his development.

15...Ne8 16.Be7 Nc7

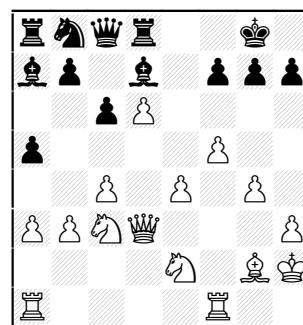


17.dxe5 Re8 18.Bxd6 Rd8
19.f4



Amazingly White still not only
moved all his Pawns, but still
has them on the board as
well!

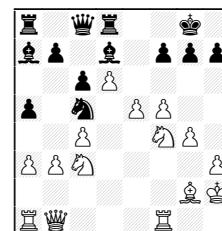
19...Ne8 20.f5 Nxd6 21.exd6
Bd7



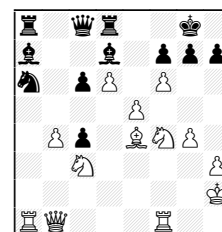
Black's King has no
defenders! A piece placement
of e5,Nf4,Be4 sets up f6.

22.e5 Na6 23.Ne4

[An example of attack could
be 23.Nf4 Nc5 24.Qb1

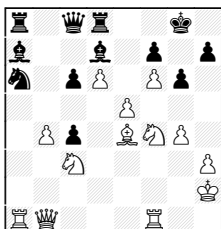


24...b5 25.b4 axb4 26.axb4
Na6 27.Be4 bxc4 28.f6

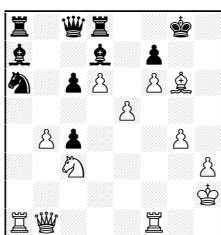


The configuration in mind at move 22..

28...g6



29.Nxg6! hxg6 30.Bxg6

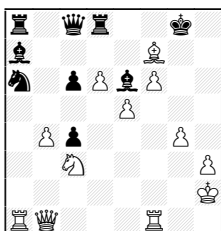


30...Be6 (30...fxg6??
31.Qxg6+ Kf8 32.Qg7+ Ke8
33.Qe7#)

Now 31. Be4 is safest,
depending on open King and
passers to finish up. Plus
White still retains mate threat
of Qc1-h6-g7#.

But can White sac again and
finish up?

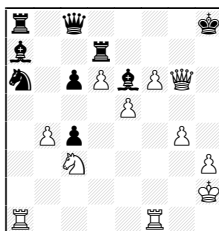
B1) 31.Bxf7+!?



31...Bxf7 (31...Kxf7 32.Qh7+
Ke8 33.Qe7#) 32.Rf5 with
Rf5-g5-g7 finishing up.;

Another way to sac Bishop:

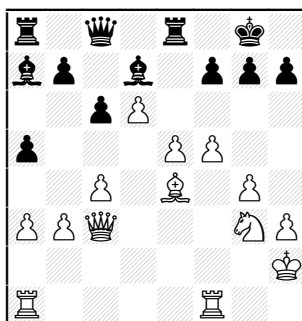
B2) 31.Qc1 fxg6 32.Qh6 Rd7
33.Qxg6+ Kh8



White needs time to get in g5,
Rf4-h4]

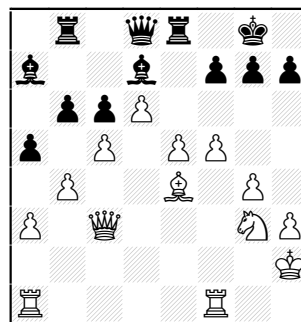
Well, you dont mind me
dreaming a little, do you?
Back to the game top of last
column previous page....

23...Re8 24.Qc3 Nc5
25.N2g3 Nxe4 26.Bxe4



White is winning without all
the complicated attacking
stuff.

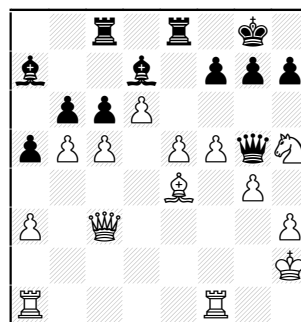
26...Qd8 27.c5 b6 28.b4 Rb8



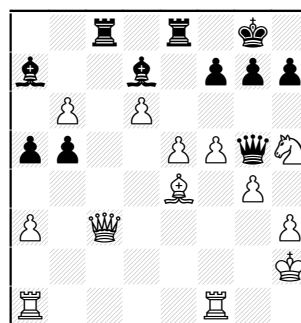
29.b5!

Bringing the Pawns home--
White still has eight!

29...Rc8 30.Nh5 Qg5

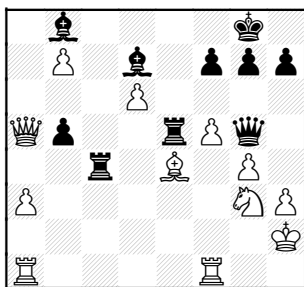


31.cxb6 cxb5



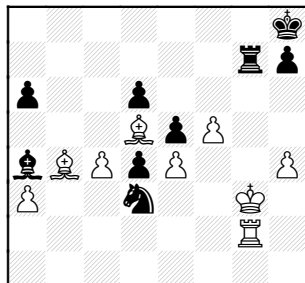
32.Qxa5 Bb8 33.b7 Rc4

34.Ng3 Rxe5

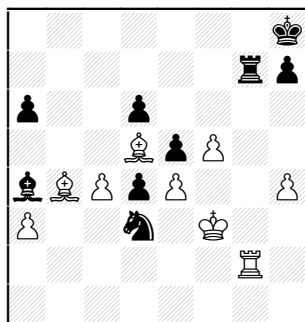


No suggestions here outside of -f6.
Fritz likes 35.Rae1 with idea Bd3.
[35.f6 sets up Qd8+ problems 35...Re8]
1-0

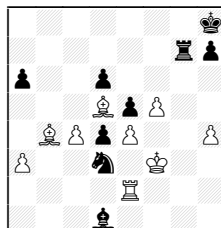
by Richard Easton
?? (1793) -
Easton, R (1719)



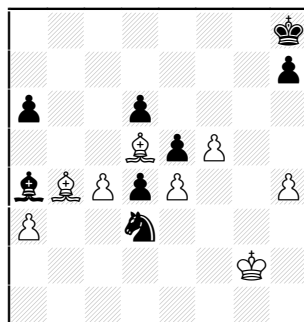
41...Rg7+ 42.Kf3?



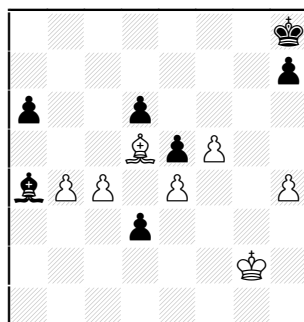
Moving King to where it has no flight squares! **42...Rxcg2?**
Not realizing the possibilities for a nice finish!
[42...Bd1+ forces 43.Re2]



43...Nf4 wins the pinned Rook!
43.Kxcg2

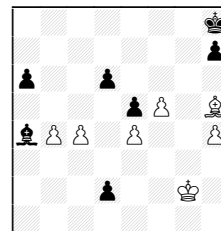


Black finishes nicely by realizing d4-passer can Queen. **43...Nxb4 44.axb4 d3**

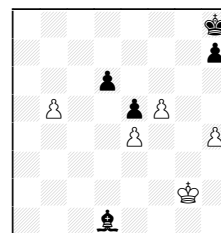


45.f6

[The only way to kill Black's coming Queen is 45.Bf7 d2 46.Bh5]



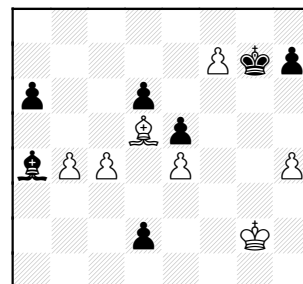
46...d1Q 47.Bxd1 Bxd1 48.b5 axb5 49.cxb5



Black's Bishop has just enough time to stop the passer! 49...Ba4 50.b6 Bc6 Black wins.]

Returning to bottom of last column...

45...d2 46.f7 Kg7



0-1

Thanks for the contribution!!

CHICAGO INDUSTRIAL CHESS LEAGUE

Business Meeting of April 25, 2000

At: UOP

Attendees:

Irwin Gaines
Bob Buchner
Dmitry Altshuller
Pat Sajbel
Leonard Spiegel
W. Jay Lechnick
Kasto Sitar
David Sacks
Carl Reid
Ruben Reyes
Wayne Ellice
Jerry Thomas
Tom Friske
Art Olsen

MINUTES

1. President Irwin Gaines called the meeting to order at 7:15pm. He thanked Pat for arranging with UOP to host the meeting. Also, a special thanks to Ruben for a great job on the recent Bulletins

2. OFFICERS REPORTS:

President:

Irwin welcomed all attendees and thanked Pat for hosting the meeting at UOP. Irwin also gave a special thanks to Ruben for such a great job on preparing the Bulletins.

Secretary:

The minutes of the fall business meeting as reported in the October Bulletin were unanimously accepted.

Treasurer:

Lenny distributed and commented on his 1999-00 mid-year budget report (see attachment dated April 25). There is one less team in the league than anticipated. Although we can't anticipate the year end result, we should be OK if the banquet attendance is good.

Division Chairmen:

Near West-Carl Reid, Chairman

Carl reported that Lucent will be the division winners and CCDOC is in second place. He also mentioned a potential problem with Lucent having a place to play their home matches next season. There is, however, a possibility of playing at another Lucent site. He also indicated there may be a similar problem with the Case team next season because of the possibility of the team being comprised of retired members only.

East-Krsto Sitar Reporting

Krsto reported that the Alumni Aces are the division winners and Bank America will most likely be second place winners.

North-Art Olsen, Co-Chairman

Art reported that UOP will most likely be the division winners and the Exemplars are likely to be second. Although the final standings could change, it would require some unusual matches.

Far West-Bob Buchner, Chairman

Bob reported that the Tyros will be the division winners with the Dragons second.

3. OTHER REPORTS:

Bulletin Editor-Ruben Reyes

After being the bulletin editor for a while now, Ruben has decided to step down. Tom Friske accepted the challenge of picking up the editor duties as well as continuing to be the games editor. GOOD LUCK Tom.

Irwin expressed the leagues gratitude for Ruben's hard work and dedication. He also explained the somewhat confusion of the Bulletin mailings (many people did not get hard copies mailed to them after the January issue). It turns out Ruben prepared some Bulletins in advance, prior to his extended leave. Tom picked up on the electronic copies and started posting these on his web site. (see below for more details). Irwin didn't realize not everyone had access to the internet. He also got little response to his email asking team captains if they still preferred hard copies if they were available by email. In any case,

hard copies of the February, March, and April Bulletins are available and will be surfaced mailed to those teams known not to have access to email or internet (and other teams who prefer it). See new business for further discussion of issuing Bulletins.

Games Editor-Tom Friske, Chairman

Tom has been very busy and the league is much appreciative. Tom has crated a web site where the Bulletins are posted, among other items. If you have access, you've got to see it at:

<http://www.tomhq.com/cicl.htm>

He is also trying to get this site linked to other chess related sites to improve publicity. Tom is also considering compiling a special bulletin for the playoffs. Remember to mail a copy of all the games to him at 1035 E. Algonquin Road, Des Plaines, IL 60016. Chances are good you'll eventually see one of your games in print.

Rating Chairman-Art Olsen

The league appreciates Art's continued updates on the ratings and emailing them to team captains. Art wants to remind teams to:

1. Send the results sheets to him promptly. Both teams should submit the results.
2. Include the player's initials on the results sheet to eliminate confusion with same last names.

3. Continue to mail or FAX results to:

Mail to:

721 S. Elmhurst Road, Unit G

Des Plaines, IL 60016

FAX to:

(847) 320-4464 with a cover sheet to

Art Olsen, Kemper Insurance

Operations Technical Support, G-5

Also note, if you email the results to Art, remember to include the names of the teams, date played, etc.

Publicity Chairman-David Sacks

David reported he will step down as publicity chairman due to the amount of travel he now has. If anyone is interested in this activity, please notify Irwin.

Banquet Chairman-Skip Kale, report submitted

Everyone is reminded that the banquet is scheduled for **June 9** (6:30PM) at **Harvey's Prime Rib**, 331 East Ogden Ave, Westmont. There was some discussion about the two price options. We get the best deal if we guarantee 80 people. There should be no holiday conflict this year and everyone is encouraged to attend. Team captains, please talk to each of your players to see if they can attend. As an additional inducement, we agreed to try and get a grandmaster to give a demonstration and play in the speed tournament, like last year. Most everyone thought this went over well. Note, after this meeting **GM Dmitry Gurevich** agreed to be a guest speaker at the banquet. Banquet tickets are \$20 in advance and \$21 at the door. Send money to Lenny Spiegel. Skip will step down as banquet chairman next year.

Trophy Chairman-Marty Franek, report submitted

Marty is reminding team captains to let him know as soon as possible if additional trophies will be purchased (remember second place winners of the regular season get a single trophy or the value thereof). Also, Marty needs the MVP's from each division. The league approved the purchase of a replacement Centurion award for Abe Wilson, whose plaque got lost at the banquet.

4. ELECTIONS:

Being no changes, there was no need for any elections. The president, treasurer, secretary, and ratings chairmen indicated a desire to continue next season. At the Fall Meeting, however, we will need to elect publicity and banquet chairmen. Please give this some consideration.

5. PLAYOFFS:

The playoff is scheduled for Saturday, **May 20, 2000**. The site is undetermined. A couple of possibilities were offered. Art Olsen will ask Kemper again. This would be the much preferred site as it is a normal playing sites.

Tournament directors are also needed. This is an opportunity to help out your organization and gain experience. Please let Irwin know if you want to direct. He offered to do the first round if necessary.

We discussed two playoff options for those not in the championships. It was agreed to repeat the individual style tournament and, if there are enough players, have 2 sections with a first place trophy for each section (the cut off rating set at 1800). We could even have 3 sections if have more that 20 players. Please spread the word to your team

members and inform Irwin of your intention to play. Tom agreed to analyze a couple of the lower rated games in the playoff bulletin.

6. OLD BUSINESS:

- a) It was questioned if we should try and get a grandmaster to speak at our banquet like last year. Practically everyone thought this went over very well. If an opportunity presents itself like last year, we will certainly go for it. If not, Wayne volunteered to contact some locals.
- b) The league cost to mail out the Bulletins continues to increase. It is not only the postage, but the time to actually do it. The postage is accounted for each year with the team dues (which we continue to hold down). With the availability of electronic mail and web posting, there is a great opportunity to distribute the Bulletin quicker at less cost. There was a proposal to consider a 2 tiered fee structure for next seasons Bulletins. One fee for teams that still want a copy sent by US mail (and it is recognized that not everyone has access to email or the web). A second fee for teams that will accept an electronic form, either email or via the web site. This proposal will be further discussed and decided on at the fall business meeting.
- c) There were 2 matters that got resolved during the season.
 - 1. Upper board forfeits. Remember a team captain can invoke this rule if the other team has exceeded the 2 allowed. It can also be resolved by both captains agreeing on the match up of the players and simply play the match. To help keep teams posted, Art agreed to keep track of and post upper board forfeits by teams.
 - 2. There was a case of claiming victory on time that got resolved. The rules on this can be confusing and something will be added to a future Bulletin.

7. NEW BUSINESS:

- a) Match standings are sorted by match points not % points.
- b) For informational purposes, one can establish a season schedule for 7 teams as follows:
 - Round 1: 1-3 4-7 5-6
 2-7
 - Round 2: 1-6 2-5 3-4
 - Round 3: 1-5 2-4 7-6
 3-6
 - Round 4: 1-4 2-3 5-7

Round 5: 1-7 2-6 3-5
4-5

Round 6: 1-2 3-7 4-6

c) Playoff Qualification System

Again there was a discussion of those divisions with a larger number of teams make it more difficult for the “top 2” teams to get into the playoffs. Should it be automatic for the 4 divisions or should there be an alternative scheme. Concerns were expressed on both sides of this issue. There were some well thought out proposals but something more concrete is needed before deciding on such an issue. Written proposals should be submitted ahead of the fall business meeting to have a better discussion.

d) Improving League Competitiveness

A couple of ideas were presented as alternatives to geographical pairings. One is to offer teams to simply join another division that has fewer teams. A second is to go to 4 man teams but a willingness to travel more. Again, written proposals are needed to discuss at the fall meeting.

The meeting was adjourned at 10:00 pm.

Wayne Ellice, Secretary

C.I.C.L. Mid-Year Report

	1998-99 Actual	1999-00 Proposed	1999-00 So far
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Revenue

Basic Team Dues	880	1,034	987
Bulletin	286	286	260
Additional bulletins	128		144
Late Dues	40		25
Gift	68		

Total Revenue	\$ 1,402	\$ 1,320	\$ 1,416
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Disbursements

Trophies	1,010	800	
Bulletin	291	250	120
Scoresheets	201	305	305
Playoff refreshments	157	100	
Banquet speaker	150		
Banquet shortfall	128		
USCF/ICA dues	25	65	40

Total Disbursements	\$ 1,962	\$ 1,520	\$ 465
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\$ (560)	\$ (200)	\$ 951
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We presently have \$2,003 in our checking account and \$832 in our savings account.

The checking account includes \$420 in team deposits for the end-of-season banquet. It should be appreciated that the banquet is a potential budgetary liability as we make commitments before the actual attendance is known.

CICL Section Championships

In postseason activities for the year 2001, I propose that in addition to the Championship playoffs, we hold two Section championships: **Under 1800** and **Under 1600**. I also propose that the two Section championships be four-man board team events.

I propose that there be 1st place and 2nd place trophies awarded in each of the two sections. The budget for the **four** trophies will come from a donation to the CICL. As guarantee, the donation will be handed over to the CICL treasure at the Fall business meeting after the proposal or a modified form (resulting from discussions/decisions made at the Fall business meeting) is approved.

Team eligibility:

ALL teams are qualified to enter the Section championships as long as their rosters meet the player ratings criteria for each section.

A team can have more than one entry in either or both Sections. However, each additional team entry may have to pay CICL postseason dues (the amount to be decided by the Treasurer at the Fall business meeting) for any CICL expenses that may be incurred as a result of this event plus one ticket to the Banquet.

Player eligibility - The following players are eligible to enter:

- 1) Players with a CICL rating. No unrateds. Unrateds must obtain a rating during the regular season.
- 2) Players who have at least one game during the regular season - either on the regular board or on an extra board.
- 3) Only players rated below 1800 are eligible in the Under 1800 section and only players rated below 1600 are eligible in the Under 1600 section.

Ratings will be taken from the most current issue of the CICL bulletin (The Chicago Chess Player) as of May 15, 2001.

Seedings will be based on the average rating of the top five players of each team. If a team has only four players, the rating of a fifth player will be assumed as 1000 rating points below the 4th ranking player in the team. For example, if the 4th ranking player is rated 1565, then the team will be assessed a 5th board player rated 1465.

The CICL 100 rating points difference rule will be in effect as a 50 rating points difference rule. This means that 50 instead of 100 rating points difference will be used as criteria.

Upper board forfeit rule will be in effect in this event.

Time control: G/60 for Rounds 1 and 2; 30/60, SD/30 for Rounds 3 and 4

Gentlemen,

Statistically, only nine teams out of 21 today can be competitive in a championship section - no matter what kind of format (Swiss or knock-out or whatever).

These nine teams are to Class X teams (Tyros and Exemplars) and seven Class A teams (Dragons, Rooks, Fermi, UOP, Bank of America, Alumni, and Columbia).

The rest of the teams in the entire CICL may statistically not be competitive as they are in the category of Class B and below teams - Class B (Chargers, Kings, Knights, Kemper, Excaliburs) and Class C (Pawns, Case, Northrop, Reader, Leo Burnett and CTA).

To emphasize a point, not a single Class B or Class C team can field a team comprising an average rating of 2150 for boards 1 thru 3 and an average of 1950 for boards 4 thru 6.

The discrepancy between the ratings of players on boards 1 thru 3 between Class B and Class X/A teams may be 100 to 200 rating points. But the ratings discrepancy on the lower boards would be exceedingly high - between 400 thru 500 rating points.

Ruben