

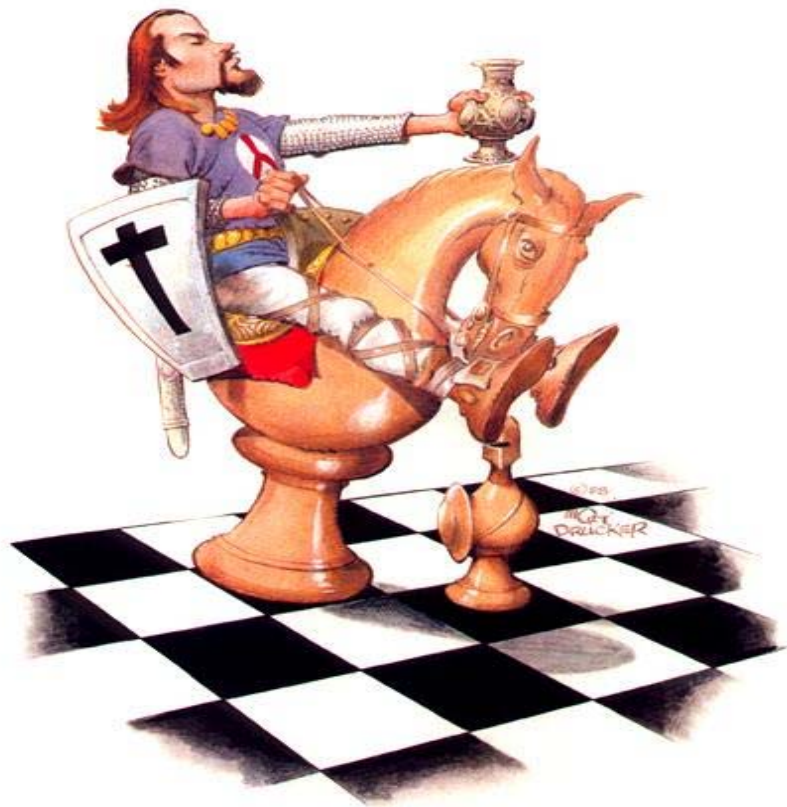
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The Chicago Chess Player

The Official Bulletin of the Chicago Industrial Chess League

BUSINESS MEETING - Wednesday, April 7th



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MARK YOUR CALENDARS WITH THESE KEY LEAGUE DATES:

FALL BUSINESS MEETING	LAST WEDNESDAY OF AUGUST
SPRING BUSINESS MEETING	FIRST WEDNESDAY OF APRIL
SEASON PLAYOFFS	THIRD SATURDAY OF MAY
CICL OPEN	THIRD SATURDAY OF MAY
LEAGUE AWARDS BANQUET	FIRST FRIDAY OF JUNE

It's been a while since I've written about what's happening, mainly because it hasn't been CICL business. I was part of a group re-alignment at work and, for the first time of my 24-year career at Walgreen's, am not responsible for systems related to the computerized Pharmacies! And part of that deal is learning a new (to me) flavor of UNIX. We have them all !

A	U	F	E	L	I	N	E
W	O	R	D	S	B	V	W
J	N	O	I	S	Y	C	M
H	P	M	T	G	F	X	I
X	X	T	O	M	X	Q	X
Z	O	F	R	I	S	K	E

So if anybody is looking to work UNIX, check out the Walgreen's website (www.walgreens.com) and follow the Employment Opportunities link.

Do you ever get tired of the battle ? With the brain getting picked at work, the chess results get erratic, it seems. And sometimes I find myself just saying "Enough is enough!".

But it hasn't stopped the once-a-month stops on the tournament circuit! Had the pleasure of beating a Master at the St. Louis Chess Congress in January. One of these issues, I'll bet you'll find it published.

There's great local action coming as well! The Elmhurst Chess Club will host their ECC Class the weekend of March 26th. And then in May, Memorial Day weekend, the national tour comes to town for the annual Chicago Open (see www.chesstour.com) at the Oakbrook Hyatt. As always you can inquire at www.illinoischess.org for local clubs' activities. For those in the far southern suburbs, Steve Decman of the Argonne Rooks has the details of the Joliet College CC which meets Thursday evenings. And the "News" column this month also brings you the details of the annual CICL Winter Blitz coming March 27th. So if long time-control games aren't your bag, go for a few hours of 5-minute games and meet some of the League! Plenty of action, huh?

As the CICL looks to grow, these events are opportunities for us to announce ourselves and spread the word on Team Chess!

All CICL teams need to reserve the first Wednesday of April, the scheduled date for the

annual Spring Business Meeting ! You may have read a flurry of emails this month which report the progress of a committee which has examined ways to include more in the League. Their recommendation of creating eligibility for the aforementioned clubs will be discussed and voted on. As this may

also expand the size of the Divisions, every team will want to know the details and assure their concerns are considered! If you're not there, you're allowing the rest to decide for you. Normally the team captain attends, but, if he cannot, there should be plenty of time to appoint a representative. **PLAN NOW!!** Locate the details and changes to the League Constitution, as proposed, in this issue.

I'm really excited by the way the CICL is a central force in the Chicago chess scene! The website creates hits from local players that have recently moved here and a few from those coming to visit. Even had a few from overseas! Another recent addition to visibility was Jim Brotsos' article to the *Illinois Chess Bulletin*. I intend to follow his lead with pre- and post-Playoff reports. The possibility of those readers joining through the club-plan seems another step in the right direction. However, true growth comes from adding business teams as there are so many more available !

A game from early in the season caught my eye due to the opening position and White's attack. Next thing I know, things are trading into a Knight ending, which is also quite a lesson! I learned quite a bit by dissecting this one, but, even with Fritz and Crafty shouting advice, it still seems there's themes lurking! You'll find it after the regular "Games" column.

Right when I say "Enough is enough", I find a fascinating game that brings back the old feeling that chess is a lot of fun, win or lose!

Happy browsing !

Tom Friske, Bulletin Editor

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SPRING BUSINESS MEETING

This one should not be missed ! As mentioned in other places this issue, the major action is expected to be the vote on allowing Chicago chess clubs into the League. Since the details are in this issue and the argument has been run via email, I expect this meeting to avoid the normal wave of minutiae that plagues other meetings.

ALL TEAMS MUST SEND A REPRESENTATIVE !

The Details:

At Motorola April 7th 7PM As always, early arrivers welcome to play blitz beforehand !

DRIVING INSTRUCTIONS TO MOTOROLA :

Motorola is located **just North of the Northwest Tollway (I-90)**, so choose your favorite Interstate...

From downtown, take I-90/I-94 West. **WATCH FOR THE I-90,I-94 SPLIT!!!**

Follow I-90 West to Route-53 North. (Continue with Route-53 North instructions below)

Or if close to I-290, take I-290 West and it dumps into Route-53 North.

(Continue with Route-53 North instructions below)

From South and South-East, take I-294 North to I-90 West.

Follow I-90 West to Route-53 North. (Continue with Route-53 North instructions below)

From West, take I-90 East to Route-53 North.(Continue with Route-53 North instructions below)

From South-West, take I-88 East to I-355 North.

Follow I-355 North and it turns into Route-53 North. (Continue with Route-53 North instructions below)

From deeper South, South-West, take I-55 North to I-355 North.

Follow I-355 North and it turns into Route-53 North. (Continue with Route-53 North instructions next below)

ONCE ON ROUTE 53.....

Exit Route 53 onto Algonquin Road (Route 62) Westbound.

Continue on Algonquin Road, crossing Meachem Road.

Motorola is on your left, but **continue on** westbound Algonquin Road.
Pass the first gate and **enter the second gate** (you're facing South now).
At guard-station inform guard you're here to play chess.

Continue South, noticing buildings at left.

Enter building at North-West corner, marked "Door 11".



Grey-Green diagonal is I-90, the Northwest Tollway

You will check-in with guard and get a badge.
You will need to be escorted to the conference room.

CICL WINTER BLITZ 2004

Len Augsburg has once again taken the initiative to arrange the first blitz event of the season (the other being at the League Banquet). Although on the same weekend of the Elmhurst Chess Club Class tournament, this is the choice for the 5/Minute control fan!

The 7th annual CICL Winter Blitz will be held **Saturday March 27th, 10AM**
at Oberweis Dairy in Arlington Heights.

Format is single round robin. *Please bring your own equipment.* Time control is game/5 minutes.

Location: Oberweis Dairy in Arlington Heights, on Dundee Road about 1 mile east of Route 53.

Please arrive 5-10 minutes early to register before the tournament begins.

Entry is **free**.

The winner will receive the title of "2004 CICL Winter Blitz Champion".

Non-CICLers are welcome to play but are not eligible for the title of "2004 CICL Winter Blitz Champion".

MAKE or DONATE \$500 !!

Are you thinking about moving? Considering buying rental property?

Bert Gazmen (Alumni Aces) will donate \$500 to the CICL or your favorite charity or "to anybody" for any reference (you, a relative, or friend) you give him leading to the sale of a house or apartment building.

CONTACT BERT GAZMEN at his Century 21 office:

Business (773) 465-0300 Ext 502 Cell (847) 977-7685 Email: ethelbert.gazmen@century21.com

IT'S SPRINGTIME and you know what that means about the CICL.....

The CICL Calendar is now on the inside of front cover, but be aware of the other events coming soon:

CICL Playoffs - May 15th

CICL Open - May 15th

League Awards Banquet - June 4th.

For the first time, the Chicago Industrial Chess League beat the Elmhurst Chess Club. Lead by a tidal wave of Motorola players, the ECC was swept off their feet and washed away without a sign !!

Well, in all fairness, Elmhurst's team was weakened by a number of strong players who played in their speed tournament during this time. Two CICL players were traitors, playing for the opposition, and accounted for 2.5 of the possible 4 points between them!

Special thanks should be given to CICL's top three boards from Motorola, and to Lenny Spiegel who ran a couple of blocks to make it in time to be paired.

A new format was tried this year, with each player playing his opponent twice, one White, one Black at the G/30 control.

Here's the battles' results:

CICL		Elmhurst	
1. Fridman	0+1	1. Thomas	1+0
2. Morris	0+1	2. Potts	1+0
3. Thomson	.5+1	3. Sollano	.5+0
4. Coulter	1+1	4. Mathew	0+0
5. Reich	0+0	5. Easton	1+1
6. Spiegel	1+.5	6. Hydzyk	0+.5
7. Cygan	1+1	7. Dinu	0+0
8. Balicki	1+1	8. Ptacek	0+0
9. Walker	1+0	9. Silverman	0+1
TOTAL:	12		6

Extra board games:

A. Smith	0	A. Brotsos	1
B. Fox	0+.5	B. Lechnick	1+.5
C. Vail	1+0	C. Fetterman	0+1
D. Zoellner	1+0	D. Zaderj	0+1

I have too many email contacts. Any time I go to lookup a name, despite my best at organizing the list, I have to scroll through more than two sub-screens of names to locate the one or two I need. If you're like me, probably two-thirds of the list is the CICL email list.

Furthermore, in programming the website, there's been times I'd like to send to the Captain of a team, or a team's Division Chairman, or a combination of names. Short of creating something behind the scenes, and code to use it, I was stuck.

Email is a standard feature of life now, let alone web creation, so I knew I wasn't getting the full benefit of the CICL website. The search was on to find a host which provided more easily-reached features. One was finally found, and the URL www.chicagochessleague.org registered to it. Along with 2G of space online and a cheap price, the ability to assign and maintain up to 1000 email accounts is also provided.

But don't panic about it changing your favorite place of receiving and reading email. The complete CICL email list, as defined and maintained by Art Olsen, is now defined at the new site. You will discover that you already have the entire email list MEMORIZED !!

Basically, the email name is the name of the CICL entity you wish to address, followed, of course, by the site name www.chicagochessleague.org. Go back to page two of this issue and examine the revised CICL Contact list and you'll get a quick understanding of the idea.

Furthermore, **please understand that all email addresses defined are placeholders** ("alias" in email lingo) and, when used, actually cause the mail to route to another email name. So addressing Bulletin@... actually translates to my standard email (Tom@TomHQ.com) and thus arrives where I normally check mail.

An immediate benefit is that your personal email address is now hidden from public view. The translation happens behind the scenes away from prying eyes and is nowhere in the webspace where a hacker or web-crawler can find it. In fact, I have to login to the web provider to make any changes.

Writing the President ? Then address your email to President@... Got a suggestion for the website ? Email goes to Web@... Game submission for the Bulletin ? Email it to Bulletin@...

The standard is full title (i.e. no abbreviations), and capitalization doesn't matter. Although I like to cap the first letter, either way works. The ONLY exception is for the Chairmen who have a suffix to specify their division. So the North Division chairman is addressed to ChairmanN@... and the Far West chairman would be ChairmanFW@...

But the contacts go beyond what's listed there ! What about the non-Officer CICL entities such as team captains and team members ? Well, there are emails for each team and Division as well ! And, since there's 1000 slots available to us, ANY CICL MEMBER can write me (that's Web@chicagochessleague.org !) and I'll add them to their team's list. So **everyone can now be included in CICL email-ings !!**

The team email is simply the nickname without any company tie. So writing to your teammates on the Pawns ? Address to Pawns@... But the Lucent Tyros would be addressed as Tyros@...

You now understand the email address can be transferred to a single email or a group, whatever is required! Got an issue with your whole division? Write to FarWest@... (note no abbreviation here !!)

And the groups go beyond geographic borders. Want to address something only to the officers ? Write to Officers@... which will go to the President, Secretary, Treasurer, Web, Ratings, Banquet Chairman, Trophy Chairman, as well as the four Division Chairmen.

An entire division can be addressed with one address, simply the division name. East@... goes to Getco@... (which is all members of that team, remember!), Aces@..., Citadel@... and LeoBurnett@...

The largest grouping is everybody and so there's an email for that: CICL@chicagochessleague.org which is Officers and the four divisions North, East, Far West, Near West which, of course, get translated to their teams, which further translate to the members of each team. Get it ?

Finally, IN ADDITION to the officers listed on page two, here's the *entire remaining email accounts created* (remember the ENTIRE ADDRESS is <account below> @chicagochessleague.org) :

CICL	ALL registered CICL MEMBERS !!
Officers	As listed above in text
East	A group addressing 4 teams:
Getco	All registered to GETCO
Aces	All registered to Alumni Aces.
Citadel	All registered to Citadel Group
LeoBurnett	All registered to Leo Burnett
NearWest	A group addressing 4 teams:
Pawns	All registered to Alumni Pawns
Chargers	All registered to Lucent Chargers
CCDOC	All registered to CCDOC
Case	All registered to Case
FarWest	A group addressing 6 teams:
Fermilab	All registered to Fermilab
Rooks	All registered to Argonne Rooks
Tyros	All registered to Lucent Tyros
Dragons	All registered to Lucent Dragons
Molex	All registered to Molex
BP	All registered to British Petroleum
North	A group addressing 6 teams:
Knights	All registered to Motorola Knights
UOP	All registered to UOP
Kings	All registered to Motorola Kings
Excaliburs	All registered to Excaliburs
Kemper	All registered to Kemper Insurance
Northrop	All registered to Northrop

Again, **to be registered for receiving emails for your team**, write Web@chicagochessleague.org. You MUST be on the current rating list or authorized by your Team Captain to be added.



NEAR WEST DIVISION 03-17-2004

TEAM NAME	W	L	D	GAME	MATCH	PCT	PR
				POINTS	POINTS		
PAWNS	7	0	3	43.5	8.5	0.850	1809
LUCENT TECH. CHARGERS	5	2	3	31.0	6.5	0.650	1679
COOK CO. DEPT. OF CORR	3	5	2	25.0	4.0	0.400	1615
CASE	0	8	2	19.5	1.0	0.100	1555

FAR WEST DIVISION 03-17-2004

TEAM NAME	W	L	D	GAME	MATCH	PCT	PR
				POINTS	POINTS		
FERMILAB	9	0	0	44.0	9.0	1.000	1943
ARGONNE ROOKS	5	2	2	27.0	6.0	0.667	1608
LUCENT TECH. TYROS	5	3	1	34.0	5.5	0.611	1672
LUCENT TECH. DRAGONS	3	4	1	24.0	3.5	0.438	1595
MOLEX	1	5	2	19.5	2.0	0.250	1635
BP CHEMICALS	0	9	0	6.5	0.0	0.000	1289

NORTH DIVISION 03-17-2004

TEAM NAME	W	L	D	GAME	MATCH	PCT	PR
				POINTS	POINTS		
MOTOROLA KNIGHTS	8	0	0	34.0	8.0	1.000	1926
UOP	5	2	1	28.0	5.5	0.688	1820
MOTOROLA KINGS	4	3	1	26.5	4.5	0.563	1848
EXCALIBURS	4	4	0	24.5	4.0	0.500	1737
KEMPER INSURANCE	2	6	0	21.5	2.0	0.250	1716
NORTHROP	0	8	0	6.5	0.0	0.000	1402

EAST DIVISION 03-17-2004

TEAM NAME	W	L	D	GAME	MATCH	PCT	PR
				POINTS	POINTS		
ALUMNI ACES	6	0	1	31.0	6.5	0.929	1920
GETCO	5	1	1	29.5	5.5	0.786	1796
CITADEL GROUP	1	5	1	12.0	1.5	0.214	1579
LEO BURNETT	0	6	1	11.5	0.5	0.071	1532

CICL Team Performance Ratings 03/17/04

Team	Division	Rating	Games Ave
FERMILAB	Far West	1943	5.5
MOTOROLA KNIGHTS	North	1926	6.2
ALUMNI ACES	East	1920	3.7
MOTOROLA KINGS	North	1848	7.5
UOP	North	1820	6.2
PAWNS	Near West	1809	9.5
GETCO	East	1796	4.2
EXCALIBURS	North	1737	6.8
KEMPER INSURANCE	North	1716	7.2
LUCENT TECH. CHARGERS	Near West	1679	9.5
LUCENT TECH. TYROS	Far West	1672	7.2
MOLEX	Far West	1635	6.7
COOK CO. DEPT. OF CORR	Near West	1615	9.3
ARGONNE ROOKS	Far West	1608	6.7
LUCENT TECH. DRAGONS	Far West	1595	6.2
CITADEL GROUP	East	1579	5.3
CASE	Near West	1555	9.3
LEO BURNETT	East	1532	5.2
NORTHROP	North	1402	4.5
BP CHEMICALS	Far West	1289	5.7

NEAR WEST DIVISION TOP TEN

WILLIAMS, K	CCDOC	2177
JAKSTAS, K	PAWNS	2129C
LATIMER, E	PAWNS	2070D
MARCOWKA, R	CHRGR	1984D
STINSON, M	CHRGR	1972C
ELLICE, W	PAWNS	1901C
FRAATS, D	CASE	1874C
DOBROVOLNY, C	CHRGR	1862C
MCCARTHY, D	CHRGR	1838
ROSLEY, D	CHRGR	1740

FAR WEST DIVISION TOP TEN

BEZZUBOV, V	FERMI	2229
GARZON, G	FERMI	2201
BENEDEK, R	ROOKS	2170T
DORIGO, T	FERMI	2159
DIAZ, P	TYROS	2079C
TEGEL, F	DRGNS	2059Q
HILL, R	ROOKS	2001C
SPIEGEL, L	FERMI	1969D
LUDWIG, T	DRGNS	1964C
COULTER, D	BPCHM	1957

NORTH DIVISION TOP TEN

WOLF, D	MKING	2377
STEVANOVIC, M	UOP	2235D
FRIDMAN, Y	MKNGT	2226
WONG, P	EXCLB	2180C
MORRIS, R	MKNGT	2145
LANG, R	EXCLB	2085
FRISKE, T	EXCLB	2039C
MELNIKOV, I	MKING	2032
THOMSON, J	MKNGT	2021
BUERGER, E	UOP	2020T

EAST DIVISION TOP TEN

VOLYNSKIY, G	GETCO	2579*
INUMERABLE, F	ALUMN	2261C
STEIN, P	CITGR	2192
BENESA, A	ALUMN	2172
RAUCHMAN, M	GETCO	2122*
JASAITIS, A	GETCO	2091D
GAZMEN, E	ALUMN	2074C
SANTIAGO, T	ALUMN	2002
SAGALOVSKY, L	GETCO	1977
ALLEN, H	ALUMN	1975

MOST IMPROVED PLAYERS

ZADEREJ, V	MOLEX	182
RAUCHMAN, M	GETCO	120
MCGOWAN, D	MOLEX	73
WALKER, C	KEMPR	72
FULKERSON, R	LBURN	69
FRIDMAN, Y	MKNGT	64
HENDRICKSON, B	MOLEX	62
BOLSHOV, A	FERMI	55
BENFORADO, E	MKNGT	55
BALICKI, J	MKNGT	55

19-FEB-04 LEO BURNETT 2.5 CITADEL GROUP 3.5

ROUND 6

BD	RATINGS	SCORE		RATINGS	SCORE
1 EAMAN, R	1917 -4	.5	HAYHURST, W	1857 4	.5
2 DUFFY, J	1785 28	1	ONG, K	1879-28	0
3 SITAR, K	1548 26	1	SENSAT, J	1598-26	0
4 FULKERSON, R	1482 0	0	LE, DUC	0 0	1
5 BANNON, B	1277 0	0F	JANKE, A	0 0	1F
6 SAWIN, B	1175 0	0F	FOLEY, M	1299 0	1F

02-MAR-04 GETCO 6 LEO BURNETT 0

ROUND 7

BD	RATINGS	SCORE		RATINGS	SCORE
1 RAUCHMAN, M	2111 11	1	EAMAN, R	1913-11	0
2 JASAITIS, A	2086 5	1	DUFFY, J	1813 -8	0
3 SEET, P	1821 9	1	SITAR, K	1574 -9	0
4 KRATKA, M	1678 4	1	BANNON, B	1277 -4	0
5 COOMBES, N	0 0	1	SAWIN, B	1175 0	0
6 MARES, C	0 0	1F		0 0	0F

09-MAR-04 ALUMNI ACES 5.5 CITADEL GROUP .5

ROUND 7

BD	RATINGS	SCORE		RATINGS	SCORE
1 BENESA, A	2165 7	1	HAYHURST, W	1861 -7	0
2 GAZMEN, E	2067 7	1	ONG, K	1851-10	0
3 SOLLANO, E	1975-12	.5	SENSAT, J	1572 19	.5
4 FRANK, M	1762 0	1	LE, DUC	0 0	0
5 FRANEK, M	1707 0	1	JANKE, A	0 0	0
6 DAVIDSON, M	1626 6	1	FOLEY, M	1299 -6	0

26-FEB-04 NORTHROP .5 UOP 5.5

ROUND 8

BD	RATINGS	SCORE		RATINGS	SCORE
1 WALKER, A	1753 -3	0	STEVANOVIC, M	2233 2	1
2 VIGANTS, A	1632 -8	0	BOLDINGH, E	1819 8	1
3 BURIAN, D	1541 10	.5	SAJBEL, P	1825-10	.5
4 FETTERMAN, M	1338 -4	0	LECHNICK, J	1732 4	1
5 ELEK, G	1110 -2	0	MICKLICH, F	1607 2	1
6 LANE, M	0 0	0	RENDE, D	1612 0	1

26-FEB-04 KEMPER INSURANCE 2 MOTOROLA KINGS 4

ROUND 8

BD	RATINGS	SCORE		RATINGS	SCORE
1 SIWEK, M	2023-15	0	MELNIKOV, I	2017 15	1
2 EASTON, R	1897-16	0	WALLACH, C	1993 11	1
3 MOSSBRIDGE, A	1686-12	0	PIPARIA, J	1859 12	1
4 WALKER, C	1743 19	1	GONCHAROFF, N	1692 -9	0
5 OLSEN, A	1509 13	1	GRYPARIS, J	1466-13	0
6 VAIL, M	1305-22	0	RABINOVICH, E	1311 22	1

(* Board 7 is an exhibition match. *)

7 MASHKEVICH, I	1134 0	0	MELNIKOV, N	0 0	1
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16-MAR-04 EXCALIBURS**2****MOTOROLA KNIGHTS****4**

ROUND 8

BD	RATINGS	SCORE	RATINGS	SCORE
1 FRISKE, T	2047 -8	0	FRIDMAN, Y	2214 12 1
2 LANG, R	2055 30	1	MORRIS, R	2175-30 0
3 KOGAN, G	1809 -7	0	THOMSON, J	2010 11 1
4 SULLIVAN, J	1796-14	0	BALICKI, J	1811 22 1
5 AROND, D	1720 14	1	ALFONSO, E	1584-14 0
6 WEITZ, R	1593-17	0	BENFORADO, E	1544 26 1

03-MAR-04 COOK CO. DEPT. OF CORR**2.5****LUCENT TECH. CHARGERS****3.5**

ROUND 8

BD	RATINGS	SCORE	RATINGS	SCORE
1 WILLIAMS, K	2181 0	0F	MARCOWKA, R	1979 0 1F
2 ALEXANDER, W	1725-15	0	DOBROVOLNY, C	1846 10 1
3 SEATON, E	1618 -3	.5	THOMAS, J	1584 1 .5
4 ROJO, V	1448-17	0	STAMM, V	1536 8 1
5 APPLEBERRY, T	1449 21	1	DOBR, K	1420 -9 0
6 MCGEE, L	1157 0	1F		0 0 0F
7 MAHMOOD, S	0 0	1	MCGEE, L	1157 0 0 (CCDOC)

10-MAR-04 PAWNS**5.5 COOK CO. DEPT. OF CORR****.5**

ROUND 9

BD	RATINGS	SCORE	RATINGS	SCORE
1 JAKSTAS, K	2120 3	.5	WILLIAMS, K	2181 -4 .5
2 LATIMER, E	2065 3	1	ALEXANDER, W	1710 -5 0
3 ELLICE, W	1892 5	1	SEATON, E	1615 -8 0
4 FABIJONAS, R	1695 8	1	HALL, A	1511-12 0
5 LITVINAS, A	1657 8	1	APPLEBERRY, T	1470-11 0
6 O'DELL, DW	1428 5	1	MCGEE, L	1157 -8 0

15-MAR-04 LUCENT TECH. CHARGERS**3****COOK CO. DEPT. OF CORR****2**

ROUND 10

BD	RATINGS	SCORE	RATINGS	SCORE
1 MARCOWKA, R	1979 5	1	ALEXANDER, W	1705 -8 0
2 DOBROVOLNY, C	1856 6	1	SEATON, E	1607 -9 0
3 THOMAS, J	1585 -4	.5	HALL, A	1499 6 .5
4 STAMM, V	1544 0	.5	JACKSON, S	1538 1 .5
5	0 0	0F	APPLEBERRY, T	1459 0 1F
6	0 0	0F		0 0 0F

16-MAR-04 PAWNS**5****CASE****1**

ROUND 10

BD	RATINGS	SCORE	RATINGS	SCORE
1 JAKSTAS, K	2123 6	1	FRAATS, D	1880 -6 0
2 LATIMER, E	2068 2	1	WHITE, H	1625 -2 0
3 ELLICE, W	1897 4	1	KLINEFELTER, H	1569 -4 0
4 FABIJONAS, R	1703 7	1	REID, C	1486 -7 0
5 ABDALLAH, D	1532-34	0	DYCZKOWSKI, R	1342 34 1
6 O'DELL, DW	1433 10	1	ZOELLNER, J	1314-10 0

01-MAR-04 LUCENT TECH. TYROS 3 MOLEX 3

ROUND 8

BD	RATINGS	SCORE		RATINGS	SCORE
1 DIAZ, P	2056 12	1	REICH, T	1985-18	0
2 STOLTZ, B	1913 3	1	HENDRICKSON, B	1501 -4	0
3 GUIO, J	1870 3	1	FOX, R	1500 -5	0
4 SMITH, BR	1734-42	0	DEICHMANN, E	1302 42	1
5 BUCHNER, R	1721-28	0	ZADEREJ, V	1286 42	1
6 VALDEZ, C	1418-39	0	MCGOWAN, D	1081 39	1

01-MAR-04 ARGONNE ROOKS 1 FERMILAB 5

ROUND 8

BD	RATINGS	SCORE		RATINGS	SCORE
1 BENEDEK, R	2165 0	.5	DORIGO, T	2158 1	.5
2 HILL, R	2040-18	0	SPIEGEL, L	1962 18	1
3 SUAREZ, E	1843 -7	.5	GOMEZ, G	1738 7	.5
4 BAURAC, D	1650-13	0	AILES, T	1706 19	1
5 DECMAN, S	1567-13	0	STAPLES, C	1605 20	1
6 YACOUT, A	1472-31	0	BOLSHOV, A	1331 31	1

09-MAR-04 BP CHEMICALS 0 LUCENT TECH. DRAGONS 6

ROUND 8

BD	RATINGS	SCORE		RATINGS	SCORE
1 COULTER, D	1986-18	0	TEGEL, F	2051 8	1
2 SAJKOWSKI, D	1905-20	0	LUDWIG, T	1951 13	1
3 CASTANEDA, R	1235 -1	0	PEHAS, A	1890 1	1
4 ZUBIK, J	0 0	0	EUSTACE, D	1526 0	1
5 WOODS, C	0 0	0	KOMORAVOLU, K	1355 0	1
6 GORDON, R	1143-14	0	BREYER, A	1285 14	1

16-MAR-04 FERMILAB 4 LUCENT TECH. TYROS 2

ROUND 9

BD	RATINGS	SCORE		RATINGS	SCORE
1 SPIEGEL, L	1980-11	0	DIAZ, P	2068 11	1
2 GOMEZ, G	1745 8	.5	GUIO, J	1873 -5	.5
3 GAINES, I	1772 12	1	SMITH, BR	1692-12	0
4 STAPLES, C	1625 22	1	HAHNE, D	1611-14	0
5 BOLSHOV, A	1362 -4	.5	KARPIERZ, J	1301 4	.5
6 MOEHS, D	1425 0	1F		0 0	0F

16-MAR-04 ARGONNE ROOKS 4 BP CHEMICALS 2

ROUND 9

BD	RATINGS	SCORE		RATINGS	SCORE
1 BENEDEK, R	2165 5	1	COULTER, D	1968-11	0
2 HILL, R	2022-21	0	SAJKOWSKI, D	1885 31	1
3 BAURAC, D	1637 0	0	HAYES, D	0 0	1
4 DECMAN, S	1554 4	1	CASTANEDA, R	1234 -6	0
5 KUHLMANN, S	0 0	1	WOODS, C	0 0	0
6 GRUDZINSKI, J	1450 6	1	GORDON, R	1129 -6	0

NAME	TEAM	W	L	D	RATING	NAME	TEAM	W	L	D	RATING
ABDALLAH, D	PAWNS	4	2	1	1498*	FOX, R	MOLEX	1	7	0	1495
AILES, T	FERMI	2	0	0	1725	FRAATS, D	CASE	3	5	0	1874C
ALEXANDER, W	CCDOC	2	7	1	1697	FRANEK, M	ALUMN	3	1	0	1707D
ALFONSO, E	MKNGT	0	1	1	1570	FRANK, M	ALUMN	6	0	0	1762C
ALLEN, H	ALUMN	0	1	0	1975	FRIDMAN, Y	MKNGT	6	0	0	2226
APPLEBERRY, T	CCDOC	4	3	1	1459	FRISKE, T	EXCLB	3	2	2	2039C
AROND, D	EXCLB	3	1	2	1734	FULKERSON, R	LBURN	2	2	1	1482
AUGSBURGER, L	MKNGT	3	1	2	1793C	GAINES, I	FERMI	7	0	1	1784D
BALICKI, J	MKNGT	6	1	2	1833	GARDNER, M	NORTH	1	4	1	1310*
BANNON, B	LBURN	1	4	1	1273	GARZON, G	FERMI	5	1	1	2201
BAREITHER, M	CITGR	1	1	0	0000/2	GAZMEN, E	ALUMN	5	0	1	2074C
BAURAC, D	ROOKS	3	4	1	1637D	GOMEZ, G	FERMI	3	0	4	1753
BENEDEK, R	ROOKS	5	2	2	2170T	GONCHAROFF, N	MKING	4	2	2	1683V
BENESA, A	ALUMN	4	3	0	2172	GORDON, R	BPCHM	0	6	0	1123
BENFORADO, E	MKNGT	4	0	0	1570	GRUDZINSKI, J	ROOKS	2	2	1	1456
BEZZUBOV, V	FERMI	1	0	0	2229	GRYPARIS, J	MKING	0	2	2	1453C
BLACKMON, E	DRGNS	2	3	0	1694C	GUIO, J	TYROS	3	3	2	1868C
BOLDINGH, E	UOP	2	4	0	1827C	HAHNE, D	TYROS	4	2	2	1597C
BOLSHOV, A	FERMI	4	0	1	1358	HALL, A	CCDOC	2	3	1	1505
BREYER, A	DRGNS	3	3	1	1299	HAYES, D	BPCHM	1	1	0	0000/2
BROTSOS, J	EXCLB	3	2	2	1508D	HAYHURST, W	CITGR	0	4	3	1854
BUCHNER, R	TYROS	2	1	3	1693C	HENDRICKSON, B	MOLEX	2	5	1	1497
BUERGER, E	UOP	0	1	0	2020T	HILL, R	ROOKS	5	4	0	2001C
BURIAN, D	NORTH	0	5	2	1551D	HTOO, M	CITGR	0	1	0	1735*
CAROSI, R	FERMI	0	1	0	0000/0	HUGHES, N	KEMPR	0	1	0	1683C
CASHER, P	MOLEX	3	0	0	0000/0	INUMERABLE, F	ALUMN	1	1	0	2261C
CASTANEDA, R	BPCHM	1	6	1	1228#	JACKSON, S	CCDOC	3	4	1	1539
CEASE, H	FERMI	2	0	0	1324	JAKSTAS, K	PAWNS	5	1	3	2129C
CHRISTOTEK, L	FERMI	1	0	0	0000/3	JANKE, A	CITGR	0	4	0	0000/4
COOMBES, N	GETCO	3	3	0	0000/4	JASAITIS, A	GETCO	4	3	0	2091D
COULTER, D	BPCHM	1	5	2	1957	KANAS, W	CASE	2	3	0	1183C
CYGAN, J	MKING	1	0	1	1871	KARANDIKAR, S	MKNGT	3	0	1	1637
CZERNIECKI, A	ALUMN	1	0	0	1924D	KARPIERZ, J	TYROS	2	0	2	1305
DAVIDSON, M	ALUMN	1	1	0	1632	KASPER, R	BPCHM	0	1	0	0000/1
DECMAN, S	ROOKS	1	2	1	1558D	KLINFELTER, H	CASE	3	6	1	1565D
DEICHMANN, E	MOLEX	4	3	0	1344#	KOGAN, G	EXCLB	4	4	0	1802C
DIAZ, P	TYROS	6	2	1	2079C	KOMORAVOLU, K	DRGNS	1	4	2	1355*
DOBR, K	CHRGR	4	3	2	1411Q	KOSMICKE, J	GETCO	1	0	1	0000/2
DOBROVOLNY, C	CHRGR	4	2	4	1862C	KRATKA, M	GETCO	4	2	1	1682
DORIGO, T	FERMI	1	0	1	2159	KUHLMANN, S	ROOKS	2	1	1	0000/2
DUFFY, J	LBURN	1	5	1	1805	LAFORGE, W	DRGNS	2	1	0	1411
DYCZKOWSKI, R	CASE	1	7	1	1376	LAMBIRIS, J	KEMPR	1	0	0	1453
EAMAN, R	LBURN	2	3	1	1902	LANE, M	NORTH	0	3	0	0000/3
EASTON, R	KEMPR	2	4	1	1881	LANG, R	EXCLB	3	2	1	2085
ELEK, G	NORTH	0	5	2	1108	LATIMER, E	PAWNS	7	1	1	2070D
ELLICE, W	PAWNS	8	1	1	1901C	LE, DUC	CITGR	2	5	0	1614#
EUSTACE, D	DRGNS	3	4	1	1526C	LECHNICK, J	UOP	5	2	0	1736
FABIJONAS, R	PAWNS	6	2	2	1710D	LEONG, G	KEMPR	0	1	2	1997C
FETTERMAN, M	NORTH	1	6	0	1334#	LITVINAS, A	PAWNS	5	1	0	1665D
FOLEY, M	CITGR	0	1	0	1293*	LUDWIG, T	DRGNS	3	0	0	1964C

/x - UNRATED; x RATED GAMES

- 5 TO 9 RATED GAMES

* - 10 TO 24 RATED GAMES

C - CENTURY CLUB MEMBER

D - DOUBLE CENTURION

T - TRIPLE CENTURION

Q - QUAD CENTURION

V - QUINTUPLE CENTURION

03-17-2004

NAME	TEAM	W	L	D	RATING	NAME	TEAM	W	L	D	RATING
MAHMOOD, S	CCDOC	1	0	1	0000/2	SEATON, E	CCDOC	3	6	1	1598
MANILA, M	BPCHM	0	2	0	1235*	SEET, P	GETCO	2	1	2	1830*
MARCOWKA, R	CHRGR	3	3	0	1984D	SENSAT, J	CITGR	0	5	1	1591*
MARES, C	GETCO	0	1	0	0000/0	SITAR, K	LBURN	1	5	1	1565
MARSHALL, K	MKNGT	0	1	1	1294	SIWEK, M	KEMPR	3	3	1	2008C
MASHKEVICH, I	KEMPR	0	2	0	1134*	SMITH, BR	TYROS	6	2	1	1680C
MCCARTHY, D	CHRGR	3	2	0	1838	SOLLANO, E	ALUMN	4	1	2	1963C
MC GEE, L	CCDOC	2	7	0	1149	SPIEGEL, L	FERMI	5	2	2	1969D
MCGOWAN, D	MOLEX	3	4	0	1120	STAMM, V	CHRGR	6	2	2	1544T
MELNIKOV, I	MKING	1	2	5	2032	STAPLES, C	FERMI	6	1	0	1647
MICKLICH, F	UOP	3	3	0	1609D	STEELE, B	CCDOC	0	1	0	925#
MIKULECKY, B	PAWNS	3	2	1	1459C	STEIN, P	CITGR	1	2	0	2192
MOEHS, D	FERMI	2	0	0	1425#	STEVANOVIC, M	UOP	6	1	1	2235D
MORAN, B	GETCO	2	0	0	1512	STINSON, M	CHRGR	1	0	0	1972C
MORRIS, R	MKNGT	1	1	5	2145	STOLTZ, B	TYROS	4	1	1	1916C
MOSSBRIDGE, A	KEMPR	0	4	0	1674	SUAREZ, E	ROOKS	3	0	1	1836
MUELLER, R	MOLEX	0	5	1	0000/1	SUERTH, F	EXCLB	3	1	1	1532D
O' DELL, DW	PAWNS	4	5	1	1443C	SULLIVAN, J	EXCLB	3	3	0	1782D
OGANESSYAN, G	MOLEX	0	1	0	0000/0	TEGEL, F	DRGNS	2	4	2	2059Q
OLSEN, A	KEMPR	4	3	2	1522C	THOMAS, J	CHRGR	4	3	3	1581D
ONG, K	CITGR	1	3	1	1841	THOMSON, J	MKNGT	5	1	1	2021
PARAOAN, E	CASE	4	4	1	1662D	TRUFANOV, D	UOP	0	2	0	1553#
PEHAS, A	DRGNS	3	2	1	1891C	VAIL, M	KEMPR	3	4	0	1283*
PEHELPS, D	MKNGT	1	0	0	1208*	VALDEZ, C	TYROS	1	1	0	1379*
PIPARIA, J	MKING	3	2	2	1871	VAN ZILE, C	UOP	0	1	0	1328
POMA, D	BPCHM	0	5	0	1234	VIGANTS, A	NORTH	0	6	1	1624C
RABINOVICH, E	MKING	2	1	1	1333	VOLYNSKIY, G	GETCO	1	0	0	2579*
RADAVICIUS, E	CHRGR	2	1	2	1621D	WALKER, A	NORTH	0	7	1	1750
RAUCHMAN, M	GETCO	7	0	0	2122*	WALKER, C	KEMPR	4	1	1	1762
REICH, T	MOLEX	3	4	1	1967#	WALLACH, C	MKING	5	3	0	2004C
REID, C	CASE	4	5	1	1479D	WALSH, W	ROOKS	0	1	0	1494C
RENDE, D	UOP	1	1	0	1612*	WANG, A	CITGR	1	0	1	1461#
REVELLON, L	UOP	3	3	1	1968	WEITZ, R	EXCLB	3	4	0	1576C
RINGENBERG, T	BPCHM	0	3	1	1361	WHITE, H	CASE	0	8	1	1623C
ROJO, V	CCDOC	2	4	1	1431	WILKOSZ, A	NORTH	1	0	0	0000/0
ROSLEY, D	CHRGR	1	3	1	1740	WILLIAMS, K	CCDOC	3	0	2	2177
ROSZKOWSKI, D	KEMPR	0	3	0	0000/5	WILLIAMS, S	GETCO	1	2	0	1220#
RUFUS, B	MOLEX	1	3	0	0000/3	WIRTZ, R	KEMPR	1	1	0	1310*
SACKS, D	UOP	3	0	0	1870	WOLF, D	MKING	1	0	0	2377
SAGALOVSKY, L	GETCO	0	0	1	1977	WONG, P	EXCLB	0	1	0	2180C
SAJBEL, P	UOP	2	0	2	1815C	WOODS, C	BPCHM	0	7	0	0000/5
SAJKOWSKI, D	BPCHM	2	4	0	1916	WU, M	DRGNS	1	0	0	0000/0
SALERNO, S	DRGNS	0	0	1	1477*	YACOUT, A	ROOKS	2	5	1	1441
SAMELSON, C	MKING	4	2	0	1933D	ZADEREJ, V	MOLEX	5	1	1	1328
SANTIAGO, T	ALUMN	3	1	1	2002	ZOELLNER, J	CASE	2	4	4	1304D
SAWIN, B	LBURN	2	2	0	1175*	ZUBIK, J	BPCHM	0	5	0	0000/5

/x - UNRATED; x RATED GAMES
 # - 5 TO 9 RATED GAMES
 * - 10 TO 24 RATED GAMES

C - CENTURY CLUB MEMBER
 D - DOUBLE CENTURION
 T - TRIPLE CENTURION
 Q - QUAD CENTURION
 V - QUINTUPLE CENTURION

03-17-2004

UPPER BOARD FORFEITS

Each team is allowed 2 upper board forfeits per season.
After the 2nd upper board forfeit, the team is penalized
one extra game point for each such forfeit in the match.

TEAMS WITH 2 OR MORE UPPER BOARD FORFEITS

CASE
CCDOC

TEAMS WITH 1 UPPER BOARD FORFEIT

KEMPER
LEO BURNETT
LUCENT CHARGERS
MOTOROLA KINGS

At the Fall Business meeting it was decided that a task force be formed to investigate our decline in League membership, and to see what we can do to stem this.

Members of the task force are Jim Thomson, Irwin Gaines, Jerry Thomas, Tony Jasaitis, and Brian Smith.

After considering and discarding a number of ideas, we've come up with a proposal that all in our group favor. We've spent some time working out the details, and have gotten encouraging feedback from the League officers.

The changes from the original version are:

- the ratings cap for club teams was redone:
- the cap will not be applied to the entire team roster, but on the particular lineup fielded for each match
- the average of counting boards for each match must not exceed 1900
- see the proposal for details, e.g. how unrated players and forfeited boards are handled
- a definition of a chess club that may field teams is given
- the minimum age changed from 18 to 16
- the restriction that $\leq 40\%$ of the teams in any one division can be club teams was removed
- clarified that returning teams also provide a team roster at the start of the season
- some minor things--various wording improvements and removal of some less important or redundant info

We are now ready to present this to the team captains and the entire League.

The gist of the proposal is to allow rating-capped Club teams into the League. This helps us in a few ways. First, it adds a new pool of eligible players, who represent a concrete entity, into the League. Second, it is great advertisement; giving us both visibility, and contacts, in many other Chicago-land companies.

Please read this proposal, forward it to your team members, and provide feedback. Our intent is to bring this to vote at that the Spring Business Meeting.

Thanks,
Jim, Irwin, Jerry, Tony, Brian

Proposal for CICL Club Teams

Proposed: add the following new section to the CICL Constitution, and modify existing sections as specified below. Further notes are also found below.

New Section of the CICL Constitution

I. CONSTITUTION B. TEAMS - STRUCTURE and ELIGIBILITY

10. Club Teams

Concept

Club teams formed of players who are members of the same chess club will be encouraged to participate in the CICL. This program is designed to promote League growth, and to maximize participation in team chess in the Chicago area.

Team Eligibility

For a chess club to field a team in the CICL, it is to be an Illinois Chess Association affiliate, be open to the public, and meet regularly (twice a month or more) at a regular meeting site.

A chess club may field more than one club team. Each club team that is new to the CICL must be accepted by vote of the CICL.

At the business meeting proceeding the season, each club team (both new and returning teams) participating in the CICL during that season must submit a written team roster and their home playing site (or willingness to play all matches at their opponents' home site). The team roster lists each player's name and rating. The team roster must list an estimated rating for each unrated player.

Each club team must have a suitable playing site for conducting home matches (which includes being geographically close to the other teams in their division), or else they must be willing to play all their matches at their opponents' home site. Which evenings during the week a playing site will be available is to be considered if a playing site is suitable. This is to avoid site restrictions (for example, the club team's home site is only available one evening per week) from leading to problems with scheduling matches.

The requirements "b)" about a team captain, "d)" about dues, and "e)" about playing equipment of Section "I.B.2. Requirements for Team Membership" apply to club teams as well as to other teams.

Player Eligibility

By the time of the business meeting prior to the season, each person on a club team's player roster is to be verified by the club's organizer to be a member in good standing of that chess club, and of age 16 or older.

Only people on a club team's player roster, including players added to it by means of the "I.B.10.e Mid-season Changes" Section, may play for that club team. This applies to both counting and non-counting boards.

Players who are current employees (as defined in Section "I.B.2. Requirements for Team Membership") of a CICL member-company are not eligible to play on a club team. If a member of a club team becomes eligible to play on a CICL member-company team after the start of a season, his eligibility for the club team will continue for that season.

Once a player has played on a club team, he is ineligible to play on any other CICL team for that season, even if hired by a CICL member-company.

Club Team Rating Cap

For each League match, the average rating of the players on the six counting boards of a club team must not exceed the rating cap of 1900. This is verified by the club team captain prior to each match (but no later than when the lineup is written on the Match Results sheet).

When checking the rating cap, for each unrated player who is playing on a counting board, the estimated rating from the club team's team roster is to be used.

When checking the rating cap, the average rating must always be calculated using six ratings of players on the club team's player roster. Those six ratings include the ratings of the players written on the Match Results sheet for counting boards. If five or fewer players are written on the Match Results sheet for counting boards, then additional players from the team's roster are selected by the club team captain so that six ratings are always used to determine the average rating. The guideline for which additional rating(s) to use is: the rating of player(s) who commonly play for this team.

Mid-season Changes

A club team may add players to their team roster during the course of a playing season only by consent of both the chairman of their division and the League president. These players must meet the player eligibility rules in Section I.B.10.c. The rating (or estimated rating for unrated players) must be provided for these players.

Club teams may change their home playing site (or commitment to play all matches at their opponent's home site) during the course of a playing season only by consent of the chairman of their division and the League president. It must be voted on at a future business meeting.

Playoffs

Club teams are not eligible for the League Championship Playoffs.

Modifications to Current Sections of the Constitution

In section I. CONSTITUTION A. PURPOSE

Add the word "club" to the first sentence.

In section I. CONSTITUTION B. TEAMS - STRUCTURE and ELIGIBILITY 6. Alumni Teams b) Eligibility

Following the first sentence in this section, add:

"In addition to former member-company players, former members of club teams from clubs that are not able to field any CICL teams may become alumni team candidates."

In section I. CONSTITUTION I. AWARDS

Modify the first sentence from:

"The League will issue awards to at least the first and second place teams of each division."

to:

"The League will issue awards to at least the first and second place teams (including club teams) of each division."

In section III. LEAGUE CHAMPIONSHIP B. TEAM ELIGIBILITY

Modify the first sentence from:

"The top two teams of each division (including alumni teams) advance to the Playoffs."

to:

"The top two teams of each division (including alumni teams, but excluding club teams) advance to the Playoffs."

Notes (not part of the Constitution)

It is suggested that a post-regular-season team event for just club teams be held, since club teams are ineligible for the Playoffs. The nature (if any) of a post-regular-season club team event will be voted on at the Fall 2004 business meeting, when the number of club teams playing in the 2004/2005 season is known.

Club team members are not restricted from playing in the Individual Tournament (generally held on Playoffs Saturday), the CICL Winter Blitz Tournament, or at the banquet's Blitz tournament. They are encouraged to do so.

Of course, the effectiveness of club teams will be evaluated following the 2004/2005 season.

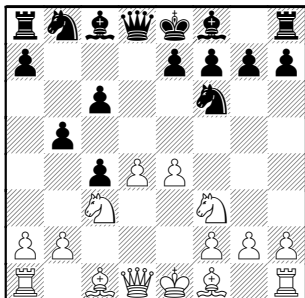
Gaines, I (1747) –

McGowan, D

[D15]

Fermi-Molex, 09-02-2003

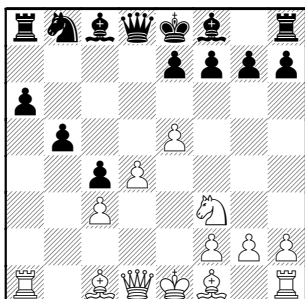
1.d4 d5 2.c4 c6 3.Nc3 Nf6 4.Nf3 dxc4
5.e4 b5



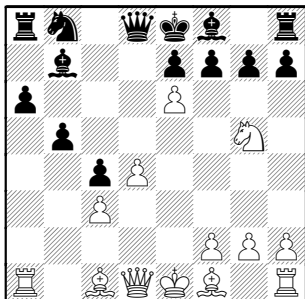
6.e5 Nd5 7.a4 a6

With the pin on the a-file, this accomplishes little. –e6 or –Bb7 are the standard moves in this QGA position.

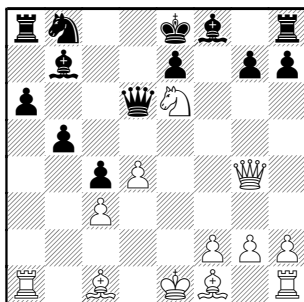
8.axb5 Nxc3 9.bxc3 cxb5



10.Ng5 [10.g3] 10...Bb7 11.e6!



11...fxe6 12.Nxe6 Qd6 13.Qg4



13...g6

Black must avoid this as White can force the c1-Bishop to the crushing e5–post.

An interesting, if ineffective, try to win a piece is

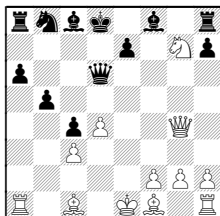
13...Bc8 14.Nxg7+

Others are quick failures:

14.Qh5+ g6 or

14.Bf4 Qxe6+

14...Kd8

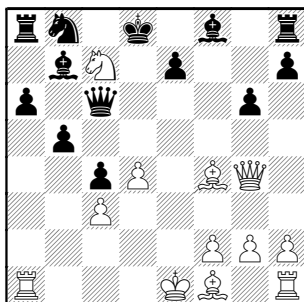


15.Qf3

15.Qg5? would lose a piece to 15...Rg8

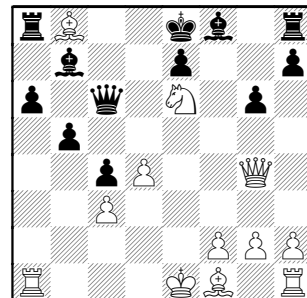
15...Ra7 16.Nf5

14.Bf4 Qc6 15.Nc7+ Kd8

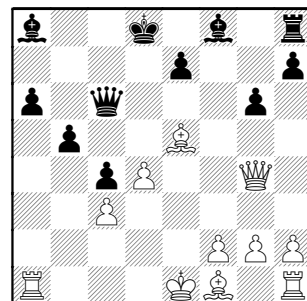


16.Be5 Ra7 [16...Rg8] 17.Ne6+ Ke8

18.Bxb8 Ra8



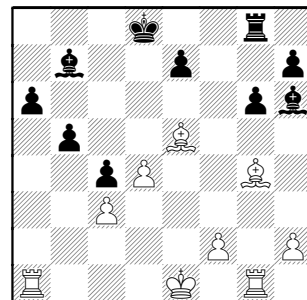
19.Nc7+ Kd8 20.Nxa8 Bxa8 21.Be5



21...Rg8 22.Be2 Qxg2

A second Pawn won't solve Black's problems and trading Queens is essentially a resignation.

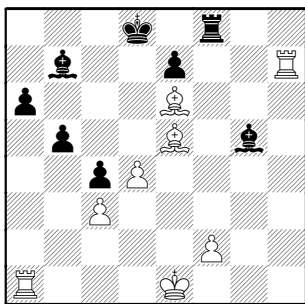
23.Qxg2 Bxg2 24.Rg1 Bb7 25.Bg4 Bh6



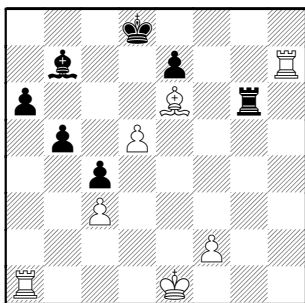
26.Be6

White's Rooks need open lines so 26.h4 idea of h5, and if Black responds with 27.. g5, then Bf5 wins the h–Pawn. White gets to it in a couple moves.

26...Rf8 27.Rg4 g5 28.h4 gxh4
29.Rxh4 Bg5 30.Rxh7

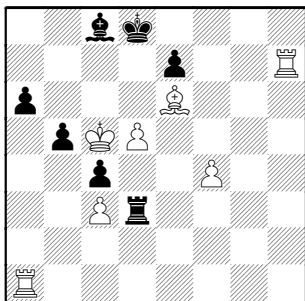


30...Bf6 31.Bxf6 Rxf6 32.d5 Rg6



33.Ke2 Rg5 34.f4
Or 34.Ke3 immediately

34...Rg2+ 35.Ke3 Rg3+ 36.Kd4 Rd3+
37.Kc5 Bc8



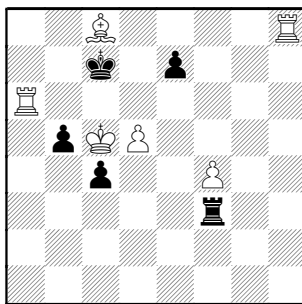
38.Rh8+

Better 38.Kc6 idea Rh8#
38...Bxe6 39.Rh8+

Silly recapture blows it: 39.dxe6?
Rd6+

39...Bg8 40.Rxg8#

38...Kc7 39.Bxc8 Rxc3 40.Rxa6 Rf3

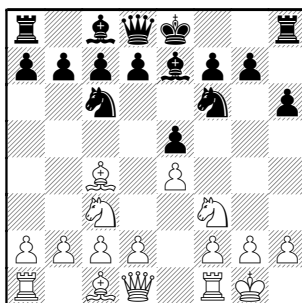


41.Ra7+
41.Rc6+ Kb8 42.Bg4+

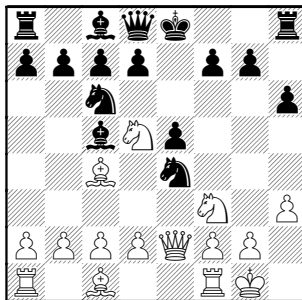
41...Kb8 42.Rxe7 c3 43.Ba6# 1-0

Rabinovich (1312) –
Mashkevich (1146) [C55]
Kings-Kemper, 10-30-2003

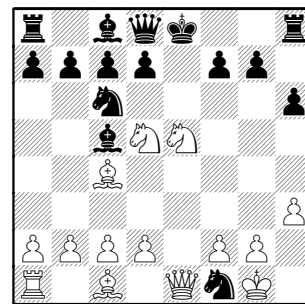
1.e4 e5 2.Nf3 Nc6 3.Nc3 Nf6 4.Bc4 h6
5.0-0 Be7



6.Nd5 Bc5 7.h3 Nxe4 8.Qe2?



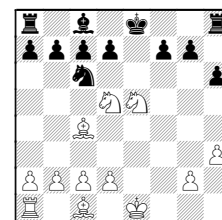
8...Ng3 9.Qe1 Nxf1 10.Nxe5



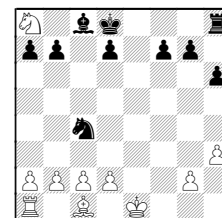
10...Bxf2+?
No need for this, simply castle.
11.Qxf2

A long (home-brewed) line shows
White can recapture with King:

11.Kxf2 Qh4+ 12.Kxf1 Qxe1+ 13.Kxe1



13...Nxe5 14.Nxc7+ Kd8 15.Nxa8 Nxc4

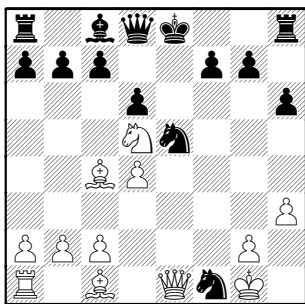


Black wants to win the Knight with
b5, then Bb7-xa8, but White has
16.d3 Ne5

Note 16...Na5 17.Bf4 helps the
cornered Knight to reach c7 freedom.

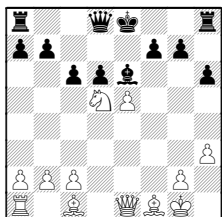
17.Bf4 d6

11...Nxe5 12.Qe1 d6 13.d4



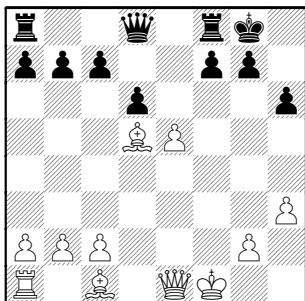
13...Be6 14.dxe5 0-0?

Black can regain the piece after
14...c6! 15.Bxf1



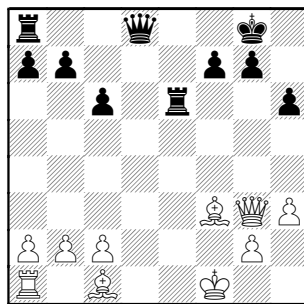
15...cxd5 (15...Bxd5 16.exd6+)
16.Bb5+

15.Kxf1 Bxd5 16.Bxd5

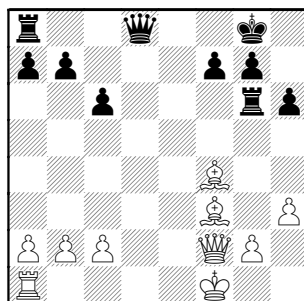


So the wild tactics have realized a
material imbalance of 2Bishops vs
extra Rook.

16...c6 17.Bf3 dxe5 [17...Re8]
18.Qxe5 Re8 19.Qg3 Re6



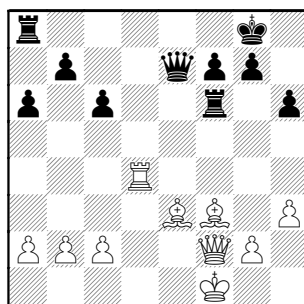
20.Bf4 Rg6 21.Qf2



21...Rf6

A small tactic looks promising:
21...Qf6 hitting Bf4 and Pb2 and if
White tries to solve hanging piece by
22.Be4 Qxb2 attacks a loose Rook as
well and wins easily.

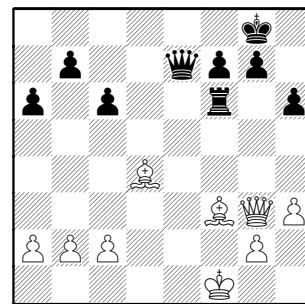
22.Rd1 Qe7 23.Be3 a6 24.Rd4



24...Rd8

Black needs the Rook to overpower the
Bishops, so maybe 24...Re8.

25.Qg3 Rxd4 26.Bxd4

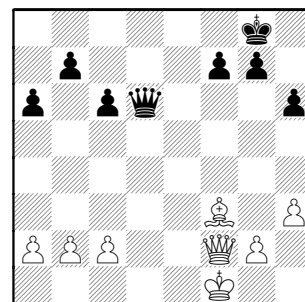


26...Re6?? allowing mate !

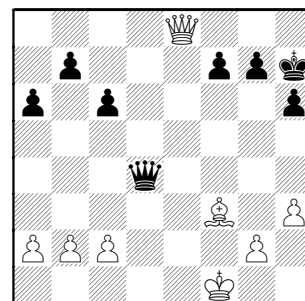
26...Rg6 is required

27.Qf2?? [27.Qxg7#] 27...Rd6?

28.Bc5 Qf6 29.Bxd6 Qxd6

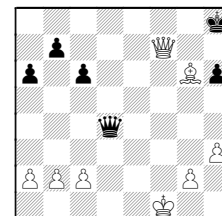


30.Qe2 Qd4 31.Qe8+ Kh7



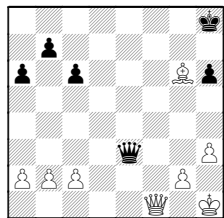
32.Qe4+ misses another opportunity to
get at King

32.Be4+ g6 33.Qxf7+ Kh8 34.Bxg6



From here, 34...Qg7 gives White an easier time of it.

White is still winning after the longer
34...Qd1+ 35.Kf2 Qd2+ 36.Kg1 Qe1+
37.Qf1 (37.Kh2 Qe5+) 37...Qe3+
38.Kh1



and White threatens Qf7-h7# or immediately Qf8#

38...Qe7 39.Qf4 Kg7

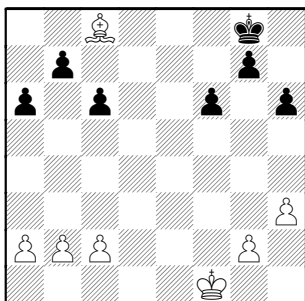
Alternatives show the White Queen perfectly placed:

39...Qe1+ 40.Kh2 or

39...Qg7 40.Qb8+

40.Bd3 idea of Qe4

32...Qxe4 33.Bxe4+ Kg8 34.Bf5 f6
35.Bc8



35...b6 36.Bxa6 c5 37.Kf2 Kf7 38.Ke3
Ke7 39.Ke4 Ke6 BLACK FLAGGED
1-0

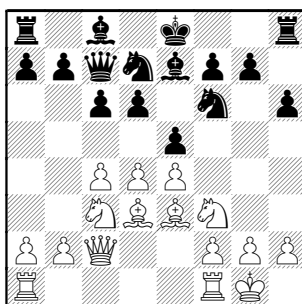
McCarthy,D (1834) –

Paraoan,E (1688)

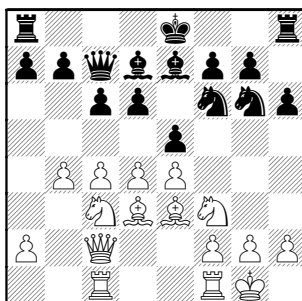
[B07]

Chargers-Case, 12-15-2003

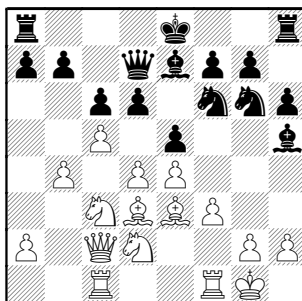
1.e4 d6 2.d4 c6 3.c4 Nd7 4.Nf3 Qc7
5.Nc3 h6 6.Bd3 e5 7.0-0 Be7 8.Be3
Ngf6 9.Qc2



9...Nf8 10.Rac1 Ng6 11.b4 Bd7

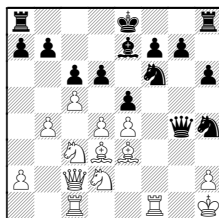


12.c5 Bg4 13.Nd2 Qd7 14.f3 Bh5



15.Be2

I'd grab the piece: 15.g4 Bxg4 16.fxg4
Qxg4+ 17.Kh1 Nh4

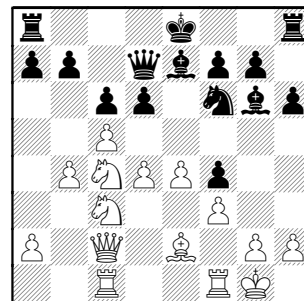


18.Rg1 Qh3 19.Rg3 (19.Bf1 Qxe3)

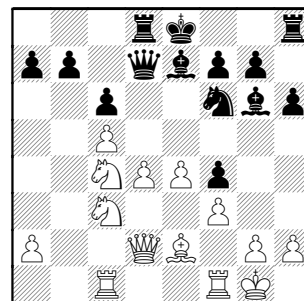
15...Nf4 16.Bxf4

Trades away the defender of d4
Better is 16.Bd1 idea of Ne2

16...exf4 17.Nc4 Bg6



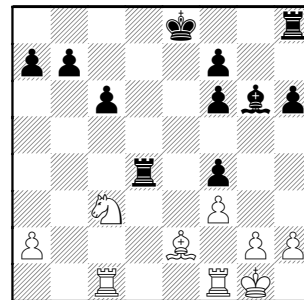
18.Qd2 dxc5 19.bxc5 Rd8



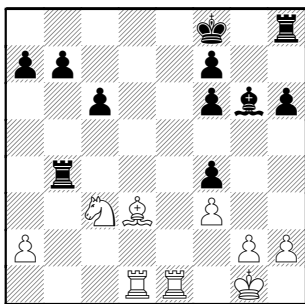
20.Nd6+

[20.Rfd1 idea Ne5,Qxf4]

20...Bxd6 21.cxd6 Qxd6?! 22.e5
Qxd4+ 23.Qxd4 Rxd4 24.exf6 gxf6



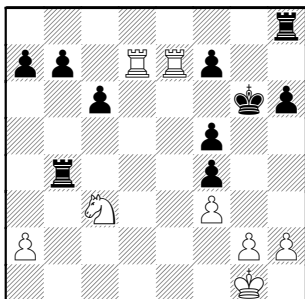
25.Rfe1 Kf8 26.Rcd1 Rb4 27.Bd3



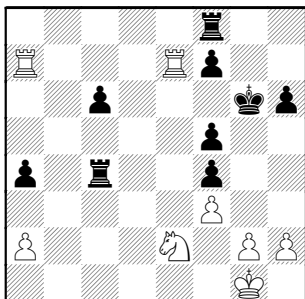
27...Kg7 28.Bxg6 Kxg6

Not 28...fxg6? 29.Rd7+ Kf8
Even worse 29...Kg8?? 30.Re8#
30.Ree7

29.Rd7 f5 30.Ree7



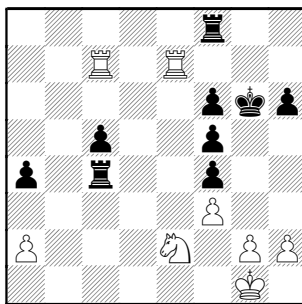
30...Rf8 31.Rxb7 Rc4 32.Ne2 a5
33.Ra7 a4



34.Rad7 idea of Rd4

Note 34.Red7 allows Rc2, forking

34...c5 35.Rc7 f6

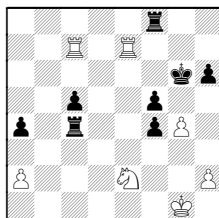


36.g3

White has a good ways to avoid this weakness:

A) 36.Re6 idea Rec6, or
B) 36.Kf2 idea Ke1-d2-d3, then Rxc5
C) Also interesting is a mate threat:
36.g4 idea of Rg7# 36...fxg4
(36...fxg3 37.Nxg3 maintains mate theme)

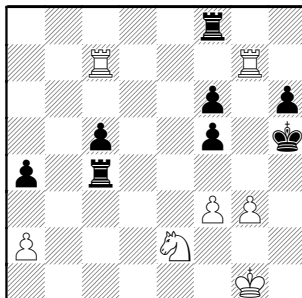
37.fxg4 f5 (Rg8 also possible)



38.Re6+ Rf6

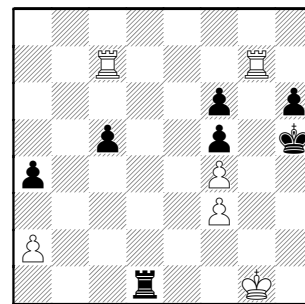
Not 38...Kg5 39.Rg7+ Kh4 40.Rxh6#
39.Rcc6! Rxe6 40.Rxe6+ Kf7 41.gxf5
White wins

36...fxg3 37.Rg7+ Kh5 38.hxg3



Now Nf4+ will win an exchange

38...Rd8 39.Nf4+ Rxf4 40.gxf4 Rd1+



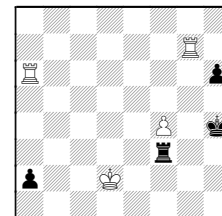
41.Kf2

Also 41.Kh2 Rd2+ 42.Rg2

41...Rd2+ 42.Ke3 Rxa2 43.Rxc5 Ra3+
44.Kf2

White doesn't need the Pawns:

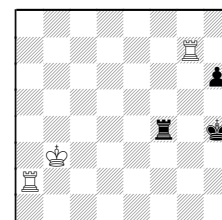
44.Kd2 Rxf3 45.Rxf5+ Kh4 46.Rxf6 a3
47.Ra6 a2



48.Kc1

(48.Rxa2? Rf2+ 49.Ke3 Rxa2)

48...Rf1+ 49.Kb2 Rf2+ 50.Kb3 Rxf4
51.Rxa2

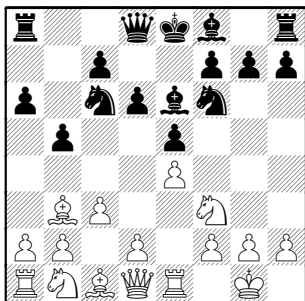


44...Kh4 45.Rxf5 Ra2+ 46.Kg1 Ra1+
47.Kh2 h5 Bl could be aiming to sac
his passer and R for a stalemate
48.Rh7 Ra2+ 49.Kg1 Ra1+ 50.Kf2
Ra2+ 51.Ke3 Ra3+ 52.Ke4 Kg3
53.Rhxh5 Ra1 54.Rxf6 Re1+ 55.Kd3
Kxf3 56.Re5 Rd1+ 57.Kc2 Rf1 58.Ra5
Rf2+ 59.Kc3 Ra2 60.f5 Kf4 61.Rb6
Kg5 62.f6+ Kg6 63.f7+ Wh mates with
lone 2 Rs or queens

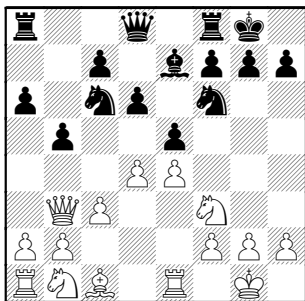
1-0

Frank,M (1742) –
 Kratka,M (1698) [C79]
 Aces-GETCO, 01-29-2004

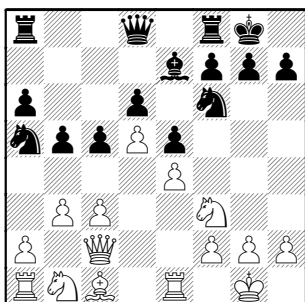
1.e4 e5 2.Nf3 Nc6 3.Bb5 a6 4.Ba4 Nf6
 5.0-0 d6 6.Re1 b5 7.Bb3 Be6 8.c3



8...Be7 9.d4 Bxb3 10.Qxb3 0-0



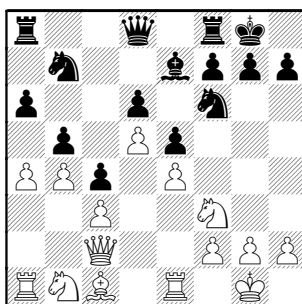
11.d5 Na5 12.Qc2 c5 13.b3



13...c4 14.b4 Nb7

As long as White maintains the b4-Pawn, Black's b7-Knight is useless, and in the way on top of it!

15.a4



15...Qd7

After 15...a5 I'd expect Black's lead in development helps to create threats. He already has the e4-Pawn as a target. Most importantly, he needs open lines.

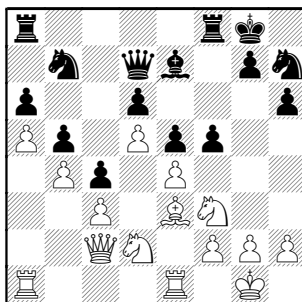
16.a5

Closing lines, but setting b6 as an outpost. Black can defend it with Bd8-c7 and maybe prepare for -f5.

16...h6

16...Ne8 idea g6,f5

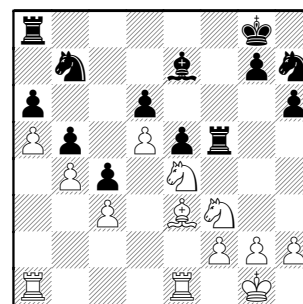
17.Be3 Nh7 18.Nbd2 f5



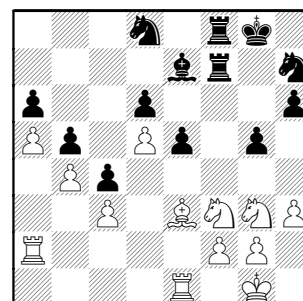
19.exf5

Black has given White the e4 square, g6 would allow him to recapture with the Pawn and attack on the g-file.

19...Qxf5 20.Qxf5 Rxf5 21.Ne4



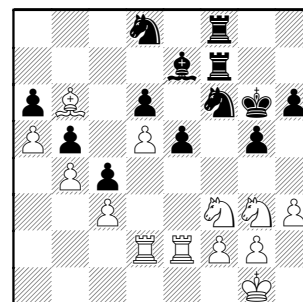
21...g5 22.Ng3 Rf7 23.h3 Raf8 24.Ra2 Nd8



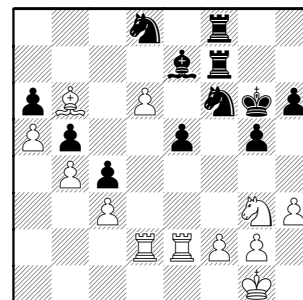
25.Rd2

25.Nh2 idea of Ng4 or Nh5,g3,f4

25...Kg7 26.Ree2 Kg6 27.Bb6 Nf6



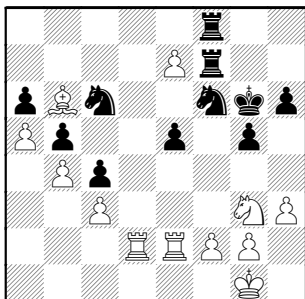
28.Nxe5+! dxe5 29.d6



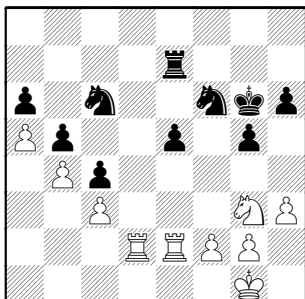
29...Nc6

Better is 29...Bxd6 30.Rxd6 Nb7

30.dxe7



30...Rxe7 [30...Nxe7 31.Rxe5] 31.Bc5
Rfe8 32.Bxe7 Rxe7



33.Rd6 Nb8 34.Ne4 Nbd7 1-0

Stinson,M –
Latimer,E (2085)

Chargers-Pawns, 02-10-2004

[D06]

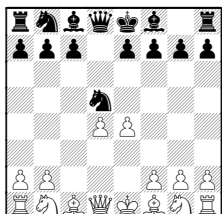
1.d4 d5 2.c4 Nf6

This is known to give White quick development, as this game demonstrates.

3.cxd5 Qxd5

The other recapture isn't convincing, but does lead to interesting play:

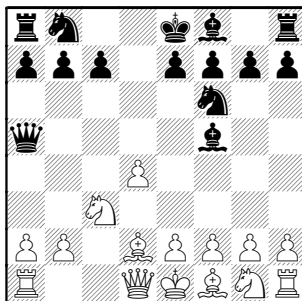
3...Nxd5 4.e4



4...Nb6 and after g6, Bg7 play transposes to a Gruenfeld.

Definitely wrong is 4...Nb4? allowing the common fork: 5.Qa4+ N4c6 6.d5 winning the Knight

4.Nc3 Qa5 5.Bd2 Bf5?

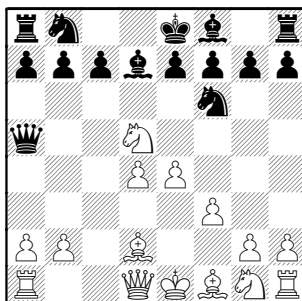


Allows another tempo gain:

6.e4!

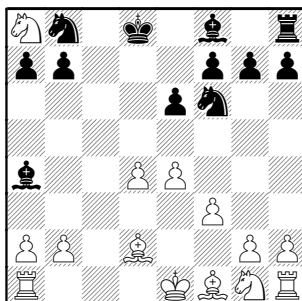
Since capturing the e-Pawn allows Nxe4, discovering onto the Queen:

6...Bg4 7.f3 Black cannot stop White's next move. 7...Bd7 8.Nd5



Forcing Queen away from c7

8...Qa4 9.Qxa4 Bxa4 10.Nxc7+ Kd8
11.Nxa8 e6



12.Rc1 Nc6? 13.b3

A spirited upset ! 1-0

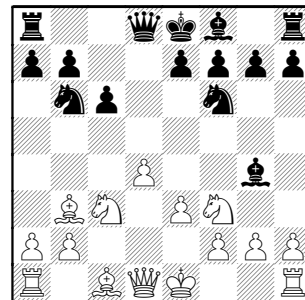
Sullivan,J (1782) –
Mossbridge,A (1703)

[D10]

Excaliburs-Kemper, 02-12-2004

1.d4 d5 2.c4 c6 3.e3 Nf6 4.Nc3 Nbd7

5.Nf3 dxc4 6.Bxc4 Nb6 7.Bb3 Bg4

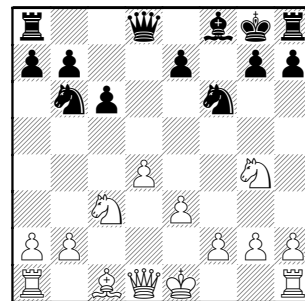


Another example of when a pin isn't a pin...

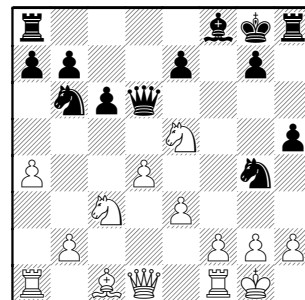
8.Bxf7+ Kxf7 9.Ne5+

Maybe Black only considered 9.Ng5+?

9...Kg8 10.Nxg4



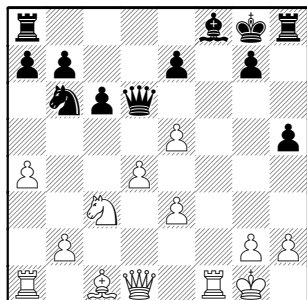
10...h6 11.0-0 h5 12.Ne5 Qd6 13.a4 Ng4



14.f4

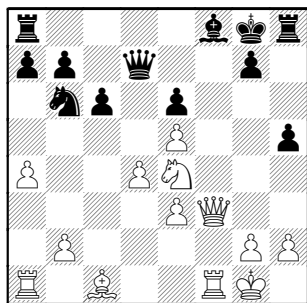
14.Nxg4? hxg4 threatens Qxh2# 15.g3
Qh6

14...Nxe5 15.fxe5

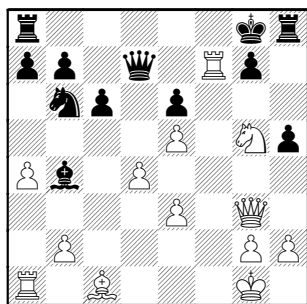


Black has many obvious problems.

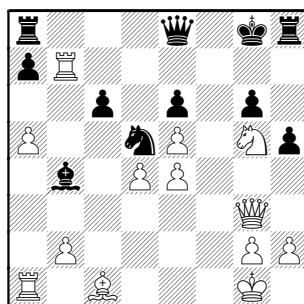
15...Qd7 16.Qf3 e6 17.Ne4



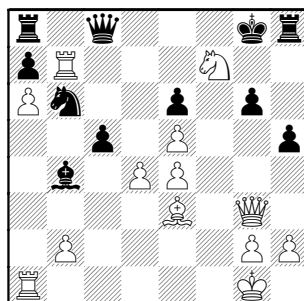
17...Bb4 18.Qg3 Kh7? 19.Ng5+ Kg8
20.Rf7



20...Qe8 21.Rxb7 g6 22.a5 Nd5 23.e4



23...Qc8 24.a6 Nb6 25.Be3 c5 26.Nf7



26...cxd4 27.Qxg6+ Kf8 28.Nxh8 1-0

A Complete Game

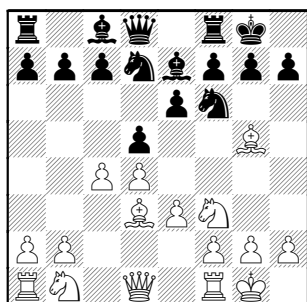
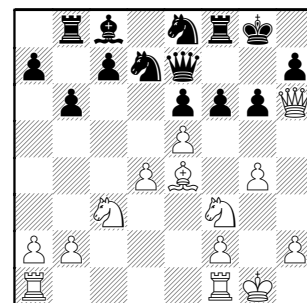
Allen, H (1975) –
Le, D

[D30]

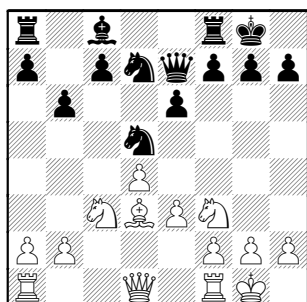
Aces-Citadel, 10-7-2003

1.d4 d5 2.c4 e6 3.Nf3 Nf6
4.Bg5 Be7 5.e3 0-0 6.Bd3
Nbd7 7.0-0

Originally interesting for the fairly standard beginning, this game has many turns. White has the initiative which results in an outside passer, but Black defends well. The players pass on a Rook ending. Agreeing to use only Knights, Black produces a win!

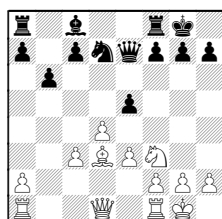


7...b6 8.cxd5 Nxd5 9.Bxe7 Qxe7
10.Nc3



10...N5f6

Black cannot stop White's immediate e3-e4. A reliable method to obtain equal play is 10...Nxc3 11.bxc3 e5



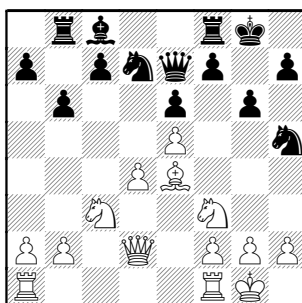
and Black's threat of e4 has made a Pawn target.

Another idea for Black is to attempt to discourage e4 with 10...N7f6 11.e4 Nf4 12.Bc2 Bb7 with active piece play. However, maybe White inserts 11. g3 to take away the f4 square.

11.e4 g6

11...e5 still has merits, although Black's b6 then begins to look like a simple weakening of his Queenside.

12.e5 Nh5 13.Be4 Rb8 14.Qd2



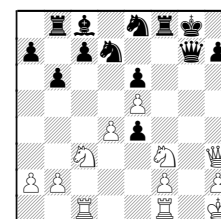
White desires Qh6 followed by Ng5 to pressure h7 and the King in general.

14...f6 15.g4 Ng7 16.Qh6 Ne8

17.Rac1 Qg7 18.Qh3 f5 19.Bc6

White should open the board as the Black pieces are scattered!

19.gxf5 gxf5+ 20.Kh1 fxe4?



21. Rg1

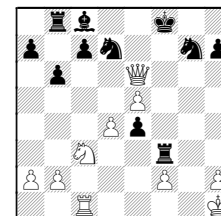
Not 21.Qxe6+? Qf7 22.Qxf7+ Rxf7 23.Ng5 Black is a piece up.

21... Rxf3 22.Qxe6+

Also good is 22.Rxg7+ Nxg7 23.Qg4 White attacks with Rg1 and/or Nxe4-f6

22...Kh8

Similar is 22...Kf8 23.Rxg7 Nxg7

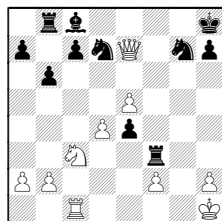


24.Qg4 Nf6 25.Qh4

23. Rxg7

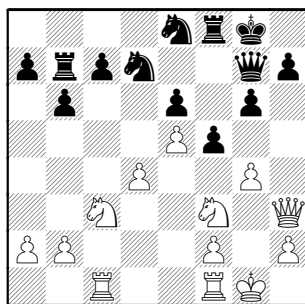
Of course, greed kills: 23.Qxe8+? Qf8 leaving Black up a piece.

23..Nxg7 24. Qe7



and Black is in a huge bind trying to solve Qd8+: 24... Rf8 loses to 25. e6

19...Bb7 20.Bxb7 Rxb7



21.g5

Very surprising to close lines with the attack brewing.

Since the Bishops are gone, the light squares are vulnerable to attack.

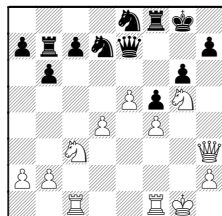
White can get started with

21.gxf5 Rxf5

Alternatives appear worse:

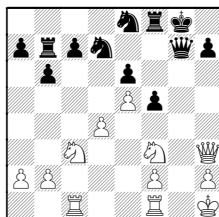
A) 21...exf5 Gives a fluid center

22.Ng5 Qe7 23.f4



23...h6? 24.Nd5

B) 21...gxf5+ 22.Kh1

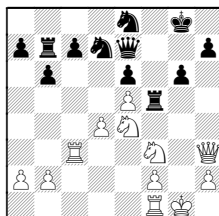


and Rg1 next with idea of Rg5-h5,Ng5,Rcg1

22.Ne4 Qe7

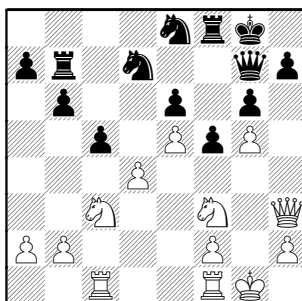
22...Qf8 or 22...Qf7 do not solve White threat of 23.Nfg5 hitting h7 and e6

23.Rc3



idea of Qh6,Nfg5,Rh3/Rg3

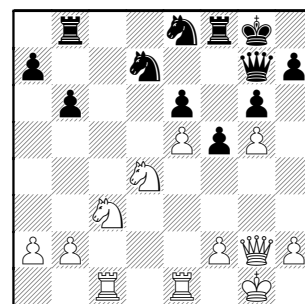
21...c5



Black wastes no time with his counterattack. White's center is in trouble and, with his previous move, has removed his own chances of attack. However, White temporarily gets natural squares for his pieces.

22.Qg2 Cheapo against the hanging b7-Rook.

22...Rb8 23.Rfe1 cxd4 24.Nxd4



24...Nc7

24...Nc5 25.b4

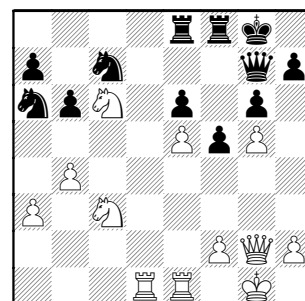
25.Nc6 Rbe8

25...Ra8

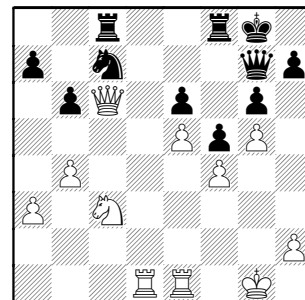
26.Rcd1

26.Nxa7 Ra8 27.Nc6

26...Nc5 27.b4 N5a6 28.a3

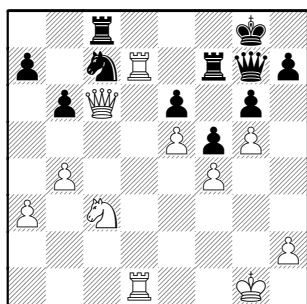


28...Nb8 29.f4 Nxc6 30.Qxc6 Rc8

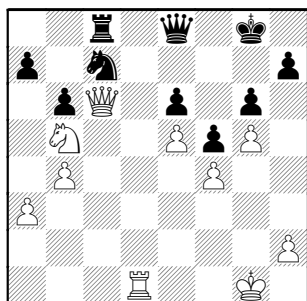


30...Rd8 was better as Qg7 holds the Knight

31.Rd7 Rf7 32.Red1



32...Qf8 33.Rxf7 Qxf7 34.Nb5 Qe8



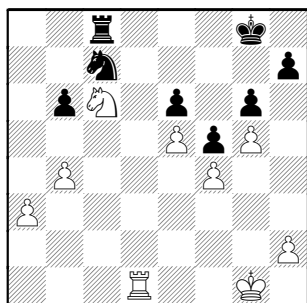
Another decision point. How to secure a comfortable ending ? Winning the a-Pawn should produce a passer, but does White have enough space to crown it ?

35.Nxa7 ?

But the ending has not yet arrived! Obviously, the Queen hangs at c6, yet there is a stronger way to protect her and win material :

35. Rc1 ! and the win of game follows quickly !

35...Qxc6 36.Nxc6



36...Kf8

Black chooses a Knight ending. He had the option of going with Rooks:

36...Nd5 covers e7, hits Knight and f4

37.Rxd5 ! idea of Ne7+ forking

37...Rxc6

37...exd5 38.Ne7+

38.Rd4

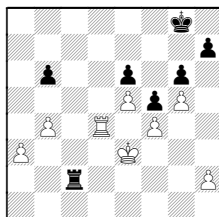
White can immediately place Rook aggressively:

38.Rd6 Rc4

(Definitely not 38...Rxd6?? 39.exd6 Kf8 40.a4 The outside passer (after a5) wins.

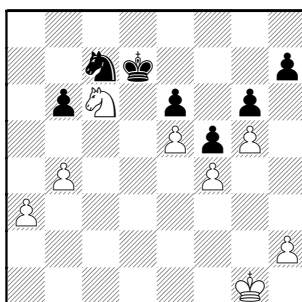
(Similar to main analysis is 38...Rc1+) 39.Rxb6 Rxf4 40.a4

38...Rc1+ (38...b5) 39.Kf2 Rc2+ 40.Ke3

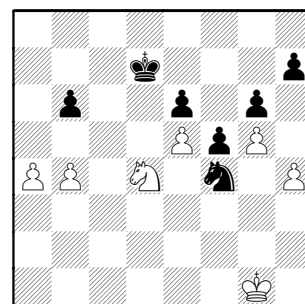


The King is in position to escort the passer so the h-Pawn is superfluous.

37.Rd8+ Rxd8 38.Nxd8 Ke7 39.Nc6+ Kd7



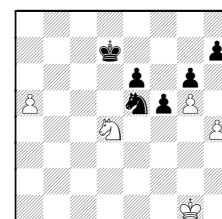
40.Nb8+ Kc8 41.Nc6 Nd5 42.Nd4 Nxf4 43.h4 Kd7 44.a4



44...Nd5?

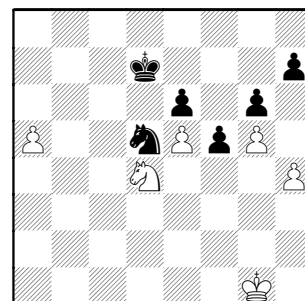
44...Nd3 Wins a needed Pawn !

45.a5 bxa5 46.bxa5 Nxe5



The threat of Nc6 kills. If White moves his Knight to avoid trade, Black has the Nf3+ fork.

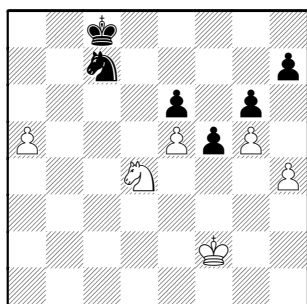
45.a5 bxa5 46.bxa5



I'd expect this to be better for White, once his King comes to escort the passer. At that point Black's e6-Pawn will fall.

But, as stated in the introduction, does White have enough space to force the win ?

46...Nc7 47.Kf2 Kc8

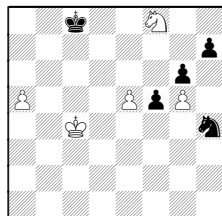


48.Kf3

What seems natural, however, is to send the King off to the passer. The Knight can observe the f-passer from f3 to defend the entire Kingside formation.

So let us go to definite lines:
48.Ke3 Kb7

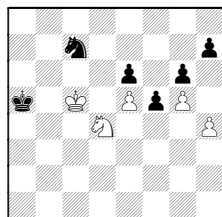
48...Nd5+ 49.Kd3 Nf4+ 50.Kc4 Ng2?
51.Nxe6 Nxh4 52.Nf8



The Black Knight is totally out of position: 52...Nf3 53.e6 Kd8 54.a6

49.Nb3

Is Black in time to blockade ?
49.Kd3 Ka6 50.Kc4
(50.Nb3 Kb5)
50.Kc4 Kxa5 51.Kc5

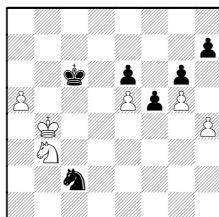


to win e6

So in this analysis line, Black's best is
49...Ka6

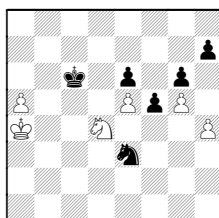
Alternatives:

a) 49...Kc6 50.Kd4 Kb5;
b) 49...Nb5 50.Kd3 Kc6 51.Kc4
(idea is Nc5) 51...Na3+ 52.Kb4 Nc2+



53.Ka4
(53.Kc3 Na3)

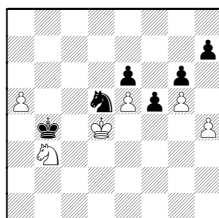
53...Ne3 54.Nd4+



and the defense is overloaded

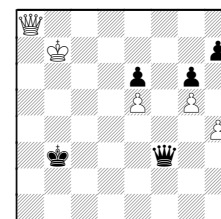
Back to main analysis line, top of this column:

50.Kd3
(50.Kd4 Kb5)
50...Kb5 51.Kc3
(51.Kd4 Kb4 (or 51...Na6))
51...Nd5+ 52.Kd4 Kb4



53.Nc5

(53.a6? Kxb3 54.a7 Nc7 55.Kc5
White cannot forget the f-passer!
f4 winning. From here the Pawn race
produces a cute finish:
56.Kc6 Na8 57.Kb7 f3 58.Kxa8 f2
59.Kb7 f1Q 60.a8Q Qf3+



61.Ka7 Qxa8+ 62.Kxa8 Kc4 and
the White King proves to be too far
from the action)

53...Nc7 And White is at a standstill:

54.Nxe6?

A) 54. Nb7 Kb5 and Kb6 next.
B) 54.a6? Nb5+
(54...Kb5 55.a7 Kb6 56.a8Q Nxa8
57.Nxe6)
55.Kd3 Kxc5)

54...Nxe6+ 55.Kd5 Nf4+!
And the f-passer keeps White King
from escorting e-passer !
56. Kd6 Kxa5 57 e6 Nxe6 58 Kxe6 f4

Black cannot get a jump on this line.
Like, after 55. Kd5, 55.. f4?

55...Nc7+ 56.Kc6 f4 57.Kxc7 f3 58.a6
f2 59.a7 f1Q 60.a8Q

56.Kxe6

56.a6 Nc7+ 57.Kc6 Nxa6 58.e6 f3

56...Kxa5

After 56...f3 57.a6 f2 White has a
passer and Black King out of place.

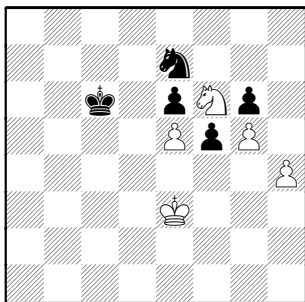
57.Kd7 f3 58.e6, and again, the poor
Black King should be the difference.

48...Kb7 49.Kg3

The preceding analysis at move 48
indicates White's decision to attempt
Kingside play, abandoning the passer.

49...Ka6 50.Nc6 Kb5 51.Ne7 Kxa5
52.Ng8

52...Nd5 53.Nf6 Ne7 54.Nxh7 Kb5
55.Nf6 Kc5 56.Kf4 Kc6 57.Ke3



57...Kc7

Or 57...Kc5.

Even if the King could attack the e-Pawn, White would defend it with Nd7, and Kf4 if necessary (after a Black Nc6). Black's Knight must stay around to guard g6, as White has h4-h5 when he wants it.

58.Kf4 Kd8 59.Ke3 Nc6 60.Kf4

60.h5 Nxe5 61.h6

61.hxg6 Nxg6

61...Nf7 and covers the queening square

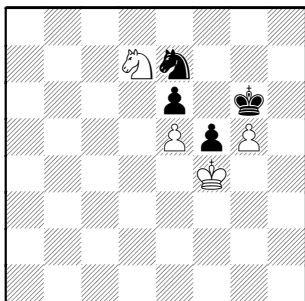
60...Ke7

White can just hold the position with random Knight moves

61.h5

But this allows Black to attack both Pawns. Regardless of the match needs, White simply cannot win this position; Black holds the possibilities.

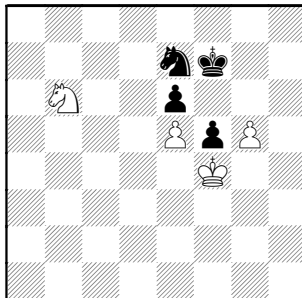
61...gxh5 62.Nxh5 Kf7 63.Nf6 Kg6
64.Nd7 Ne7



65.Nb6

65.Nc5 Kf7 idea of Ng6+ 66.Nd3 Ng6+
67.Ke3 Nf8 (67...Ke7) 68.Nf4

65...Kf7

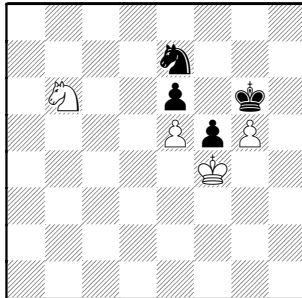


White finally miscalculates with.
66.Kf3?

No good either was 66.Nd7? Ng6+
67.Ke3 Ke7

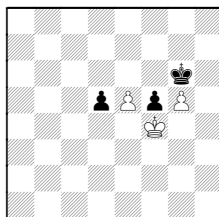
Best is 66.Nc4 Ng6+ 67.Ke3

66...Kg6 67.Kf4



67...Kh5

Black can't force a won Pawn ending:
67...Nd5+ 68.Nxd5 exd5



69.Ke3

A draw results from 69.e6 d4 70.Kf3
(70.e7?? Kf7-+) 70...Kg7=

(Not 70...Kxg5?? 71.e7)

69...Kxg5 70.Kd4

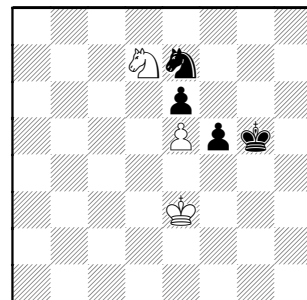
70.e6 Kf6 71.Kf4 (71.Kd4 Kxe6)

71...Kxe6

(71...d4 72.e7 Kxe7 73.Kxf5 Kd6
74.Ke4 Kc5 75.Kd3 Kd5=)

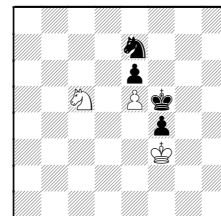
70...f4 71.Kxd5 f3=

68.Nd7 Ng6+ 69.Kf3 Kxg5 70.Ke3
Ne7



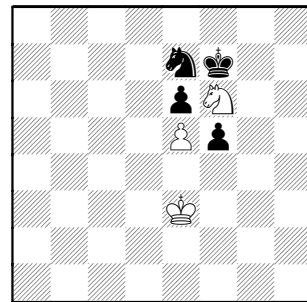
71.Nf6

71.Nc5 Things still aren't clear to me
after: 71...Nd5+ (71...f4+? 72.Kf3 Kf5



73.Nxe6! Kxe6 74.Kxf4 is a dead draw)
72.Kf3 Nc7 73.Nd3

71...Kg6 72.Kf4 Kf7 [72...Nd5+!]
73.Ke3



73...Nc6 0-1