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The Chicago Chess Player

The Official Bulletin of the Chicago Industrial Chess League



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MARK YOUR CALENDARS WITH THESE KEY LEAGUE DATES:

FALL BUSINESS MEETING	THIRD WEDNESDAY OF AUGUST
SPRING BUSINESS MEETING	FIRST WEDNESDAY OF APRIL
SEASON PLAYOFFS	SECOND SATURDAY OF MAY
CICL OPEN	SECOND SATURDAY OF MAY
LEAGUE AWARDS BANQUET	FIRST FRIDAY OF JUNE

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With contributions from:

Art Olsen, Tony Jasaitis, and Robert Morris

Geesh, sometimes a bulletin can sure get log-jammed! The scoresheet submissions aren't coming as even a trickle, the ratings are still coming (??), and I'm sitting here trying to think up an eye-catching cover picture. Grrrrr.

But all is not a mess! I'm happy to report a new regular column! **Rob Morris**

(Motorola Knights) threw an idea at me last Banquet. He, like Ruben Reyes and other strong players, often points out dreadful blunders in the Game Editor's analysis; then there's those diagramed positions that are interesting and he finds tactics that I never even considered! "So how about if I send you a few each month as I get around to it?" he asked. Needless to say, the answer was "Yes, please", but a new question was "How often?" Well, that is yet to be answered, but in the meantime we'll enjoy the view through another player's eyes. As you feed the beast with your scoresheets, we'll have more to digest and see how it comes out. So, Rob, a big slap on the back for stepping up! Hope you hear some encouraging words from the readers.

Incidentally, I received another excellent submission from the famed Mikhail Whale, whoever that is. You'll find that in a future issue, as well! Thanks for your support. I hope others are similarly inspired! Sure makes for better bulletins.

Inside you'll find more details (hopefully a feature next month as well) about this passed month's big Chicago-area tournament, the Midwest Class! I try to

A	U	F	E	L	I	N	E
W	O	R	D	S	B	V	W
J	N	O	I	S	Y	C	M
H	P	M	T	G	F	X	I
X	X	T	O	M	X	Q	X
Z	O	F	R	I	S	K	E

choose a tournament to attend each month, and this was the one for me...and then each round I kept running into more CICL'ers! My count ran over a dozen seen there and seems like more. A quick listing of everyone is in the "News" section, but, again, it was great to see you guys banging the brain for your own gain for once! And three of us cashed !!

My number two goal for any bulletin (of course Number One is to keep you current in CICL news) is to try to encourage you in your enjoyment of chess! It's tough sometimes, because I'm only an amateur myself, but I do find things that help me immensely and so try to pass them along. This season I want to spend more space on the all-important task of effective analyzation. The article this month was worked out for the (non-existent) August issue, but since then I had a few more ideas which will be published in a later issue. Then, this week, happened to be reviewing some study material from Dvoretsky's original training series, and found a few pages from which you should get some help.

So keep reading these bulletins (if they ever get published) !

Happy browsing !

Tom Friske, Bulletin Editor



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CONTACT BERT GAZMEN
at his **Century 21** office

1. Midwest Class, October 15-17, 2004

The Continental Chess Association (CCA) was in town the weekend of October 15th with the second Chicago-area stop of their annual tour (first being the Chicago Open on Memorial Day weekend). It was a real treat to keep running into CICL'ers at the playing site (the Oak Brook Hyatt) ! And then to see them cash in half of the six sections about popped my shirt buttons !

The tournament was typical for the CCA. With prizes for each class, play over three days (you choose what meets your schedule), the possibility to re-enter (at cost) if you're not happy with the start, and your choice of up to two half-point byes, they've made it as easy as possible for you to play the five games over a weekend.

By starting a Round 1 on Friday evening and another Round 1 on Saturday (at a faster time control, to eventually catch up with the 3-day section), not only do you have the option to skip Friday, but that's where the re-entry can occur. I noticed that Mike Stevanovic jumped into the 2-day group at Round 3 by accepting 1/2-pt byes for the earlier rounds (the games for the 3-day section are rated, but thrown out). In longer tournaments, like the 9-round World Open, they have sections playing on FIVE different schedules and so you often see players re-entering to try for the big cash. A few times it actually worked! Chess sometimes does border on gambling.

Yup, you CICL guys did real well ! Special applause for the prize winners!

1. **Arnulfo Benesa (Alumni Aces)** scored 4 pts and participated in a 5-way tie for **FIRST PLACE!**
Cashed \$400 as an **EXPERT**
2. **Bob Hill (Argonne Rooks)** scored 4 points and was part of a 3-way tie for **THIRD PLACE!**
Cashed \$167 as a **Class-A**
3. **Vic Zaderej (Molex)** scored 4 points and was part of a 2-way tie for **THIRD PLACE!**
Cashed \$150 as a **Class-E**

Other players (sorry if I missed somebody by not recognizing your name from crosstable!):

Expert Class: **Tom Friske (Excaliburs)** 2 points, **Mike Stevanovic (UOP)** 1 point

Class A: **Ray Satterlee (Pawns)** 3 points, **Jim Egerton (St Charles CC)** 2.5 points,
Bob Stoltz (Lucent Tyros) 1 point

Class B: **Wayne Ellice (Pawns)** 2.5 points, **Richard Easton (Kemper)** 1.5 points,
Gee Leong (Kemper) 1 point

Class C: **Frank Micklich (UOP)** 3 points, **John Zoellner (Case)** 1/2 point

Several other players were around to enjoy the festivities. I talked with Publicity Chairman **Brian Smith (Lucent Tyros)** as he snuck out from plastering CICL flyers in the heavy-traffic areas! (Hey, buddy, did my part by making sure they were always in plain sight by the crosstable boards!) Did see several guys walking around with flyers, so it was time well spent.

Phil Wong (Excaliburs) usually helps out at the bookseller's tables, so got a chance to chat with him several times. Saw another teammate **Jim Brotsos (Excaliburs)** scanning the battles during Round 3 Saturday night.

There were so many, it really seems like I've forgotten somebody!

It really was a kick to see the CICL adding to Chicago chess life ! The Midwest Team is at the same location in February... could we field a team or two ? Write the Editor.

(For tournament details and CCA schedule, go to www.chesstour.com. Crosstable reached at bottom of page (links) and selecting "Midwest Class" tournament.)

2. NO, I'M NOT SO PROUD AS TO NOT BEG (or "Reporting a Match")

It seems so bizarre to have to keep reminding so many, but here goes. The new teams, as well, may be interested in the steps taken to report a completed match. Please, please, please make an effort to re-learn the habit of quickly reporting matches to Ratings@chicagochessleague.org AND Web@chicagochessleague.org ! Lately if the web lags or is incomplete, it has been because the webmaster can only report what is received.

Reporting a Match:

1. Begins at home. The home-team Captain should make an effort to collect the gamescores from BOTH players of ALL

boards, including extra exhibition boards. They can then be mailed to the Games Editor as listed on page 2 of any bulletin. Some teams get in the habit of holding them until they see me (North Division match, business meeting, playoffs, etc) and that's better than nothing, but generally more interesting if you keep current ! Again, the bulletin can only be as fresh as the various contributions to its editor.

2. At site, at completion of match, the Match Sheet should be signed by BOTH captains (or representative). A copy should be emailed to Ratings@..., Web@..., each captain, and the Divisional Chairman, also by the home captain. A helpful team captain can send a copy regardless if home or not, assuring results arrive ASAP.

3. I love hearing news and would love to publish them. Something key happen to your team ? An especially tight match ? Opponents blunder like the patzers they are ? Send the feed to Bulletin@...

Please, please, please... and thanks for your help. The vitality of the League depends on it !!

3. From the East Division: GETCO vs Citadel

LUCKY 3 1/2's DO IT AGAIN by Tony Jasaitis

GETCO continued to win by minimal margins of 3.5 - 2.5, a pattern we started last season. Although luck sometimes is a factor in chess, we needed an oversized portion last night against Citadel. We won one game on forfeit, I should have lost a piece, and Arway was being stomped in the last game.

Going into the match, things looked upbeat as Craig Mares, our Fearless Forfeit Forcer, did it again on board 6. Milan Kratka lost on Board 3, but Paul Seet won on Board 2. But then Neal Coombes lost on Board 5, and I only drew on Board 1, after I uncorked a blunder which should have lost a piece, but my opponent missed a maneuver. With the match score in balance at 2.5 - 2.5, our fate was in Arway Tan's hands on Board 4. He was being squeezed on the Queenside when things got hopelessly (?) worse on the Kingside as he lost a piece to a pin, and his King was getting drawn into the center. But then his opponent hung a Rook in the melee. This left Arway up the exchange with a solid position. When his opponent threatened his King with a Queen and Knight (often a very deadly combination), Arway very nicely sacrificed back the exchange to wipe out his opponent's center pawns, winding up with three connected center passers, supported by his King in the middle of the board. Even though heavy artillery (Q+R) was still present, Arway's King was safely nestled in this comfy bed of center pawns marching down the board. It was one of those to-die-for positions, which Arway handled very efficiently.

4. You, too, can get rich from chess!

Well, if you consider \$25 getting rich, at least! I'm referring to the ongoing annual prize for Best Annotated Game. I got caught up in Wayne's "Remember Rule #1" submission last year, but I guess it shows that sometimes we learn lessons the hard way and not from wading through knee-deep analysis! That one was short and sweet, but also special because it was his loss, and the opponent's sacrificial attack, that provided the "thought-for-the-day". So don't think you need to exhaust yourself (although it does help), write up your special games and send them to Bulletin@chicagochessleague.org !

5. World Champion Re-unification Near !! (??)

Last month, we mentioned the current Kramnik-Leko match which is now finished. Without yet reviewing the games, it appears to be a fascinating contest as Kramnik took an early lead, Leko came back and then was up two points for most of it, and Kramnik actually made progress in the end. It all came down to the very last game which Kramnik would need to win to tie the match and retain his title! And he miraculously came through!! You can reference last month's bulletin for the official website. Or go to www.chessbase.com where you get all kinds of chess news and great pictures. (Have you seen some of those European babes in the women's tournaments ?? hubba-hubba! Might be time to extend the tournament circuit!!) So what remains for the unification is a Kasparov match. It was supposed to be against Ponomarev, but, as we've seen in the Bulletin articles, FIDE has kind of iced him. So they conjured up an opponent for Kaspy, which I believe was the winner of the recent FIDE championship, Rustam Kasimdzhanov. Last I read, this was still scheduled to occur next January. But, as you can read on the ChessBase website (see his interview translated from Sport Express), Kramnik doesn't sound too enthused with playing the winner of such a match. Although seemingly in agreement at the original Prague unification talks, he now refers to them as "a fiction" , so we'll have to see who's writing the next chapter of the novel.

NEAR WEST DIVISION 11-03-2004

TEAM NAME	W	L	D	GAME	MATCH	PCT
				POINTS	POINTS	
PAWNS	2	0	0	8.5	2.0	1.000
ARGONNE ROOKS	2	0	0	7.0	2.0	1.000
CASE	0	2	1	7.5	0.5	0.167
COMPUTER ASSOCIATES	0	2	1	5.0	0.5	0.167

FAR WEST DIVISION 11-03-2004

TEAM NAME	W	L	D	GAME	MATCH	PCT
				POINTS	POINTS	
FERMILAB	2	0	1	14.0	2.5	0.833
ST CHARLES CHESS CLUB	2	0	1	11.5	2.5	0.833
LUCENT TECH. TYROS	2	1	0	11.5	2.0	0.667
LUCENT TECH. DRAGONS	2	1	0	10.0	2.0	0.667
MOLEX	0	3	0	5.0	0.0	0.000
BP CHEMICALS	0	3	0	2.0	0.0	0.000

NORTH DIVISION 11-03-2004

TEAM NAME	W	L	D	GAME	MATCH	PCT
				POINTS	POINTS	
MOTOROLA KNIGHTS	2	0	0	10.5	2.0	1.000
KEMPER INSURANCE	2	0	0	10.0	2.0	1.000
EXCALIBURS	2	0	0	8.0	2.0	1.000
MOTOROLA KINGS	1	1	0	6.5	1.0	0.500
NORTHROP	0	3	0	3.0	0.0	0.000
UOP	0	2	0	2.5	0.0	0.000
NORTHWESTERN CHESS CLUB	0	1	0	0.5	0.0	0.000

EAST DIVISION 11-03-2004

TEAM NAME	W	L	D	GAME	MATCH	PCT
				POINTS	POINTS	
ALUMNI ACES	2	0	0	10.0	2.0	1.000
GETCO	2	1	0	7.5	2.0	0.667
LEO BURNETT	1	1	0	6.0	1.0	0.500
CITADEL GROUP	0	3	0	5.5	0.0	0.000

CICL Team Performance Ratings 11/03/04

(*x- indicates board number 'x' not counted due to no PR results for that board)

Team	Division	Rating	Games Ave
*6 ALUMNI ACES	East	1954	1.4
MOTOROLA KNIGHTS	North	1951	1.2
ST. CHARLES CHESS CLUB	Far West	1862	2.0
LUCENT TECH. TYROS	Far West	1822	2.2
EXCALIBURS	North	1806	1.3
FERMILAB	Far West	1791	1.7
*6 KEMPER INSURANCE	North	1796	1.4
*6 LEO BURNETT	East	1794	1.0
MOTOROLA KINGS	North	1721	1.8
PAWNS	Near West	1669	1.2
GETCO	East	1631	2.0
UOP	North	1611	1.5
CITADEL GROUP	East	1590	2.2
NORTHWESTERN CHESS CLUB	NORTH	1580	1.0
LUCENT TECH. DRAGONS	Far West	1542	2.2
*1 ARGONNE ROOKS	Far West	1531	1.0
CASE	Near West	1474	1.3
MOLEX	Far West	1458	2.7
NORTHROP	North	1448	1.7
COMPUTER ASSOCIATES	Near West	1429	2.2
BP CHEMICALS	Far West	1365	1.3

ABOUT THE PERFORMANCE RATING.

For those of you that are not familiar with performance ratings, here is an explanation on how they are calculated and what they are used for.

1. Calculate the PR for each Board individually (Boards 1 through 6). To calculate a Board's PR, you add up the Ratings of its opponents, subtract 400 for each loss, add 400 for each win, then divide by the total number of games.

2. Calculate the PR for the Team by averaging the PRs for the individual boards.

That's it! The only complicated part comes in determining which games to throw out, and iterating to make sure losses don't raise the PR, and wins don't lower it (this can occur when the overall Board PR is more than 400 points different than the opponent's rating).

CICL Team Performance ratings, after being updated for the remainder of the season, are used to determine playoff seedings. They will also be used, if necessary, to pick between 3rd place teams in the event that a wildcard team is needed.

NEAR WEST DIVISION TOP TEN

BENEDEK, R	ROOKS	2182T
WILLIAMS, K	CASE	2174
JAKSTAS, K	PAWNS	2146C
HILL, R	ROOKS	2013C
ELLICE, W	PAWNS	1902C
FRAATS, D	CASE	1867C
FRANEK, M	PAWNS	1721D
BAURAC, D	ROOKS	1709D
DENMARK, T	CA	1689*
ALEXANDER, W	CASE	1677

FAR WEST DIVISION TOP TEN

GARZON, G	FERMI	2230
STEIN, P	TYROS	2183
MARSHALL, J	STCCC	2146
DORIGO, T	FERMI	2139
SPLINTER, J	STCCC	2109
DIAZ, P	TYROS	2066C
WIEWEL, J	STCCC	2056
TEGEL, F	DRGNS	2052Q
MARCOWKA, R	DRGNS	1962D
SPIEGEL, L	FERMI	1951D

NORTH DIVISION TOP TEN

FRIDMAN, Y	MKNGT	2264
STEVANOVIC, M	UOP	2218D
MORRIS, R	MKNGT	2168
FRISKE, T	EXCLB	2069C
LANG, R	EXCLB	2064
MELNIKOV, I	MKING	2026C
THOMSON, J	MKNGT	2007
SIWEK, M	KEMPR	2000C
LEONG, G	KEMPR	2000C
WALLACH, C	MKING	1992C

EAST DIVISION TOP TEN

INUMERABLE, F	ALUMN	2222C
TAMEZ, I	ALUMN	2188
KRAS, T	LBURN	2178
BENESA, A	ALUMN	2132C
RAUCHMAN, M	GETCO	2105*
JASAITIS, A	GETCO	2080D
GAZMEN, E	ALUMN	2057C
SANTIAGO, T	ALUMN	1991
SOLLANO, E	ALUMN	1976C
EAMAN, R	LBURN	1898

MOST IMPROVED PLAYERS

VAIL, M	CA	75
MUHS, A	CITGR	58
FREIDEL, JESSE	STCCC	50
CAIRONE, B	NORTH	46
HAYHURST, W	CITGR	44
HENDRICKSON, B	MOLEX	38
GARZON, G	FERMI	34
WALKER, A	NORTH	32
DUFFY, J	LBURN	28
KRAS, T	LBURN	27

06-OCT-04 CITADEL GROUP**2.5 GETCO****3.5**

ROUND 2

BD	RATINGS	SCORE		RATINGS	SCORE
1 HAYHURST, W	1839 14	.5	JASAITIS, A	2084 -9	.5
2 ONG, K	1861-24	0	SEET, P	1844 24	1
3 SENSAT, J	1576 29	1	KRATKA, M	1683-29	0
4 LE, DUC	1618 0	0	TAN, A	0 0	1
5 MUHS, A	1274 28	1	COOMBES, N	1366-28	0
6	0 0	0F	MARES, C	0 0	1F

19-OCT-04 ALUMNI ACES**4.5 CITADEL GROUP****1.5**

ROUND 1

BD	RATINGS	SCORE		RATINGS	SCORE
1 BENESA, A	2151-25	0	HAYHURST, W	1853 38	1
2 TAMEZ, I	2191 5	1	ONG, K	1837 -5	0
3 GAZMEN, E	2052 2	1	SENSAT, J	1605 -3	0
4 SANTIAGO, T	1986 5	1	LE, DUC	1618 -5	0
5 FRANK, M	1764-20	.5	MUHS, A	1302 20	.5
6 MILLER, T	1869 0	1F		0 0	0F
7 MILLER, T	1869-16	0	SOLLANO, E	1965 11	1 (ALUMN)

25-OCT-04 LEO BURNETT**3.5 CITADEL GROUP****1.5**

ROUND 3

BD	RATINGS	SCORE		RATINGS	SCORE
1 KRAS, T	2170 8	1	HAYHURST, W	1891 -8	0
(* Board 2 was adjourned *)					
2 EAMAN, R	1898		ONG, K	1832	
3 DUFFY, J	1797 11	1	SENSAT, J	1602-11	0
4 SITAR, K	1561-19	0	LE, DUC	1613 19	1
5 FULKERSON, R	1479-10	.5	MUHS, A	1322 10	.5
6 MARSH, M	1207 0	1	JANKE, A	0 0	0

27-OCT-04 GETCO**.5 ALUMNI ACES****5.5**

ROUND 3

BD	RATINGS	SCORE		RATINGS	SCORE
1 RAUCHMAN, M	2122-17	0	INUMERABLE, F	2211 11	1
2 JASAITIS, A	2075 5	.5	TAMEZ, I	2196 -8	.5
3 SEET, P	1868 -8	0	BENESA, A	2126 6	1
4 KRATKA, M	1654 -4	0	GAZMEN, E	2054 3	1
5 KOSMICKE, J	0 0	0	SANTIAGO, T	1991 0	1
6 TAN, A	0 0	0	SOLLANO, E	1976 0	1

30-SEP-04 UOP**1 MOTOROLA KNIGHTS****5**

ROUND 1

BD	RATINGS	SCORE		RATINGS	SCORE
1 STEVANOVIC, M	2232-14	0	FRIDMAN, Y	2264 20	1
2 BOLDINGH, E	1859 -4	0	MORRIS, R	2161 7	1
3 SAJBEL, P	1797 -7	0	THOMSON, J	1996 11	1
4 LECHNICK, J	1717 27	1	BALICKI, J	1784-27	0
5 MICKLICH, F	1609-16	0	ALFONSO, E	1592 24	1
6 SCHOONOVER, M	1307 -6	0	KARANDIKAR, S	1644 6	1

30-SEP-04 MOTOROLA KINGS**5 NORTHROP****1**

ROUND 2

BD	RATINGS	SCORE		RATINGS	SCORE
1 MELNIKOV, I	2036-10	.5	CAIRONE, B	1767 15	.5
2 WALLACH, C	2002-10	.5	WALKER, A	1734 15	.5
3 PIPARIA, J	1840 9	1	VIGANTS, A	1609 -6	0
4 GONCHAROFF, N	1684 6	1	BURIAN, D	1547 -9	0
5 JOSHI, B	0 0	1	ELEK, G	1105 0	0
6 GRYPARIS, J	1437 10	1	FETTERMAN, M	1316-15	0
7 ZIMMERMAN, F	0 0	1	LAMB, J	0 0	0 (MKING)

14-OCT-04 KEMPER INSURANCE**4.5 UOP****1.5**

ROUND 2

BD	RATINGS	SCORE		RATINGS	SCORE
1 SIWEK, M	2006 -6	.5	BOLDINGH, E	1855 6	.5
2 LEONG, G	1994 6	1	LECHNICK, J	1744 -9	0
3 EASTON, R	1877-38	0	MICKLICH, F	1593 25	1
4 WALKER, C	1745 4	1	VAN ZILE, C	1328 -4	0
5 MOSSBRIDGE, A	1690 4	1	SCHOONOVER, M	1301 -4	0
6 HUGHES, N	1686 0	1F		0 0	0F

21-OCT-04 NORTHROP**1.5 EXCALIBURS****3.5**

ROUND 3

BD	RATINGS	SCORE		RATINGS	SCORE
1 CAIRONE, B	1782 16	.5	FRISKE, T	2079-10	.5
2 WALKER, A	1749 26	1	AROND, D	1798-26	0
(* Board 3 was adjourned *)					
3 VIGANTS, A	1603		KOGAN, G	1777	
4 BURIAN, D	1538-15	0	BROTSOS, J	1542 15	1
5 BOYD, A	0 0	0	SUERTH, F	1498 0	1
6 LANE, M	0 0	0	WEITZ, R	1523 0	1

28-OCT-04 MOTOROLA KNIGHTS**5.5 NORTHWESTERN CHESS CLUB****.5**

ROUND 2

BD	RATINGS	SCORE		RATINGS	SCORE
1 FRIDMAN, Y	2284-20	.5	GORODETSKIY, S	1803 20	.5
2 MORRIS, R	2168 0	1	TOWNSEND, M	0 0	0
3 THOMSON, J	2007 0	1	PATEL, A	0 0	0
4 BALICKI, J	1757 0	1	KONARE, B	0 0	0
5 ALFONSO, E	1616 0	1	LESAIN, J	0 0	0
6 KARANDIKAR, S	1650 0	1F		0 0	0F

30-SEP-04 ARGONNE ROOKS**4 CASE****2**

ROUND 1

BD	RATINGS	SCORE		RATINGS	SCORE
1 BENEDEK, R	2182 0	1F	WILLIAMS, K	2177 0	0F
2 HILL, R	2004 5	1	ALEXANDER, W	1704 -7	0
3 BAURAC, D	1697 7	1	REID, C	1479 -7	0
4 YACOUT, A	1564 12	1	DOBR, K	1394 -5	0
5	0 0	0F	DYCKZKOWSKI, R	1376 0	1F
6	0 0	0F	ZOELLNER, J	1304 0	1F

12-OCT-04 PAWNS**3.5 CASE****2.5**

ROUND 2

BD	RATINGS	SCORE	RATINGS	SCORE
1 JAKSTAS, K	2145 1	.5	WILLIAMS, K	2177 -3 .5
2 ELLICE, W	1887 15	1	FRAATS, D	1882-15 0
3 FRANEK, M	1708 13	1	PARAOAN, E	1672-13 0
4 FABIJONAS, R	1635-12	0	ALEXANDER, W	1697 19 1
5 O'DELL, DW	1458-14	0	REID, C	1472 14 1
6 MIKULECKY, B	1433 13	1	DYCZKOWSKI, R	1376-19 0

14-OCT-04 ARGONNE ROOKS**3 COMPUTER ASSOCIATES****1**

ROUND 2

BD	RATINGS	SCORE	RATINGS	SCORE
1 BENEDEK, R	2182 0	1	BELFOR, V	0 0 0
2 HILL, R	2009 4	1	DENMARK, T	1695 -6 0
3 BAURAC, D	1704 5	1	VAIL, M	1403 -7 0
4 YACOUT, A	1576 0	0F	BYRNE, M	0 0 1F
5	0 0	0F		0 0 0F
6	0 0	0F		0 0 0F

25-OCT-04 CASE**3 COMPUTER ASSOCIATES****3**

ROUND 3

BD	RATINGS	SCORE	RATINGS	SCORE
1 ALEXANDER, W	1716-39	0	VAIL, M	1396 39 1
2 PARAOAN, E	1659 0	1	BELFOR, V	0 0 0
3 REID, C	1486 0	0	MILLING, J	0 0 1
4 ZOELLNER, J	1304 0	0	BYRNE, M	0 0 1
5 DYCZKOWSKI, R	1357 0	1F		0 0 0F
6 JACKSON, S	1557 0	1F		0 0 0F

04-OCT-04 MOLEX**1 FERMILAB****5**

ROUND 2

BD	RATINGS	SCORE	RATINGS	SCORE
1 REICH, T	1959 -8	0	GARZON, G	2215 8 1
2 HENDRICKSON, B	1502 -3	0	SPIEGEL, L	1949 2 1
3 FOX, R	1557 -8	0	GAINES, I	1820 5 1
4 ZADEREJ, V	1335 41	1	AILES, T	1726-41 0
5 DEICHMANN, E	1260 -6	0	MOLINA, J	1576 6 1
6 MCGOWAN, D	1180 -8	0	BOLSHOV, A	1452 8 1
7 MUELLER, R	966 0	0	DEGRAF, B	0 0 1

07-OCT-04 ST CHARLES CHESS CLUB**4.5 LUCENT TECH. TYROS****1.5**

ROUND 2

BD	RATINGS	SCORE	RATINGS	SCORE
1 MARSHALL, J	2119 27	1	STEIN, P	2194-27 0
2 SPLINTER, J	2113 -4	.5	DIAZ, P	2061 2 .5
3 WIEWEL, J	2040 16	1	STOLTZ, B	1935-11 0
4 FREIDEL, P	1866 13	1	BUCHNER, R	1704 -8 0
5 FREIDEL, JESSE	1812 16	1	SMITH, BR	1717-11 0
6 STINSON, T	1350-10	0	HAHNE, D	1576 6 1

13-OCT-04 BP CHEMICALS .5 LUCENT TECH. DRAGONS 5.5

ROUND 2

BD	RATINGS	SCORE		RATINGS	SCORE
1 COULTER, D	1912 10	.5	TEGEL, F	2063 -4	.5
2	0 0	0F	LUDWIG, T	1964 0	1F
3 DENEEN, D	1446 -2	0	MARCOWKA, R	1961 1	1
4 CASTANEDA, R	1260 -6	0	THOMAS, J	1597 4	1
5 WOODS, C	0 0	0	STAMM, V	1557 0	1
6 HISTED, C	0 0	0	EUSTACE, D	1513 0	1
7 CHIESA, R	0 0	0	KOMORAVOLU, K	1350 0	1
8 SUVARNAKANTI, R	0 0	0	BREYER, A	1232 0	1

21-OCT-04 ST CHARLES CHESS CLUB 4 MOLEX 2

ROUND 3

BD	RATINGS	SCORE		RATINGS	SCORE
1 ALBERTS, W	1700-34	0	HENDRICKSON, B	1499 34	1
2 ENGELN, M	1694-31	0	FOX, R	1549 31	1
3 FREIDEL, JER	1670 7	1	ZADEREJ, V	1376 -7	0
4 MCCOY, N	1505 9	1	DEICHMANN, E	1254 -9	0
5 JANSSEN, G	1437 8	1	MCGOWAN, D	1172 -8	0
6 STOSKUS, A	1329 0	1	RUFUS, B	0 0	0

27-OCT-04 FERMILAB 6 BP CHEMICALS 0

ROUND 3

BD	RATINGS	SCORE		RATINGS	SCORE
1 GARZON, G	2223 7	1	COULTER, D	1922 -7	0
2 DORIGO, T	2139 0	1	HISTED, C	0 0	0
3 GAINES, I	1825 1	1	CASTANEDA, R	1254 -2	0
4 MOLINA, J	1582 0	1	WOODS, C	0 0	0
5 BOLSHOV, A	1460 0	1	RAVI, S	0 0	0
6 MOEHS, D	1403 0	1F		0 0	0F
7 CEASE, H	1350 0	1	DEGRAF, B	0 0	0 (FERMI)

28-OCT-04 LUCENT TECH. DRAGONS .5 LUCENT TECH. TYROS 5.5

ROUND 3

BD	RATINGS	SCORE		RATINGS	SCORE
1 TEGEL, F	2059 -7	0	STEIN, P	2167 16	1
2 BLACKMON, E	1704 -3	0	DIAZ, P	2063 3	1
3 THOMAS, J	1601 -6	0	GUIO, J	1859 6	1
4 STAMM, V	1557 4	.5	BUCHNER, R	1696 -6	.5
5 EUSTACE, D	1513 -7	0	SMITH, BR	1706 7	1
6 KOMORAVOLU, K	1350 -9	0	HAHNE, D	1582 6	1

NAME	TEAM	W	L	D	RATING	NAME	TEAM	W	L	D	RATING
ABDALLAH, D	PAWNS	0	1	0	1466*	DUFFY, J	LBURN	2	0	0	1808
AILES, T	FERMI	0	1	0	1685	DYCKOWSKI, R	CASE	0	1	0	1357
ALBERTS, W	STCCC	0	1	0	1666	EAMAN, R	LBURN	0	0	1	1898
ALEXANDER, W	CASE	1	2	0	1677	EASTON, R	KEMPR	1	1	0	1839
ALFONSO, E	MKNGT	2	0	0	1616	ELEK, G	NORTH	0	2	0	1105C
ALLEN, H	ALUMN	0	0	0	1975	ELLICE, W	PAWNS	1	1	0	1902C
APPLEBERRY, T	CCDOC	0	0	0	1422	ENGELN, M	STCCC	0	1	0	1663
AROND, D	EXCLB	0	1	1	1772	EUSTACE, D	DRGNS	2	1	0	1506C
AUGSBURGER, L	MKNGT	0	0	0	1805C	FABIJONAS, R	PAWNS	1	1	0	1623T
BALICKI, J	MKNGT	1	1	0	1757	FETTERMAN, M	NORTH	0	1	0	1301*
BANNON, B	LBURN	0	0	0	1270	FOLEY, M	CITGR	0	0	0	1293*
BAREITHER, M	CITGR	0	0	0	0000/2	FOX, R	MOLEX	1	2	0	1580
BAURAC, D	ROOKS	2	0	0	1709D	FRAATS, D	CASE	0	1	0	1867C
BELFOR, V	CA	0	2	0	0000/2	FRANEK, M	PAWNS	2	0	0	1721D
BENEDEK, R	ROOKS	1	0	0	2182T	FRANK, M	ALUMN	0	0	1	1744C
BENESA, A	ALUMN	1	1	0	2132C	FREIDEL, D	STCCC	0	1	0	1346
BENFORADO, E	MKNGT	0	0	0	1575	FREIDEL, JER	STCCC	1	1	0	1677
BEZZUBOV, V	FERMI	0	0	0	2229	FREIDEL, JESSE	STCCC	2	0	0	1828
BLACKMON, E	DRGNS	0	1	0	1701C	FREIDEL, P	STCCC	1	0	0	1879
BOLDINGH, E	UOP	0	1	1	1861C	FRIDMAN, Y	MKNGT	1	0	1	2264
BOLSHOV, A	FERMI	2	0	1	1460	FRISKE, T	EXCLB	1	0	1	2069C
BOYD, A	NORTH	0	1	0	0000/1	FULKERSON, R	LBURN	0	0	1	1469
BREYER, A	DRGNS	1	1	0	1232	GAINES, I	FERMI	3	0	0	1826D
BROTSOS, J	EXCLB	2	0	0	1557D	GARDNER, M	NORTH	0	1	0	1305*
BUCHNER, R	TYROS	1	1	1	1690C	GARZON, G	FERMI	3	0	0	2230
BUERGER, E	UOP	0	0	0	2020T	GAZMEN, E	ALUMN	2	0	0	2057C
BURIAN, D	NORTH	0	2	0	1523D	GOMEZ, G	FERMI	0	0	0	1762
BYRNE, M	CA	1	1	0	0000/2	GONCHAROFF, N	MKING	2	0	0	1690V
CAIRONE, B	NORTH	0	0	3	1798	GORDON, R	BPCHM	0	0	0	1123
CAROSI, R	FERMI	0	0	0	0000/0	GORODETSKIY, S	NWEST	0	0	1	1823
CASHER, P	MOLEX	0	0	0	0000/0	GRUDZINSKI, J	ROOKS	0	0	0	1485
CASTANEDA, R	BPCHM	0	3	0	1252*	GRYPARIS, J	MKING	1	1	0	1447C
CEASE, H	FERMI	2	0	0	1350	GUIO, J	TYROS	1	0	0	1865C
CHIESA, R	BPCHM	0	1	0	0000/1	HAHNE, D	TYROS	2	0	0	1588C
CHRISTOTEK, L	FERMI	0	0	0	0000/3	HALL, A	CCDOC	0	0	0	1505
COOMBES, N	GETCO	1	1	0	1338#	HAYES, D	BPCHM	0	0	0	0000/3
COULTER, D	BPCHM	0	1	2	1915	HAYHURST, W	CITGR	1	1	1	1883
CYGAN, J	MKING	0	0	1	1865	HENDRICKSON, B	MOLEX	1	1	1	1533
CZERNIECKI, A	ALUMN	0	0	0	1912D	HILL, R	ROOKS	2	0	0	2013C
DAVIDSON, M	ALUMN	0	0	0	1632	HISTED, C	BPCHM	0	2	0	0000/2
DEAN, J	BPCHM	0	0	0	0000/0	HTOO, M	CITGR	0	0	0	1735*
DECMAN, S	ROOKS	0	0	0	1542D	HUGHES, N	KEMPR	1	0	0	1686C
DEGRAFF, B	FERMI	1	1	0	1367#	HUTCHBY, C	STCCC	1	0	0	1673
DEICHMANN, E	MOLEX	0	3	0	1245*	INUMERABLE, F	ALUMN	1	0	0	2222C
DENEEN, D	BPCHM	0	1	0	1444	JACKSON, S	CCDOC	0	0	0	1557C
DENMARK, T	CA	0	2	0	1689*	JAKSTAS, K	PAWNS	1	0	1	2146C
DIAZ, P	TYROS	1	0	2	2066C	JANKE, A	CITGR	0	1	0	0000/7
DOBR, K	CASE	0	1	0	1389Q	JANSSEN, G	STCCC	1	1	0	1445
DOBROVOLNY, C	CHRG	0	0	0	1846C	JASAITIS, A	GETCO	0	1	2	2080D
DORIGO, T	FERMI	1	0	1	2139	JOSHI, B	MKING	1	1	0	0000/2

/x - UNRATED; x RATED GAMES

- 5 TO 9 RATED GAMES

* - 10 TO 24 RATED GAMES

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V - QUINTUPLE CENTURION

11-03-2004

NAME	TEAM	W	L	D	RATING	NAME	TEAM	W	L	D	RATING
KANAS, W	CASE	0	0	0	1183C	O' DELL, DW	PAWNS	1	1	0	1444C
KARANDIKAR, S	MKNGT	1	0	0	1650	OGANESSYAN, G	MOLEX	0	0	0	0000/0
KARPIERZ, J	TYROS	0	0	0	1305	OLSEN, A	KEMPR	1	0	0	1539C
KASPER, R	BPCHM	0	0	0	0000/1	ONG, K	CITGR	0	2	0	1832
KLINEFELTER, H	CASE	0	0	0	1568D	PARAOAN, E	CASE	1	1	0	1659D
KOGAN, G	EXCLB	1	0	0	1777C	PATEL, A	NWEST	0	1	0	0000/1
KOMORAVOLU, K	DRGNS	2	1	0	1341*	PEHAS, A	DRGNS	0	0	0	1887C
KONARE, B	NWEST	0	1	0	0000/1	PERKINS, D	CCDOC	0	0	0	1660#
KOSMICKE, J	GETCO	0	1	0	0000/3	PHELPS, D	MKNGT	0	0	0	1204*
KRAS, T	LBURN	2	0	0	2178	PIPARIA, J	MKING	1	1	0	1849
KRATKA, M	GETCO	0	3	0	1650	POMA, D	BPCHM	0	0	0	1234
KUHLMANN, S	ROOKS	0	0	0	0000/4	RABINOVICH, E	MKING	0	0	1	1382
LAFORGE, W	TYROS	1	0	0	1444	RADAVICIUS, E	CHRGR	0	0	0	1616D
LAMB, J	MKING	0	1	0	0000/0	RAUCHMAN, M	GETCO	0	1	0	2105*
LAMBIRIS, J	KEMPR	0	0	0	1453	RAVI, S	BPCHM	0	1	0	0000/1
LANE, M	NORTH	0	2	0	0000/7	REICH, T	MOLEX	0	1	1	1951*
LANG, R	EXCLB	1	0	0	2064	REID, C	CASE	1	2	0	1486D
LATIMER, E	PAWNS	0	0	0	2047T	RENDE, D	UOP	0	0	0	1589*
LE, DUC	CITGR	1	2	0	1632*	REVELLON, L	UOP	0	0	0	1968
LECHNICK, J	UOP	1	1	0	1735	RINGENBERG, T	BPCHM	0	0	0	1361
LEONG, G	KEMPR	2	0	0	2000C	ROJO, V	CCDOC	0	0	0	1431
LESAIN, J	NWEST	0	1	0	0000/1	ROSLEY, D	CHRGR	0	0	0	1740
LITVINAS, A	PAWNS	0	0	0	1641D	ROSZKOWSKI, D	KEMPR	0	0	0	0000/5
LUDWIG, T	DRGNS	0	0	0	1964C	RUFUS, B	MOLEX	0	1	0	0000/4
MAHMOOD, S	CCDOC	0	0	0	0000/3	SACKS, D	UOP	0	0	0	1897
MANILA, M	BPCHM	0	1	0	1195*	SAGALOVSKY, L	GETCO	0	0	0	1977
MARCOWKA, R	DRGNS	2	0	0	1962D	SAHLI, E	UOP	0	0	0	1751
MARES, C	GETCO	0	0	0	0000/1	SAJBEL, P	UOP	0	1	0	1790C
MARSH, M	LBURN	1	1	0	1207	SAJKOWSKI, D	BPCHM	0	0	0	1886
MARSHALL, J	STCCC	1	1	0	2146	SALERNO, S	DRGNS	0	0	0	1477*
MARSHALL, K	MKNGT	0	0	0	1294	SAMELSON, C	MKING	0	0	0	1933D
MASHKEVICH, I	KEMPR	0	0	0	1134*	SANTIAGO, T	ALUMN	2	0	0	1991
MCCARTHY, D	CHRGR	0	0	0	1838	SAWIN, B	LBURN	0	0	0	1175*
MCCOY, N	STCCC	1	0	1	1514	SCHOONOVER, M	UOP	0	2	0	1297
MC GEE, L	CCDOC	0	0	0	1145	SEATON, E	CCDOC	0	0	0	1591
MCGOWAN, D	MOLEX	1	2	0	1164	SEET, P	GETCO	1	1	1	1860*
MELNIKOV, I	MKING	0	0	1	2026C	SENSAT, J	CITGR	1	2	0	1591
MICKLICH, F	UOP	1	1	0	1618D	SITAR, K	LBURN	0	2	0	1542
MIKULECKY, B	PAWNS	1	0	0	1446C	SIWEK, M	KEMPR	0	0	2	2000C
MILLER, A	ALUMN	0	0	0	1431	SMITH, BR	TYROS	2	1	0	1713C
MILLER, T	ALUMN	0	1	0	1853	SOLLANO, E	ALUMN	2	0	0	1976C
MILLING, J	CA	1	0	0	0000/1	SPIEGEL, L	FERMI	1	1	0	1951D
MOEHS, D	FERMI	0	0	0	1403*	SPLINTER, J	STCCC	0	0	1	2109
MOLINA, J	FERMI	3	0	0	1582*	STAMM, V	DRGNS	1	0	1	1561T
MORAN, B	GETCO	0	0	0	1512	STAPLES, C	FERMI	0	1	0	1618
MORRIS, R	MKNGT	2	0	0	2168	STEELE, B	CCDOC	0	0	0	925#
MOSSBRIDGE, A	KEMPR	1	0	0	1694	STEIN, P	TYROS	1	1	0	2183
MUELLER, R	MOLEX	0	1	0	966#	STEVANOVIC, M	UOP	0	1	0	2218D
MUHS, A	CITGR	1	0	2	1332	STINSON, M	CHRGR	0	0	0	1972C
NEUMAN, J	CA	0	1	0	0000/1	STINSON, T	STCCC	0	1	0	1340

/x - UNRATED; x RATED GAMES

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11-03-2004

NAME	TEAM	W	L	D	RATING	NAME	TEAM	W	L	D	RATING
STOLTZ, B	TYROS	0	1	0	1924C	WALLACH, C	MKING	0	1	1	1992C
STOSKUS, A	STCCC	1	0	0	1329	WALSH, W	ROOKS	0	0	0	1494C
SUAREZ, E	ROOKS	0	0	0	1845	WANG, A	CITGR	0	0	0	1461#
SUERTH, F	EXCLB	1	0	1	1498D	WANG, G	KEMPR	1	0	0	1626*
SULLIVAN, J	EXCLB	0	0	0	1782D	WEBER, L	ALUMN	0	0	0	2159
SUVARNAKANTI, R	BPCHM	0	1	0	0000/1	WEITZ, R	EXCLB	1	1	0	1523C
TAMEZ, I	ALUMN	1	0	1	2188	WHITE, H	CASE	0	0	0	1631C
TAN, A	GETCO	2	1	0	0000/3	WIEWEL, J	STCCC	1	0	1	2056
TEGEL, F	DRGNS	0	1	2	2052Q	WILKOSZ, A	NORTH	0	0	0	0000/0
THOMAS, G	TYROS	0	0	0	1534C	WILLIAMS, K	CASE	0	0	1	2174
THOMAS, J	DRGNS	1	1	1	1595D	WILLIAMS, S	GETCO	0	0	0	1220#
THOMSON, J	MKNGT	2	0	0	2007	WIRTZ, R	KEMPR	0	0	0	1310*
TOWNSEND, M	NWEST	0	1	0	0000/1	WOLF, D	MKING	0	0	0	2377
TRUFANOV, D	UOP	0	0	0	1553#	WONG, P	EXCLB	0	0	0	2180C
VAIL, M	CA	2	1	0	1435*	WOODS, C	BPCHM	0	3	0	0000/8
VALDEZ, C	TYROS	0	0	0	1379*	WU, M	DRGNS	0	0	0	0000/1
VAN ZILE, C	UOP	0	1	0	1324	YACOUT, A	ROOKS	1	0	0	1576
VIGANTS, A	NORTH	0	2	0	1603C	ZADEREJ, V	MOLEX	1	2	0	1369
VOLYNSKIY, G	GETCO	0	0	0	2579*	ZIMMERMAN, F	MKING	1	0	0	0000/0
WALKER, A	NORTH	1	1	1	1775	ZOELLNER, J	CASE	0	1	0	1304D
WALKER, C	KEMPR	1	0	0	1749	ZUBIK, J	BPCHM	0	0	0	0000/5

/x - UNRATED; x RATED GAMES

- 5 TO 9 RATED GAMES

* - 10 TO 24 RATED GAMES

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11-03-2004

UPPER BOARD FORFEITS

Each team is allowed 2 upper board forfeits per season.
After the 2nd upper board forfeit, the team is penalized
one extra game point for each such forfeit in the match.

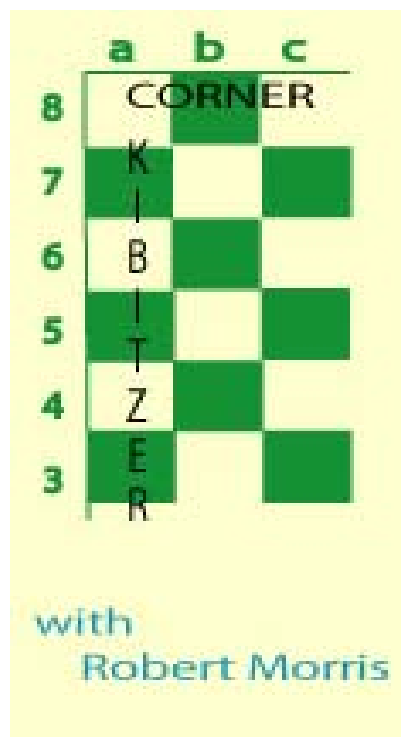
TEAMS WITH 2 OR MORE UPPER BOARD FORFEITS

BP CHEMICALS

TEAMS WITH 1 UPPER BOARD FORFEIT

LUCENT TYROS

CASE



The study of chess positions is the most consistent recommendation to the improving chess student. But what on which to concentrate ? This new column, hopefully with monthly installments, will present game situations from recent CICL play.

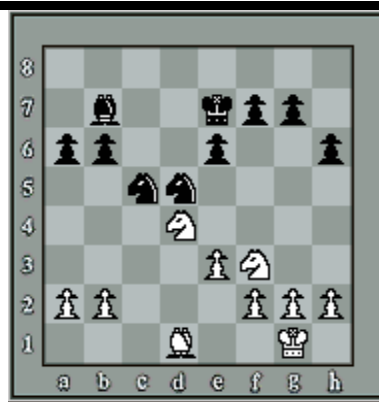
Our new contributor is Robert Morris, the long-time first board of the Motorola Knights. It has been observed that the entire team's fate has rested upon his personal schedule; the years he has had the time to play, the Knights have regularly fought for the Playoff trophy! He's a leader not just in play, but in that pure delight to analyze. Coupled with a keen eye to details, usually of the tactical variety, this column promises to be a favorite !

Your task, should you accept it, is to analyze the possibilities suggested below and draw a conclusion as to which is best and why. The following pages have Rob's analysis.



Problem 1

A) 21) Bxe6 B) 21) Rxh6 C) 21) exd4



Problem 2

A) 21) ... Kd6 B) 21) ... Nd3 C) 21) ... Nb4



Problem 3

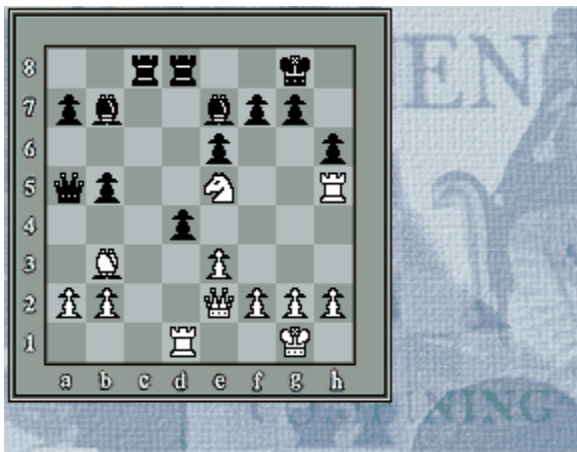
A) 19) Rxd3 B) 19) Nd4 C) 19) Ng5



Problem 4

A) 11) cxd5 B) 11) Bd2 C) 11) Nd2

SOLUTION 1.



Position after Black's 20th move in G. Garzon vs. I. Melnikov

A) 21) Bxe6 was the game continuation but this only leads to a draw after 21) ... fxe6 22) Qg4 Qxa2 23) Rxh6 dxe3 24) Rh8 Kxh8 25) Qh5. When I first saw this line I was sure there must be something more than a draw so I kept looking .

B) 21) Rxh6 appears to be white's best try for an advantage but surely he can be forgiven for missing it as the complications are mind boggling. 21) ... gxh6 22) Qh5 Rf8 23) Bxe6 and if:

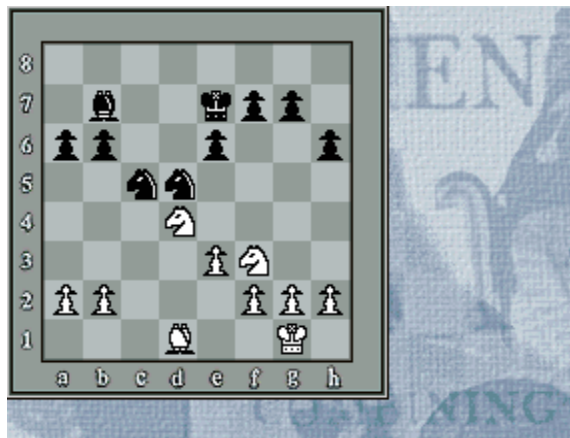
23) ... fxe6 24) Qg6 Kh8 25) Qxh6 Kg8 26) Qxe6 (In this line white has the draw but eschews it for a complex initiative.) Kh8 27) Ng6 Kh7 (Kg7 will transpose) 28) Nxe7 Qb6 29) Qh3 Kg7 (Qh6 has trouble with 30) Qd7) 30) Qg4 Kh7 31) Nxc8 Rxc8 and now we have a complex position in which white's 4 extra king-side pawns (clearly he can win the d pawn) and less exposed king will be more than enough compensation for the bishop.

or black can try

23) ... Bg5 24) Nxf7 Kg7 25) Nxg5 Rc5 26) h4 (Now if 26) ... hxg5 27) hxg5 will force mate or the win of a rook) Now note that White has the exchange, two pawns (with a third black pawn ready to fall), very active pieces and black's king very exposed at the price of a rook. The complications are tremendous so it's very hard to prove but sometimes you have to go with your gut. Incidentally, one suggestion put forward in group discussions was that black could play against the pinned white knight with 26) .. Qc7 but then 27) Bf5 Rxf5 28) Ne6 Kh7 29) Qxc5 Rxc5 30) Nxc7 is good. In short it is this annotators assessment that white retains the advantage.

C) 21) exd4 Qa6 (I'm not so sure black wishes to play Qb6 and allow a possible Rxb5 gaining tempo later) will leave white with a weak queen pawn and a waning kingside initiative. What a waste of a great chance to sack the house!

SOLUTION 2.



Position after White's 21st in E. Suarez vs. J. Thomson.

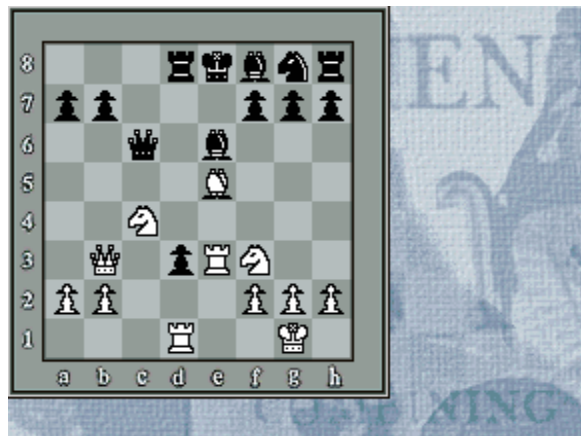
A) 21) ... Kd6 was the game continuation unfortunately it allows white to reorganize and start defending the weak d3 and e4 squares. With such a small advantage to black the odds are this will end in a draw.

B) 21) ... Nd3 22) b3 Nc3 23) Bc2 Nb4 24) a3 Nxc2 25) Nxc2 likely leaves black with the easier side of a drawn endgame.

C) 21) ... Nb4 makes it tough for white to hold onto all of his pawns. A likely continuation is 22) a3 Nd3 23) b4 Ne4 24) Be2 Nxf2 (if Ndx2 then 25 Ne5 might be inconvenient) 25) Nd2 b5 and black will either get in the currently threatened Ne4 or he can play for g6 and e5/e4 followed by extricating the f2 knight with significant advantage.



SOLUTION 3.



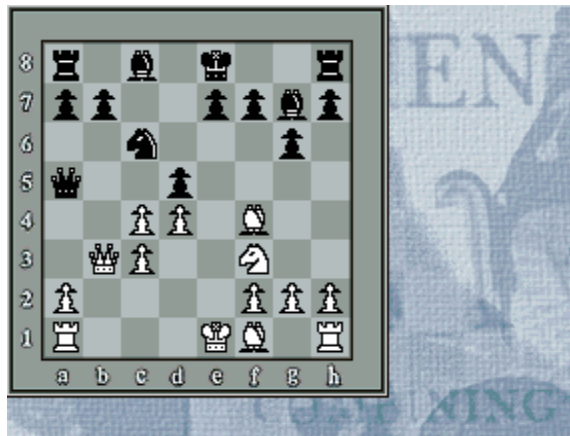
Position after Black's 18th move in P. Stein vs. B. Marcowka

A) 19) Rxd3 (game move) Rc8 and white loses a piece. Doh! White's pressure keeps him in the game, however he deserves more.

B) 19) Nd4! Bxc4 (if instead he tries 19) ... Qa6 20) Nb5 Rd7 21) Rxd3 and, because of the weak d6 square black's position is going to crumble) 20) Nxc6 Bxb3 21) axb3 bxc6 22) Bxg7 and white is clearly winning.

C) 19) Ng5 Bxc4 20) Bxg7 Be7 21) Qc3 h6 and the position is double edged. It isn't completely clear that white is significantly better. (It looks like Black has found a way to retain material equality AND he has a very nice pawn on d3 to help get counterplay.)

SOLUTION 4.



Position after Black's 10th from I. Melnikov vs. T. Friske

A) 11) cxd5 wins a pawn and forces black to misplace a piece since 11) ... Nxd4 12) Nxd4 Bxd4 13) Qb5 and white will break the c-pawn pin and win a piece on d4. Likewise 11) ... Bxc4 12) Rc1 and again white wins a piece. Hey Tom, how come you didn't serve up any tasty tidbits like this one the last two times we played?

(**Editor:** OK, you wisenheimer... for me, I guess the check resulting from 13.. QxQ 14 Bxb5+ and the ability for the Bishop to reach the square in the first place was the source of your dessert. Play 1. d4 when you get the chance against me, *please* !!)

B) The game continuation of 11) Bd2 simply misplaces an already properly developed piece.

C) 11) Nd2 surrenders e5 and hence allows 11) ... e5 12) dxe5 d4 13) 0-0-0 0-0 when white's king seems more vulnerable than his darker counterpart.

Freidel,P –

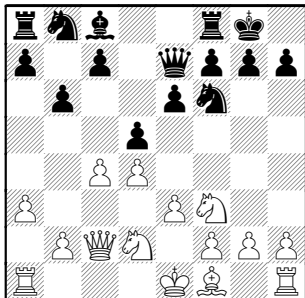
Buchner,B (1704)

[E11]

14.Rb1 b5 15.a4!

St Charles CC–Tyros, 10.2004

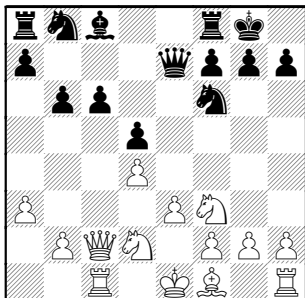
1.d4 Nf6 2.Nf3 e6 3.c4 Bb4+ 4.Bd2
Qe7 5.Qc2 d5 6.a3 Bxd2+ 7.Nbxd2
0-0 8.e3 b6



9.cxd5 exd5

9...Nxd5 10.e4

10.Rc1 c6

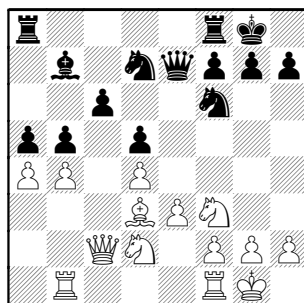
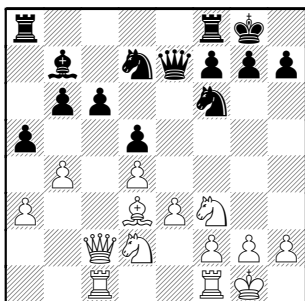


White already has pressure and targets c6.

11.Bd3 Bb7 12.0-0

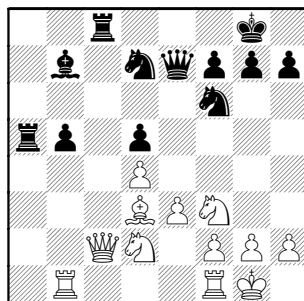
12.Ne5 stops Nbd7, but allows 12...c5 since the d–Pawn must defend the Knight.

12...Nbd7 13.b4 a5

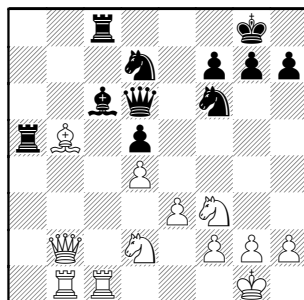


Opening b–file against b7–Bishop or b5–Pawn.

15...Rfc8 16.bxa5 Rxa5 17.axb5 cxb5

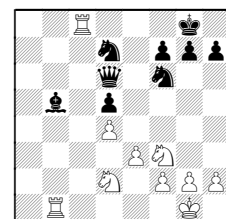


18.Qb2 Bc6 19.Rfc1 Qd6 20.Bxb5



20...Rb8

A big blunder would be 20...Rxb5? 21.Qxb5! The hanging c8–Rook allows White plenty of material for Queen.
21...Bxb5 22.Rxc8+



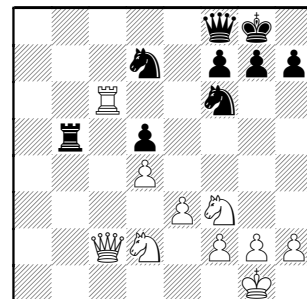
22...Nf8 23.Rxb5 the threat of Rbb8 (or Ra5–a8) will win at least a piece.

21.Rxc6 winning a piece ! 21...Qf8

A) Nothing is gained by 21...Qxc6 22.Bxc6 Rxb2 23.Rxb2;

B) Worse yet is 21...Raxb5 22.Qxb5! Rxb5 23.Rxd6

22.Qc2 Raxb5 23.Rxb5 Rxb5



24.Rc8 Ne8 25.Qc6 1-0

Ellice,W (1887) –

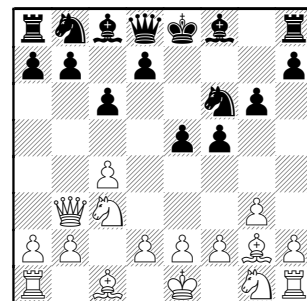
Fraats,D (1882)

[A10]

Pawns–Case, 10–12–2004

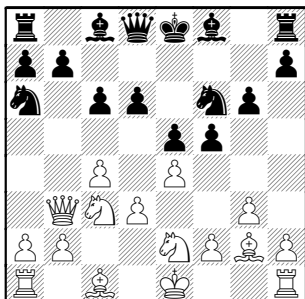
1.c4 f5 2.Nc3 Nf6 3.g3 g6 4.Bg2 c6

5.Qb3 e5



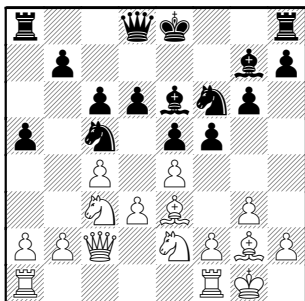
This is basically a Leningrad Dutch, without White playing d4. The d-Pawn can help in the normal battle for the e4 square.

6.e4 d6 7.d3 Na6 8.Nge2



White has transposed to a Botvinnik English, but Black's Kingside Pawns are already poised to battle White's normal plan of attack there. Black now gets excellent posts for his Knights.

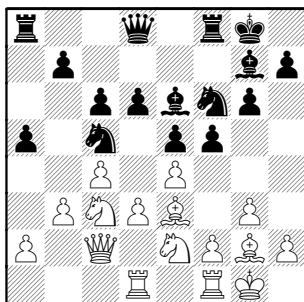
8...Nc5 9.Qc2 a5 10.0-0 Bg7 11.Be3 Be6



12.b3

Eliminating the strong Knight and doubling Pawns with 12.Bxc5 dxc5 is the wrong idea as White's d3 weakness is exposed and the Bishop was the main attacker.

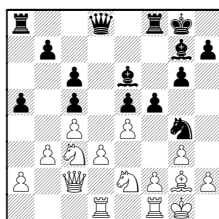
12...0-0 13.Rad1



13...Ncd7

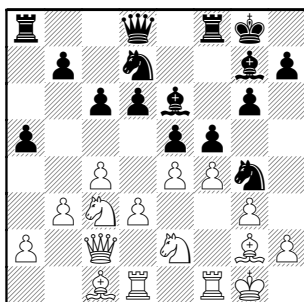
As Black's next is Ng4, apparently he didn't like Bxc5.

That move could allow 13...Ng4 14.Bxc5 dxc5

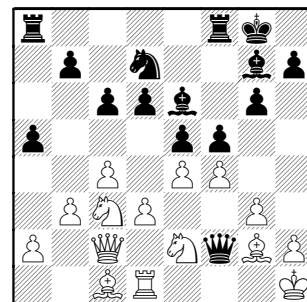


Black has locked d4, exposed the entire d-file as a weakness and right now the f-Pawn can't move due to a fork on e3. 15.h3 Nh6 And next Qc8 would really start Black focusing on the White King (fxe and Bxh3 being the immediate threat). 16.exf5 Nxf5 heading for d4 while returning to watch e3

14.f4 Ng4 15.Bc1



15...Qb6+ 16.Kh1 Nf2+ 17.Rxf2 Qxf2

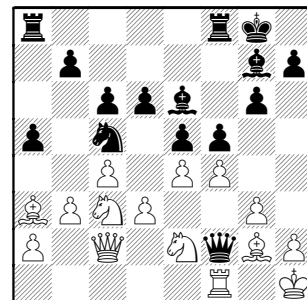


Black has won an exchange, but can his Queen return safely? In addition, the lack of open files favors the extra minor over a Rook.

18.Ba3!? Nc5? cutting off the Queen's escape

18...Qa7 19.Bxd6 is obviously better

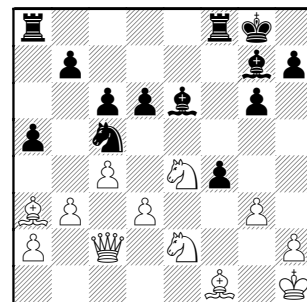
19.Rf1



19...Qxf1+

About the same is 19...Qe3 20.Rf3 (20.Bc1? Qxd3)

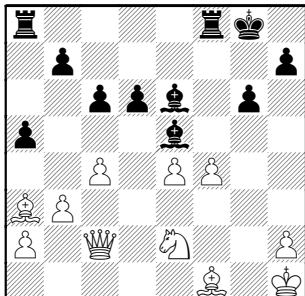
20.Bxf1 fxe4 21.Nxe4 exf4



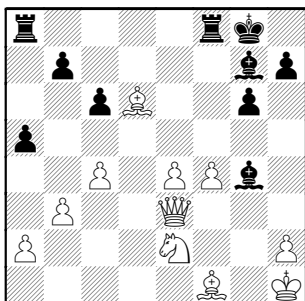
22.gxf4

22.Nxf4 is risky, as f1-Bishop hangs
 22...Nxe4 23.Nxe6? (23.dxe4)
 23...Rxf1+

22...Nxe4 23.dxe4 Be5



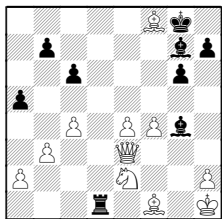
only cute, no real threat
 24.Qc1 Bg7 25.Bxd6 Bg4 26.Qe3



White only has to be careful to secure
 the full point.

26...Rad8 27.c5

27.Bxf8 looks possible. 27...Rd1

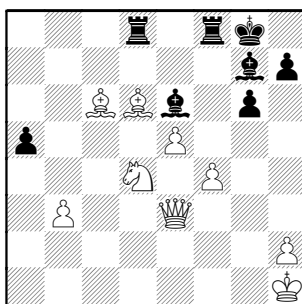


28.Kg2

(or even 28.Bxg7 Rxf1+ 29.Kg2 Re1
 30.Kf2)

28...Re1? 29.Kf2

27...b6 28.e5 bxc5 29.Bg2 Be6
 30.Bxc6 c4 31.Nd4 cxb3 32.axb3

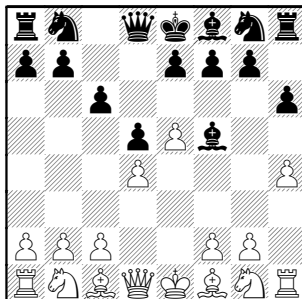


Black flagged 1-0

Micklich,F (1609) –
 Easton,R (1877)
 UOP-Kemper, 14.10.2004

[B12]

1.e4 c6 2.d4 d5 3.e5 Bf5 4.h4 h6

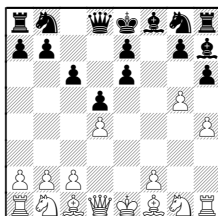


5.Nc3

NCO recommends Black to play 4..h5
 instead of the game move.

Here, White gains with an immediate
 5.g4 Bd7 is forced.

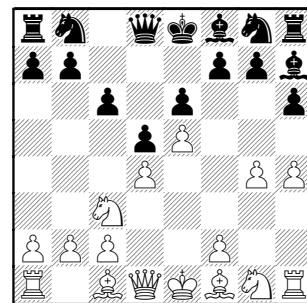
5...Bh7 allows 6.e6! as, apparently
 6...fxe6 7.g5



really makes it tough for Black to
 unwind his Kingside.)

5...e6 Using the tempo given, Black
 gets out of the immediate bind.

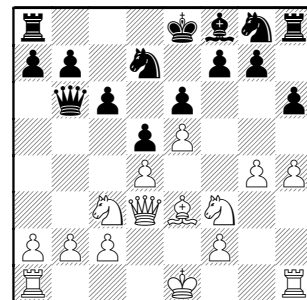
6.g4 Bh7



7.Bd3

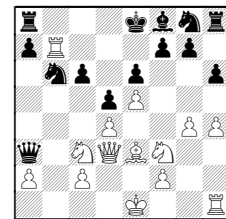
My favorite was 7.Nge2 with idea of
 Ng3,f4–5 but Black can counterattack
 with 7...f6 or 7...c5

7...Bxd3 8.Qxd3 Nd7 9.Nf3 Qb6
 10.Be3



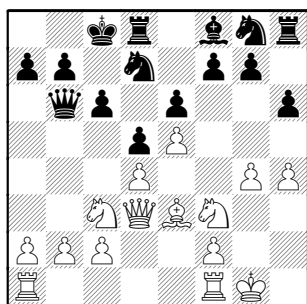
10...0-0-0

10...Qxb2!? 11.Rb1 Qa3 12.Rxb7 Nb6



idea of Ne7 and 0-0-0 wins the
 exchange. 13.Rc7? Ne7 idea of Kd8–
 c8

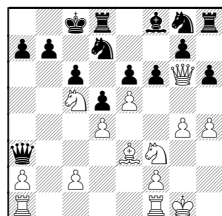
11.0-0

**11...c5?!**

Even though this is the normal Caro-Kann theme, with opposite-side castling the race is usually who can first open his opponent's King position. Then there's the simple problem of freeing the opponent's Bishop to molest a friendly Queen.

So maybe 11...f6?! and -h5 to get something going against White's side. 12.Qg6 Black's under-development becomes a problem 12...Qxb2?! 13.Ne2

13.Na4! Qa3 14.Nc5



14...Bxc5

(14...Nxc5 15.dxc5 and how does Black protect f7 and e6 ?)

15.dxc5 Nxe5? 16.Nxe5

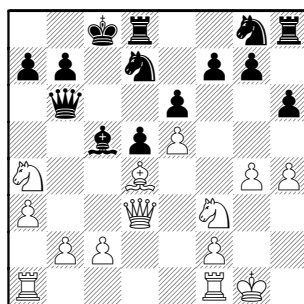
(16.Qxg7 Rd7)

16...fxe5)

13...fxe5 14.Rfb1

All the preceding suggests a better game move would be 11...Ne7 with idea of -f6,h5

12.a3 cxd4 13.Bxd4 Bc5 14.Na4!



Another downside to Black's plan begun with his 11th move.

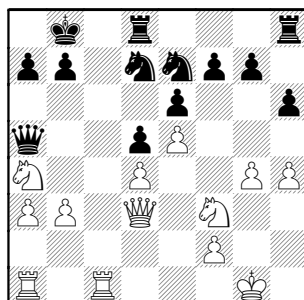
14...Qc7 15.c3

Nicely done! White keeps Black busy.

15...b6 another King position weakening.

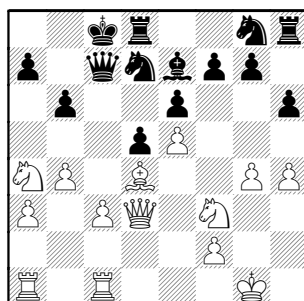
Black can survive with 15...Bxd4

16.cxd4 Kb8 17.Rfc1 Qa5 18.b3 Ne7



and Rc8 next, but all the trades don't promise winning chances.

16.b4 Be7 17.Rfc1

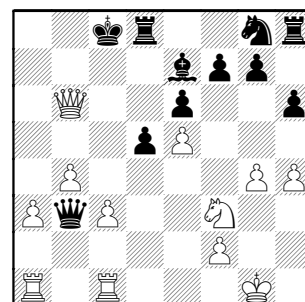


Trouble is brewing.

17...Qc4 18.Qe3

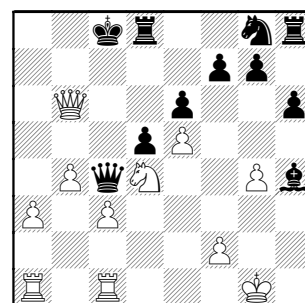
18.Qd1 with idea of Nb2 and c4 keep the White initiative.

18...Qb3 19.Nxb6+ axb6 20.Bxb6 Nxb6 21.Qxb6



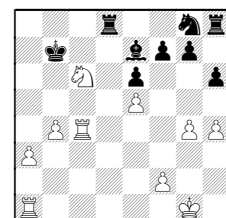
Regardless whether it was planned or not, White has some interesting compensation for his piece. His real problem is that he only has one other piece (the Knight) that can threaten anything! But will the connected passers cause threats ?

21...Qc4 22.Nd4 Bxh4



Looks like Black has to trade Queens and set a blockade of the passers.

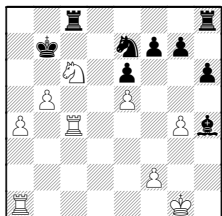
22...Qc7 23.Qxc7+ Kxc7 24.c4 dxc4 (24...Bxh4 25.c5 is really asking for it.) 25.Rxc4+ Kb7 26.Nc6



26...Rc8

Not 26...Rd5? 27.a4 Bxh4 28.a5 Ne7
29.a6+ Kb6 30.a7

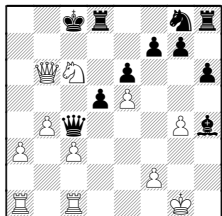
27.b5 Bxh4 28.a4 Ne7



Not an exhaustive study, but a trace of how Black can make trouble while passers get going. 29.Nxe7? Rxc4

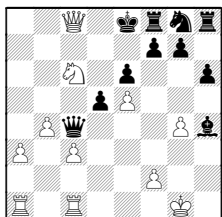
23.b5

White has an opportunity to TKO :
23.Nc6!



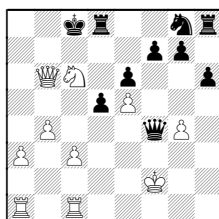
The threat of Qb8+ and Nxd8 put Black in a major dilemma. Apparently Black is forced to give up the exchange, but the White's passers really do count.

We can quickly dismiss a few moves:
A) 23...Rd7?? 24.Qb8# or
B) 23...Re8?? 24.Qb8+ Kd7 25.Qb7#;
C) 23...Rf8?? 24.Qb8+ Kd7 25.Qb7+ Ke8 26.Qc8+



26...Bd8 27.Qxd8#

D) 23...Bxf2+ trying to expose the King and give perpetual 24.Kxf2 Qf4+

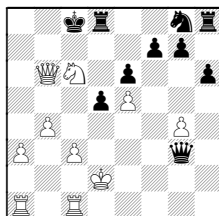


25.Ke1 White wants to sneak King to b2 and then his Q/N threats win. Other moves that head King to d1 will work as well.

25...Qg3+

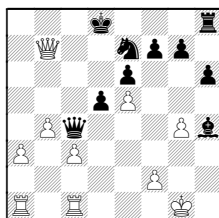
25...Qe4+ 26.Kd2
(Not Kd1 because of Qd3+)
26...Qg2+ 27.Kd1+-

26.Kd2



26...Qg2+ 27.Kd1 +-

E) The only other try appears to be
23...Ne7 24.Qb8+ Kd7 25.Qb7+ Ke8
26.Nxd8 Kxd8

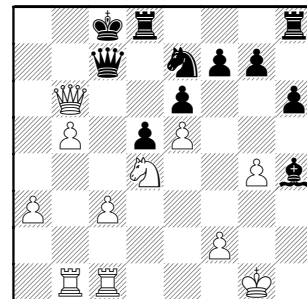


White has to figure defense of Pg4,Pf2 and King with the advancing of his passers. But will Black's Rook ever make a threat ?

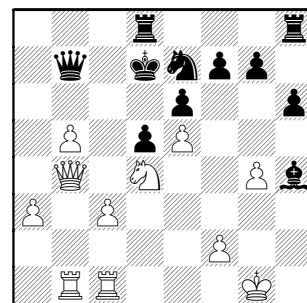
23...Ne7 24.Rab1

24. Nc5 still has bite 24...Nxc5 25 bc with mate threat at b7 and even when d8-Rook moves there is Qb7+-d7#

24... Qc7

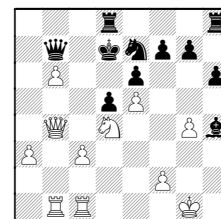


25.Qa6+ Qb7 26.Qa5 Kd7 27.Qb4



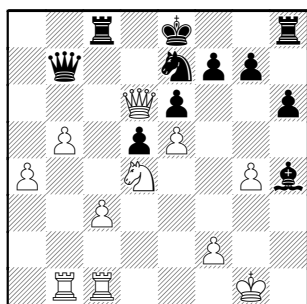
27...Rc8

27...Nc8 idea Nb6- c4 is stopped by 28.b6 Ne7



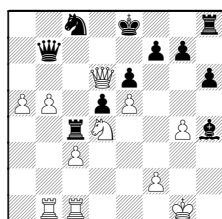
29.Nb3! after Nc5, the connected passers roll
(If 29.a4 Ra8 to blockade at a6)

28.Qd6+ Ke8 29.a4



29...Qc7

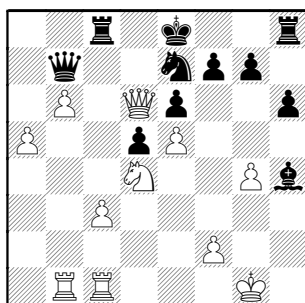
29...Rc4 30.a5 Nc8



setting Knight where it can sacrifice for one of the Pawns.

31.Qa3 Be7 and Black is prepared to blockade whichever passer moves first.

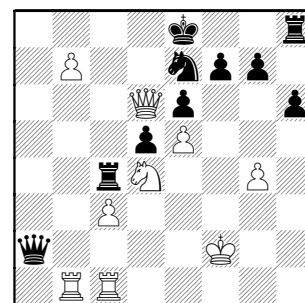
30.b6 Qb7 31.a5



31...Rc4 too late !

31...Ra8 idea of Ra6 or Nc8

32.a6 Qxa6 33.b7 Bxf2+ 34.Kxf2 Qa2+



35.Kf1 Nc6 36.b8Q+

The backrank is weak so White wins Black's Rook.

1-0

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We know that improving chessplayers at every level recommend the analyzation of our games. Yet the very idea conjures headaches, interrupted study, and hours of wasted time. Furthermore, how are we supposed to improve our play when we already did our best at the board?

I believe you can improve in a mere half hour of time. Can you define a spare half hour sometime between each match ? Could you eat a sandwich while reviewing your last game at lunchtime ?

The simple method defined in this short article will start you on your way to consistent advancement in your chess abilities.

The worst mistake you can make in chess is walking away from a played game with a simple excuse. "I missed a tactic, otherwise it's a different game", is a cop-out often heard. The fact is, the game usually isn't that simple; mistakes happen for specific reasons. It doesn't matter which side makes them, we learn from determining their cause. In so searching, we find trends that open a new window to our understanding of the game. Ideally, our sensitivity to these issues grows to a point we actually feel the flow of the tide even as we wade through the variations over-the-board.

The simple steps I'd like to quickly detail are: 1) A readable scoresheet, 2) The half-hour session, 3) Followup, 4) Review. As we'll discover, you can improve with the first half-hour session, but confidence increases with extra half-hour sessions at a later time.

1. A Readable Scoresheet.

It sounds so obvious that you'd think it need not be mentioned; yet there's nothing more frustrating than knowing you need to review your last game, approach the move where you know things got hairy, and then not being able to read your handwriting to build that position !

Get in the habit, during the game, to assure the move is clear; emphasize the importance of each move! Some trainers recommend you record your move BEFORE making it on the board. By breaking your focus on the position (when you write), and then envisioning the move again, you double-check its accuracy.

Another piece of information I've come to depend on is writing the clock values for each side's moves. It takes very little effort, and keeps the time considerations current. When you later review the game, you can verify where your time was spent and if spent wisely.

The whole scoresheet becomes a goldmine of information by itself. When a neat score becomes normal, the hurried or nervous writing is one more indication of your true state-of-mind.

2. The Half-hour Session.

So now you have what you need to analyze: a bit of time, a set, a score. But let's not leave this an one-time effort, we'll bring along a (paper) notebook as well. In this thirty minutes, we'll have enough time to learn from the game, but you'll have to come back and review these new facts if you're really going to benefit from the work! I'm still undecided whether this can be done on a computer, as with ChessBase; I do both, but any additional notes are in a Word document. So stuff having to do with game moves is in ChessBase, other ideas are elsewhere. You'll eventually get your own system.

If you've recently played the game, you may already know a few of its key moves; keep these in mind. In this half-hour, you're going to do several things: quickly play through the game, notice material losses, look for "turning points" (i.e. specific places one side forces play or survives such), be aware of multiple moves by one piece, and record events that occurred over-the-board, including any comments or suggestions immediately afterwards. If you've kept the clock timings, you can also review the areas where you worked hardest during the game.

Your goal is to obtain a start-to-finish overview of the game, not by specific moves, but by specific events.

You now have a fair overview of the game; you have a true "feel" for the small battles that created its results. Attempt to generalize what went wrong. Did one side create threats within the first dozen or so moves ? Then the other side most likely made some opening errors. Did one side win material ? Don't walk away saying "I just missed it"; instead find the source of the error. Maybe the attacking piece, in the first place, should never been allowed onto the square from which it attacked. Or maybe, in the ebb and flow of its skirmishes, the position gradually became untenable for one side.

Remember chess is basically a balance of three elements: space, time, and material. (The most basic study of which can be found in "The Middlegame in Chess" by Eugene Znosko-Borovsky). As you review your games, habitually track their transformations. Tactics most likely will be involved; you ALWAYS must study tactical problems if you are going to improve in chess. Others have said it, and I finally believe it. I've lost way too many "positional" battles to miscalculated tactics !! The stronger you become, the more that line between "positional" and "tactical" games fade !

I hadn't intended on showing any examples, but here is one practice game just played on the Internet (I was Black) which lends itself to some understanding using the quick overview described (The moves marked with a star, are those directly related to lessons learned from previous games' review).

guest – TF

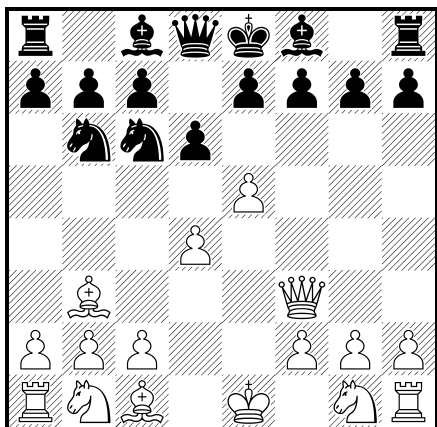
[B03]

TC 2 min, 12 sec increment ICC, 08-05-2004

1.e4 Nf6 2.e5

(*1) As a result of this game, I'm wondering if Black should reply to 2.Nc3 with 2...d6 as the game is similar, but Black is up a tempo there from the normal Nc3 lines!

2...Nd5 3.d4 d6 4.Bc4 Nb6 5.Bb3 Nc6 6.Qf3



6...d5!?

(*2) Something I've been playing with since I saw it in a book on the Alekhine Defence and recent GM play (see July 2004 bulletin).

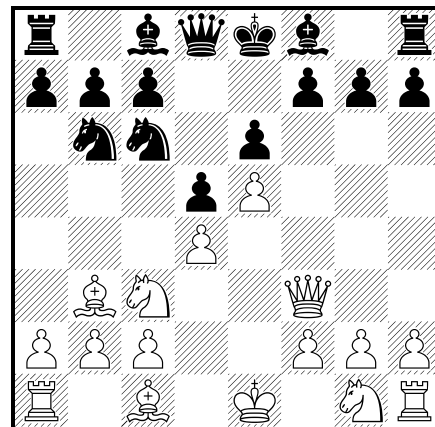
Black's play can transpose to a Gruenfeld with g6, Bg7, Na5, c5 or a French with -e6, both of which I enjoy.

Of course, there is a problem with 6...Nxd4? 7.Qxf7+

7.Nc3 focusing on weak d5-Pawn

White could instead have played 7.c3 idea of Bc2 continues a transposition to a French

7...e6

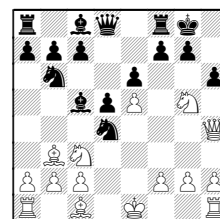


Black secures d5 and so gains a tempo since now the d4-Pawn really does hang.

8.Nh3?! Nxd4!? 9.Qg3

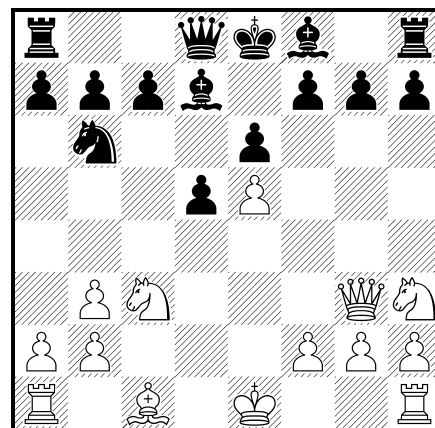
Eyeing g7, but blocking his g-Pawn so Black can post his Knight as in a French.

Maybe 9.Qf4 with idea of Ng5, Qxf7# or Qxd4 9...Bc5 10.Ng5 0-0 11.Qh4 h6



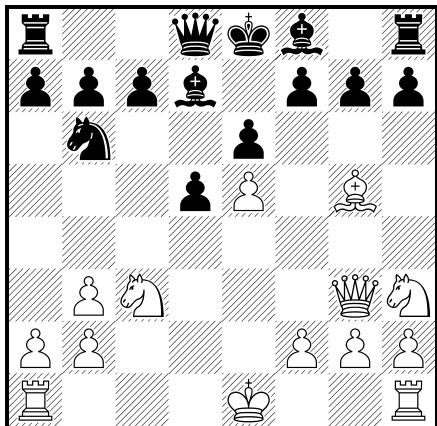
This is a good attack for White if the Bishop is on d3 !

9...Nxb3 10.cxb3 Bd7



(*3) Guards b5 from a White Knight and planning standard French deployment

11.Bg5



I now began playing on strategy (i.e. on my own!) instead of comparison with known positions.

11...Qb8

Eyeing weak e5-Pawn and avoiding possible problems on c-file when White Rook arrives on c1.

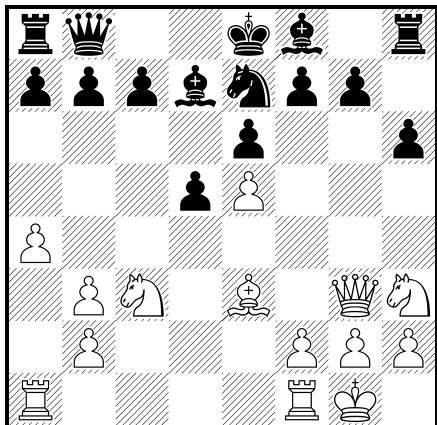
Even now, at analysis, I do not like 11...Be7 12.Bxe7 Qxe7

[Worse is 12...Kxe7? 13.Qxg7 (13.Qg5+ Kf8)
13...Qf8 14.Qf6+ Ke8 15.Ng5]

13.Qxg7 0-0-0 But White King still not committed to 0-0

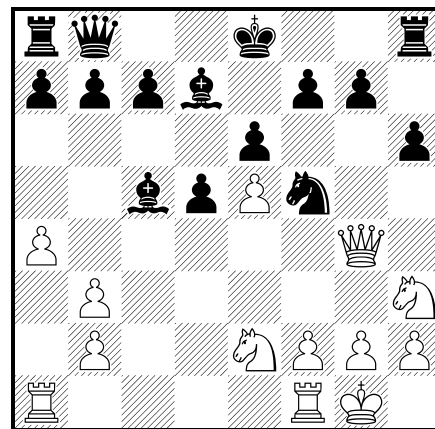
12.0-0 With a development edge, but I still don't see what White can attack. Maybe bad if Black castles.

12...Nc8! planning Ne7-g6,c5,Qxe5 **13.a4 h6 14.Be3 Ne7**



Originally thought I'd allowed a bad trade of B for N
15.Bc5? A tactical blunder in a unique position
15...Nf5 just happens to cover e3 so Q can't defend Bc5.
Hits Q of course, but discovers on the loose c5-Bishop!

16.Qg4 Bxc5 17.Ne2



(*4) **17...g5!?** It was a kick to use this French move in a very different scenario. Really just wanted to take f4 away from his Knights, but then recognized the theme. Move learned from study of Dvoretsky's original series several years ago (*Opening Preparation*, Henry Holt 1994, p212) !

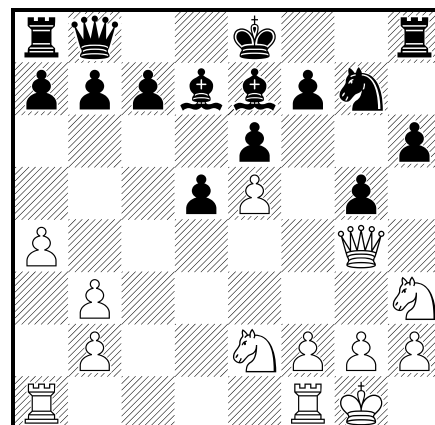
(*5) The solid blocked center provides cover for the King, something I would never have considered in the past.

18.Qh5

18.Nxg5 hxg5 19.Qxg5 Be7

Ideas are Bxg5 or c5,Qxe5,0-0-0

18...Ng7 19.Qg4 Be7



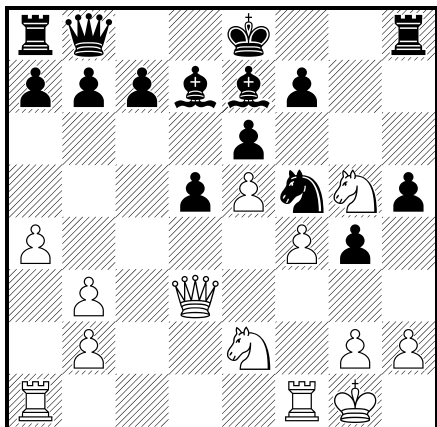
Prepares -h5 by overprotecting g5.

20.f4? This doesn't accomplish the opening of Black's position, as White expected. In fact, it helps Black by weakening the a7-g1 diagonal.

20...h5 21.Qg3 g4

After moved thought a trap would be 21...Nf5 22.Qf2 trying to reach f7 22...g4. Thought this trapped N but didn't realize 23.Ng5

22.Ng5 Nf5 Realizing Nd4 gets pinned by -Bc5 **23.Qd3**



23...a5!!

(*6) From study sometime (seems like some KID game with Judit Polgar as Black), now realized the Qb8 has setup Qa7+. My move also provides a stable base at b4 (originally to insure Bc5 can stay on the diagonal) and the single Pawn holds back 3 enemy ones !! And then there's Ra6-b6/ c6 possibilities ! The Qd8-b8-a7 maneuver is from the KID.

24.Ng3?

24.Kh1 h4 hoping for opening h-file for h8-Rook.

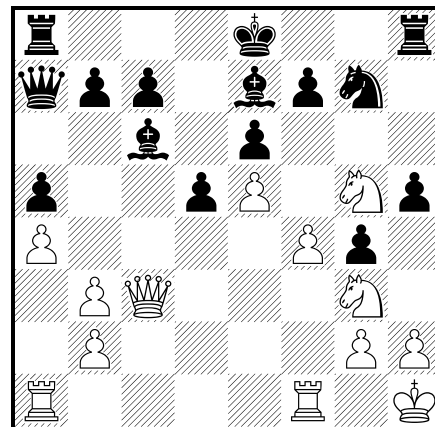
Of course there is still the pin 24.Nd4? Bc5

24...Qa7+ attacking and maybe reaching e3 Now Black can dodge a Knight trade.

25.Kh1 Ng7!+

Saving the Knight for better times with idea of h4,Nf5 I had intended 25...Ne3 but here didn't see the point.

26.Qc3 Bc6!



Oddly Black owns the center and has a Kingside Pawn rush for free, with main threat to leverage g2-Pawn with h4-3 and kill Queen next with d4+. The whole game comes together! All Black's moves will force open White's King from about every angle possible!

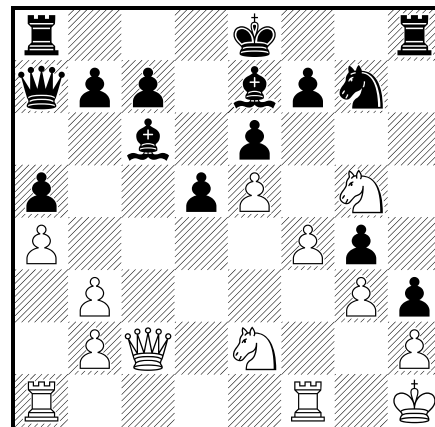
27.Qc2??

At the time, thought he realized the d4+ theme. He either didn't take it one move further like I, or missed the sweeper altogether.

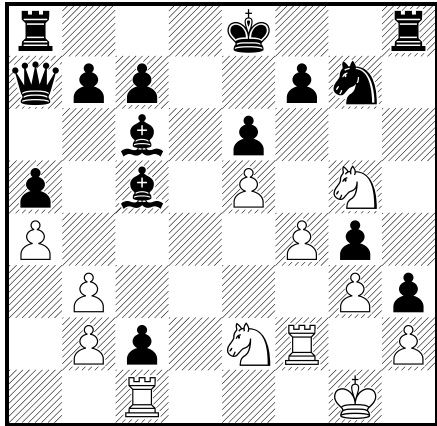
27...h4

The free Pawn tempi, gained in defending (of all things) now turn into insane murderers !

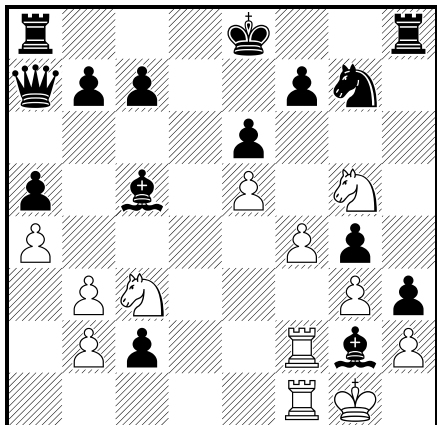
28.Ne2 h3 29.g3



29...d4+ 30.Kg1 d3+ Wins Queen thanks to White's 27th, but Black wins easily without help. **31.Rf2** cheapest way to stop mate **dxc2 32.Rc1 Bc5**

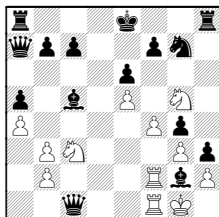


Mate threatens with Bxf2+,Bg2# 33.Rcf1 Bg2 34.Nc3



34...Bxf1

34...c1Q!



makes for a prettier picture!

35.Nb5 Bxf2+ 36.Kxf1 0-1 White resigned while I was debating which piece I was gonna underpromote to !!

AA: And I could now castle either side, as my K nor Rs have moved !!!!!

Incidentally, the whole quick review, including annotations, just given took about 15 minutes total. It could appear to be a bragging session, but key positions were noted and points to study further for both sides were flagged. (The "AA:" marks a line not considered OTB, but At Aalysis).

Yet even this analysis would be a wonderful Bulletin contribution if you would like to share !

3. Follow-up.

As you get used to the quick review, you also will probably have a bit of time left in your half hour. You have so far only given a superficial overview of the game and have only tapped your own knowledge; that's definitely asking for trouble ! Schedule yourself enough other half-hours to complete this step. (My title theme is "in a half hour" but I never stated how many of them !!)

The follow-up is where you finally go to external resources. To spend your time wisely, you'll want to use your quick-review notes and determine what to examine. A problem with the opening ? Check an opening guide (Nunn's Chess Openings is ideal. For \$25 you get top GM recommendations for any opening. It's a little dated by now, but at our level it won't make much difference.) Still not sure why one side was better ? Fire up ChessBase and an analyzation module. Middlegame strategy is the hardest to diagnose and takes a deeper understanding and experience with the position. This is when you want to tap the knowledge of a higher board on your team. (A major advantage of playing in the CICL-- you ALWAYS have a player that is glad to help you improve !)

Whatever you do, record the ideas and lines with your other notes. You're on your way to improvement !

4. Review.

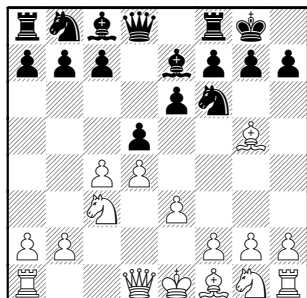
True learning occurs from repeated review, not a single cram session. At later times, review your notes to refresh your memory. I like to do this at least on the day of a match. You can't always predict what will be played, but you can at least remember your weaknesses and the methods you've discovered to avoid them.

I've purposely written this as a sketch rather than as a detailed, step-by-step cover-all-angles treatise. The dedicated student will turn to professional books; there are many written for any single problem you diagnose. Yet as you apply these ideas mentioned, you will find that analyzation is not such a headache. In a few short sessions you can gain a deeper understanding of past games and find your learned techniques are handy even as you play over-the-board. Keep at it !!

It was said Frank Marshall was so creative that he always was able to obtain open play - even from a closed position! Recent study of this early American champion and Harry Pillsbury inspires me to find tactics regardless of the obstacles on the board. **I didn't quite succeed, but the following game made for quite an enjoyable evening just the same !**

Friske, T (2079)
Carione, B (1767) [D55]
Excaliburs-Northrop, 10-21-2004

1.d4 d5 2.c4 e6 3.Nc3 Nf6 4.Bg5 Be7
5.e3 0-0



6.Nf3

I've also played 6.Qc2 to cover e4, avoid the Lasker Variation (-Ne4), and wait for developments, but then it seems Black always gains a tempo with an eventual -Rc8. The Queen may be released Kingside if she can sit and patiently wait.

6...Re8

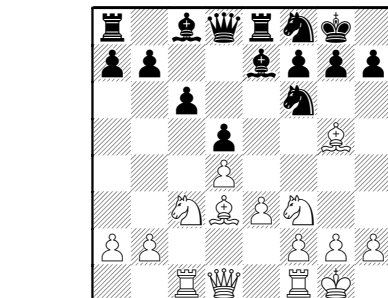
Unusual, but an early sign Black intends to play Nbd7-f8-e6/-g6.

7.Rc1 Nbd7 8.cxd5

Crossing variations. The Exchange line doesn't include Rc1, which often develops to b1 or White castles Queenside.. Additionally, the Kingside Knight is best delayed so as to develop to e2.

I knew all this, but like to solidify the center so that Bd3 stays put (instead of recapturing after Black's dxc) and maybe I can advance the Kingside Pawns.

8...exd5 9.Bd3 c6 10.0-0 Nf8

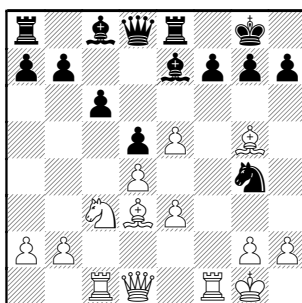


White has a solid lead in development and can begin posting pieces for attack, with a slight advantage. But Black is well-posed to defend and has no weaknesses.

11.Ne5 Ng6 12.f4!?

More temptation from book study. I've recently finished "Pillsbury's Chess Career" and so can't resist trying to build his attack (Ne5,f4,Rf3-h3,etc). But, of course, the Black defensive plan of Nbd7-f8 came about for just this reason!

12...Nxe5 13.fxe5 Ng4



A wonderful example of why I love to study! Earlier I would avoid such a position because so many trades are forced, and White's center Pawn structure looks weak.

Yet, all White's pieces have access to the attack so the tactics fly even though

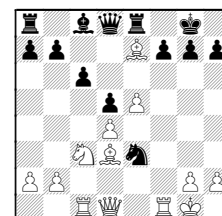
we've just begun the middlegame.

Another interesting point here is that Black's Knight move would not be possible if White had not played cxd at move 8. Furthermore, Black would not have counterplay down the e-file.

14.Bxe7 Qxe7

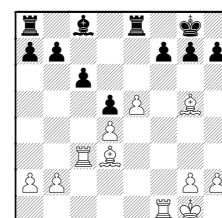
I was hoping for Black to blunder, as it appeared the e-Pawn hangs:

14...Nxe3??



15.Bxh7+!

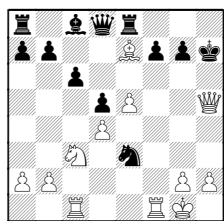
(White could also reach a simplified piece-up position after 15.Bxd8 Nxd1 16.Bg5 Nxc3 17.Rxc3



15...Kh8

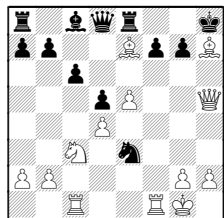
The reply is forced as otherwise Black loses his Queen: 15...Kxh7 16.Qh5+

(diagram follows)



16...Kg8 17.Bxd8+-

16.Qh5



Black is busted as he can't stop mate and save Queen with his coming move.

16...Qxe7

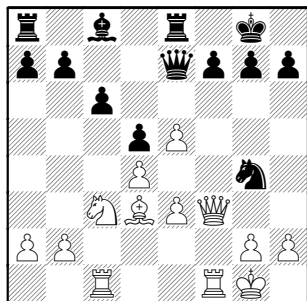
Counter-threatening the enemy Queen doesn't work either 16...g6 17.Bxg6+ (17.Qh6 mates as in the 'B' analysis line)

17...Kg7 18.Qh7#

17.Bf5+ Kg8 18.Qh7+ Kf8 19.Qh8#

So in the game, Black wisely first recaptures and White had to decide how to handle the threat to e3.

15.Qf3

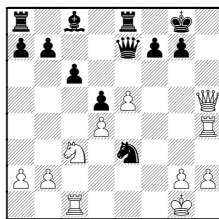


Prepares Rce1 and hopes for additional pressure on f7.

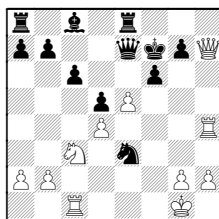
But there are a few interesting

possibilities instead of this move. From the last diagram, return Queen to d1 and consider the following:

A) At my 11th move (Ne5), I'd pretty well decided to sac the Pawn, but now chickened out as I didn't find a forcing continuation after 15.Rf4 Nxe3 16.Bxh7+ Kxh7 17.Qh5+ Kg8 18.Rh4

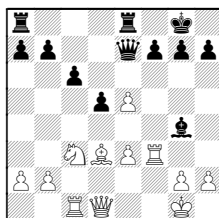


18...f6 19.Qh7+ Kf7



and just don't find enough for the sacrificed piece. Play might continue 20.exf6 Qxf6 idea of Bf5.

B) Also not clear was possibility of trading Rook for two pieces with 15.Rf3 Nxe5 16.dxe5 Bg4

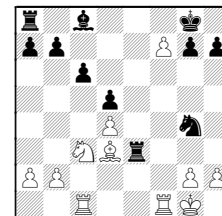


So in the game, after 15. Qf3 Black decided to take care of f7 with 15...Be6

At the time, I thought Black's best was 15...f6 forcing open the pressure to weak e3-Pawn and thought after **A)** 16.exf6 Nxf6 Black is at least equal.

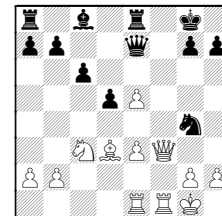
Interestingly, he would have to avoid the temptation to win the Pawn with check !

16...Qxe3+? 17.Qxe3 Rxe3 18.f7+



18...Kf8 thanks to Black's lag in developing c8-Bishop! 19.Bxh7 with an extra Pawn now, but maybe the f-Pawn will fall.

B) Black takes over if White replies to 15...f6 with 16.Rce1 fxe5 17.dxe5



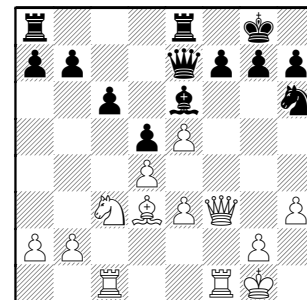
17...Nx5

An example of White's dreams when playing 15 Qf3 is (from the analysis diagram) 17...Qxe5?? 18.Qf7+ Kh8 19.Qf8+ Rxf8 20.Rxf8#

Only at analysis did it occur White can reply to 15...f6 with

C) 16. h3 forcing 16...Nh6 but now the Black Queen is freed from defense of f7.

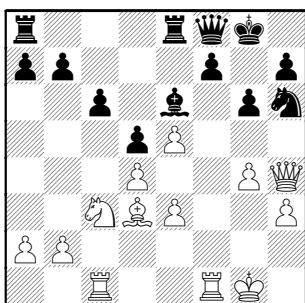
16.h3 Nh6



17.Qh5!

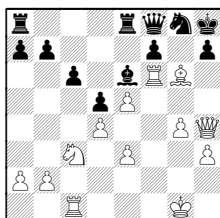
White already has a solid advantage and only needs to find threats to break through and win. The Black Knight is pinned to blocking check on h7 and the g6-Pawn is pinned to defending the Knight. White would like to post his Knight on g5 or d6.

17...Qf8 Overprotecting Knight to prepare -g6 which would then threaten Queen and -Nf5. White responds by defending against the Knight move.

18.g4! g6 19.Qh4**19...Qg7**

Black is ready to play Kh8, Ng8-e7 but game shows another idea.

I'd thought that a Black mistake would be 19...Kh8 20.Rf6 Ng8 21.Bxg6?



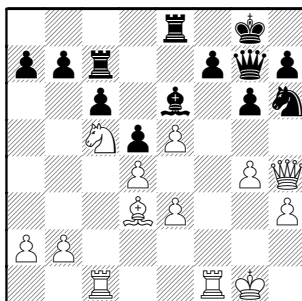
but, now at analysis, see that there is actually no mate! So: 21...Nxf6 22.exf6 to threaten Qxh7# is stopped easily enough with fxg6 (the pinning Rook has been removed).

20.Na4 using Black's unwinding moves to better post my pieces and trying to start a diversion on the Queen's wing.

A minority attack with b4-5 would create a new weakness, but I thought the aggressive Knight would more quickly cause threats.

20...Rac8 21.Nc5

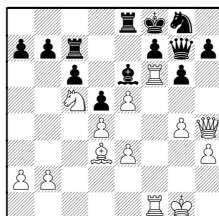
Now I can force open the f-file if I can get Rf6 in, but not yet seeing when I'd want to !

21...Rc7**22.Rf6?**

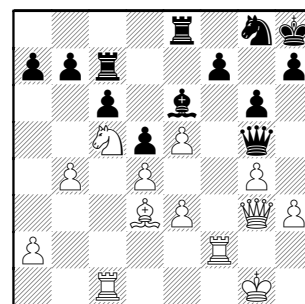
A little quickly played, I was retaining the fact I thought Black must play Kf8 due to the sacrifice on g6 (as described at move 19). That is shown wrong, but I had also noted that the f-Pawn is no longer pinned after Black's -Qg7. So Black gains a couple key tempi.

22...Kh8

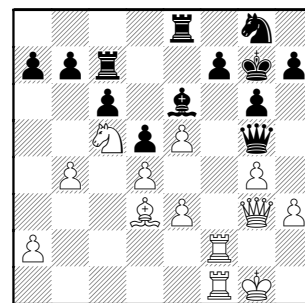
My reason for playing Rf6 last move is illustrated in 22...Kf8? 23.Rcf1 Ng8?

**24.Nxe6+ Rxe6 25.Rxe6+-****23.b4**

Realized Rf6 was stupid, so continuing the minority attack. I will play Rf2 and on to c2 or b2.

23...Ng8 24.Rf2 Qh6 25.Qg3 Qg5

Only now did I realize that I can't play h4 as planned (unless I first play Nxe6). But this theme makes me realize a possibility of a Queen trap with Rf6,h4,g5 if King wanders onto g7.

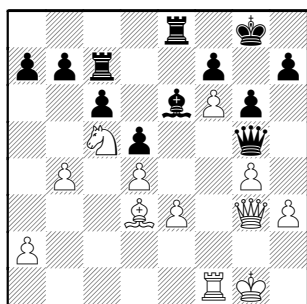
26.Rcf1 Kg7

Now an exchange sac on f6 yields a check which discovers on loose Rook. But when Queen captures on c7, e3-Pawn is undefended. It's OK as long as the White Queen can return to defend at g3. But my Pawns are kinda scattered...with 15 minutes left to make 19 moves, I just went for it!

27.Rf6 Nxf6?!

I really was convinced he wouldn't play this as it drops a piece, but he apparently missed the discovery (or the check). So now I have to test my guess....

28.exf6+ Kg8



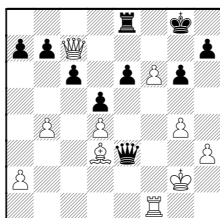
Another problem realized at this point was the check forces the King from blocking Queen escape via h6 so Nxe6,h4,g5 no longer forces Qh5 and White trap with Be2.

29.Qxc7

I spent a little time considering whether to kill the Bishop to stop possible drawing themes (see later in game), but it forces e8-Rook into the attack. At this point, I've forgotten that Rxe6 undefends his backrank!

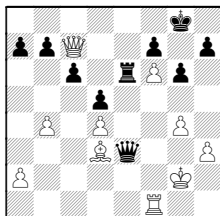
A lot of time could go into diagnosing 29.Nxe6 It was just too complicated to calculate on the fly, and didn't look hopeful. 29...Rxe6

Definitely losing is 29...fxe6? 30.Qxc7 Qxe3+ 31.Kg2



with threats are Qg7# and f7+ forking

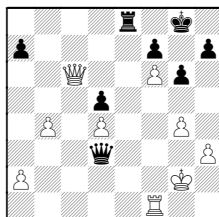
30.Qxc7 Qxe3+ 31.Kg2



31...Re8
(31...Qxd3?? 32.Qc8+)
32.Qxb7

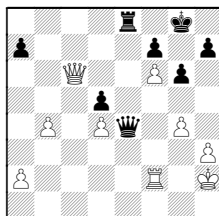
(32.Qg3 Qxd4 and Black wins the a- or b-Pawn
(note Rook is still pinned to backrank: 33 -Re3?? allows Qb8+)

32...Qxd3 33.Qxc6



33...Re2+

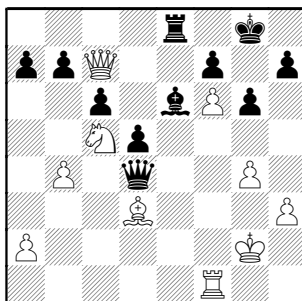
(Not as clear is 33...Qe4+ 34.Rf3 Qe2+ 35.Rf2 Qe4+ 36.Kh2



With a Pawn advantage, tough to convert.)

34.Rf2 Rxf2+ 35.Kxf2 Qd2+ draws

29...Qxe3+ 30.Kg2 Qxd4



I was concerned that -b6 would force off d3-Bishop defender.

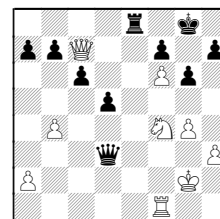
31.Qxb7? Forgetting Queen needed to defend checks. The idea is to chase off Rook

31.Qg3 looks pretty solid. I was playing too quickly, saving clock for 14 moves coming instead of investing my 13 minutes in a solid defense. **When up material, CONSOLIDATE !!**

When sacrificing the exchange, had also thought a killer was 31.Nxe6 Qxd3 but I can't find a good threat.

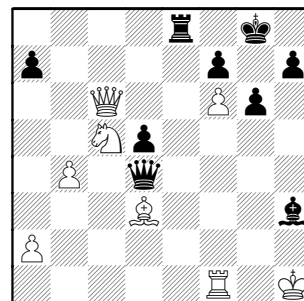
(Of course 31...Rxe6?? 32.Qd8+ or 31...fxe6?? 32.f7+)

Maybe (found at analysis) 32.Nf4



32...Qe4+ 33.Kh2 Qxb4

31...Bxg4 Had Queen stayed on diagonal, hxg and Qg3 could be played here, as planned. 32.Qxc6 Bxh3+ 33.Kh1



As planned at my 31st, this was supposed to avoid all checks.

33...Bg2+! All replies lead to perpetual, so **DRAW AGREED.**

It was fun to play a new opponent and we had time afterwards to try each other at some blitz. Northrop is now one player away from being a top team in the North Division. ½-½

On the cover -- WHO IS THIS GUY ?

Our cover picture has a story. A couple years back at a local tournament, teammate Phil Wong was working the bookstall while I was browsing.

"Hey, Tom! You have this one ?" he said as he showed me the tournament book for the Leipzig 1960 Olympiad.

"Nope, why should I ?" was the reply.

"You've never seen this picture?" as he fumbled through the book, with an ever-increasing grin on his face.

"Here!" He beamed.

I stared at this picture of some chessplayer wearing dark sunglasses and gloves that looked like they were made from chain-mail. *Who is this guy?* Phil told me, but paying the \$50 price for the book was a bit steep, even if it would give the long-time CICL'er a chuckle.

Back to the future, we rejoin the same people conversing at the 2004 Midwest Class this month. I, a little more resourceful and prepared with a new way of getting that picture, ask Phil if he still has a copy of the book. He doesn't, but knows that he's seen the picture again recently, in a totally different context. Being the first night of the tournament, I urge him to remember to bring the magazine the next day.

Saturday morning, already in good spirits because of a nice win (even if missing a quick one earlier), I remember to stop by and see if Phil has come through. He immediately pulls out the January 2004 issue of the British publication "Chess" and shows an article using the picture. Knowing it was the best I could do, he allowed me to borrow it and have the hotel front desk xerox a copy of the whole article (which you can read immediately following: "Ego Rating"). Enjoy !

Oh! **And just who is that guy ?** Well, it's not "George" Kasparov as the article reads. They apparently matched the picture with the author's description of his chess goofball opponent. (Or was it a fictional account based on the picture ??). But, Phil, years ago had named the phantom.... none other than our CICL friend **Ruben Reyes**, who the tournament book identified as playing for the Phillipines' national team!

EGO RATING *by R.Schief*

Before the advent of Soviet hordes of grandmasters into European competitions post-*glasnost*, it was much easier to win money in many chess events, held in Spain, Italy and the former state of Yugoslavia. (Although I'm not sure of the last-named; too many strong locals! What is certain; the wholesale 'ambush' of events, to the detriment of British players, and worse, the 'alienation' of generous sponsors!)

The prerequisites were the ability to pay one's way; self confidence; an exaggerated reputation, or a rating based on a 'white lie', and, not least, a modicum of chess ability to maintain such illusions. (My pleasure, in meeting Professor Arpad Elo, inventor of the Elo rating system, some years before, was most illuminating, but his innovation was not widely accepted at that time.)

However, then, as now, the psychological profile of top players was brittle,

and vanity, widespread. The seventies, post Reykjavik, were dominated by Anatoly Karpov and Viktor Korchnoi, legendary players, but both prone to emotional outbursts. Nevertheless, another 'K' was on the horizon in 1980, when our story begins. Born in Baku, and barely seventeen, he had become World Junior Champion in Dortmund, receiving an IM title as of right. Moreover, he was the unanimous choice as heir apparent to Karpov's throne. Naturally, we are speaking of one Harry Weinstein, who changed his name, legally, to Garry Kasparov.

While it may be argued that he was no less emotional than such illustrious predecessors as Alekhine, Tal or Spassky, his personality and style possessed a muscularity and charisma that they lacked. However, at this time he was unknown to most players, in terms of photographs and publicity, if not by the brilliance of his published games.

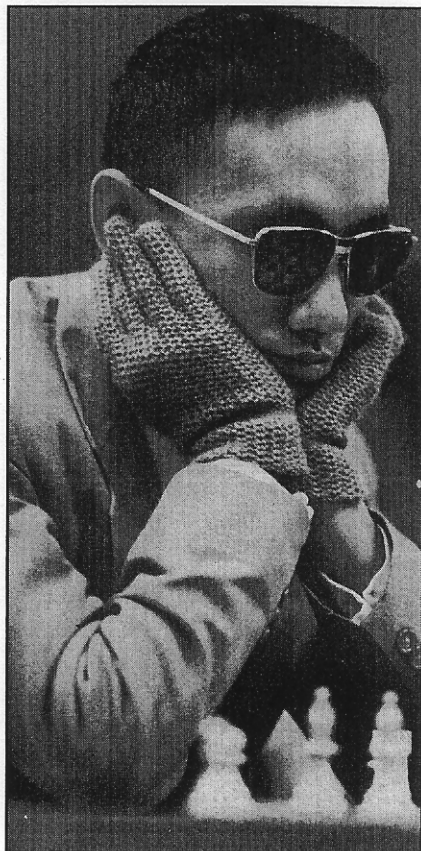
* * * *

It had to be a mistake.

As was my habit, at tournaments like Monte Carlo, Las Palmas, Berne or San Benedetto, I arrived at the playing venue very early. It helps to ease pre-game jitters, as well as preserving the option of last-minute opening preparation after a sight of the pairings. However...

There it was in black and white, or rather, White and Black! G.Kasparov vs R.Schief!! How could this be? Surely a new International Master would not be allowed to play with 'rabbits' in the Open?

It took some moments to regain my composure. After all, it would be an honour to face the great man, and hadn't I just been analysing his games from Dortmund? Let's see, he faced no unorthodox systems when playing the Sicilian ... no Grunfelds ... and no Scandinavians. Well, that's all I know, although ... I did used to play the Queen's Indian, as in Kasparov v Akesson. Now, how did that game go? **1 d4 ♘f6 2 c4 e6 3 ♘f3** (Garry likes



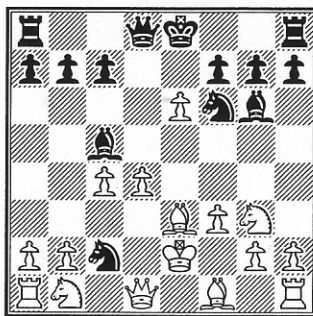
G.KASPAROV

“Don’t you think it has a nice ring about it? ... and it really annoys the graders, which always cheers me up ...”

to avoid the Nimzo) 3 ... b6 4 a3!? Phew! I know nothing about that. But, how would he ‘sidetrack’ the Grunfeld? 4 ... ♖b7 5 ♘c3 d5 6 cxd5 ♘xd5 7 e3 ♙e7 8 ♙b5+ c6 9 ♙d3 ♘xc3 10 ♙xc3 ♘d7 11 e4 c5 12 0-0 cxd4 13 cxd4 0-0 ... this was all I could remember, except that the young Swede blundered in a time scramble, so maybe I could try this variation ... minutes later, I arrived at the board as the clocks were started, and waited.

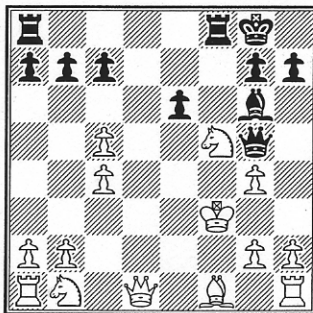
Although my heart was pounding, I was encouraged by my opponent’s non-appearance. Five minutes went by; ten minutes became fifteen ... then coming in from the cold, wearing gloves, thick jacket and inevitable shades, the young maestro with close-cropped jet-black hair took his place and banged out 1 e4! What was this? Had his entourage reported my game preparation? Briefly, I was indecisive ... but, suddenly, the answer was clear. Wasn’t I researching the Scandinavian for a book? And, wouldn’t the certain loss with this debut be a ‘unique selling point’ for Messrs Batsfords?

1 ... d5?! 2 exd5 ♘f6 3 d4 ♙g4 4 f3 After a slight pause. 4 ... ♙f5 5 c4 e6?! 6 dxe6 ♘c6 The great man had seemed unphased by events, but now sank into thought. 7 ♘e2? Doesn’t this lose material? I expected 7 ♙e3, whereupon ... ♘b4 is met by 8 ♙a4+ c6 with an uneasy equality. However, I hadn’t studied 8 ... b5!? deeply enough to risk this outlandish concept. Was White playing too quickly or with overconfidence? Was a ‘sucker punch’ on its way? I pressed on with 7... ♘b4 to which came the instant 8 ♘g3 This looks like Russian analysis to me ... 8 ... ♘c2+ 9 ♙e2 Or 9 ♙f2, more safely. 9 ... ♙g6 10 ♙e3 ♙c5!



The cruncher. 11 ♘a3 Considering the variation’s complexity, White was playing far too quickly. 11 ... ♘xe3 12 ♙xe3 ♘g4+! My sucker punch gets in first ... 13 fxg4 ♙g5+ 14 ♙f3 fxe6! All too good to be true. What was happening ...?

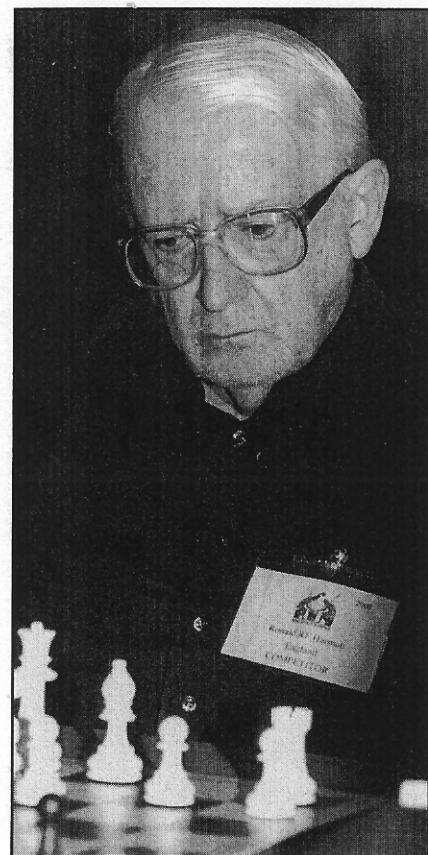
This pawn had been *en prise* for eight moves, but now a simple recapture is very strong. 15 dxc5 0-0+ 16 ♘f5



I was left to wonder while Garry rushed off to the snack bar, returning quickly with an appropriate glass of Russian tea! Sinking into his chair, he began to scowl fiercely, as if a blunder had occurred ... Azerbaijani ‘gamesmanship’ I wondered?

You can only guess at my mounting excitement as I flashed out 16 ... ♙xf5+ 17 ♙g3 ♙af8 whereupon White extended his hand in resignation!

“Sorry I played so badly,” he said, the accent pure Scouse. Then, he took off



R.SCHIEF

“When my grade plummeted that season, I adopted the same idea in desperation ... except I chose my own hero..”

the shades, revealing an unfamiliar face, and a very sheepish grin. Bewildered, I found myself asking about the recommended 7 ♙e3 ... instead of the obvious question. We had found a quiet corner of the snack-bar, reserved for ‘post mortems’, and I treated my opponent to a piece of his favourite pepperoni pizza, and another Russian tea, as he explained that his grade was just 130! However, I did not ask the leading question, as he had introduced himself as George Higginbottom. “I changed it to George Kasparov last year. Useful things, deed polls ... and it did my confidence a world of good. Don’t you think it has a nice ring about it? ... and it really annoys the graders, which always cheers me up ...”

I was tempted to say ‘snap’, but I was just too gobsmacked to get the word out. After all, when my own grade plummeted that season, I adopted the same idea in desperation ... except I chose my own hero, and my favourite anagrammatical approach.

Community Chess Club

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933 Skokie Blvd. Northbrook, IL. 60062

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November 14 G/5 Blitz. RR in 1 or 2 sections. EF: \$15.

November 21 7/SS. G/15. EF: \$15.

November 28 5/SS. G/25. EF: \$15.

December 5 5/SS. G/20. EF: \$15.

December 12 7/SS. G/15. EF: \$15.

December 19 5/SS. G/25. EF: \$15.

December 26 Closed

Registration 4:00-4:45 PM. Round 1 at 5:00 PM.

80% of EF returned as prizes.

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Info: David Heiser at 847-526-9025

or E-mail: RKnight'sCCC@aol.com.

Tell them "I read it in the CICL bulletin !"